

ZPL II®

Programming Guide

Volume One



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Contents
Proprietary Statement
Preface
Who Should Use This Document
How This Document Is Organizedxv
Contacts
Support
Document Conventions
Related Documents
1 • Introduction
2 • ZPL Commands 3
Basic ZPL Exercises
Before you begin5
^A Scalable/Bitmapped Font12
^A@ Use Font Name to Call Font15
^B1 Code 11 Bar Code17
^B2 Interleaved 2 of 5 Bar Code19
^B3 Code 39 Bar Code
^B4 Code 49 Bar Code
^B5 Planet Code bar code
^B7 PDF417 Bar Code
^B8 EAN-8 Bar Code
^B9 UPC-E Bar Code
^BA Code 93 Bar Code
^BB CODABLOCK Bar Code43

^BC	Code 128 Bar Code (Subsets A, B, and C)
^BD	UPS MaxiCode Bar Code 60
^BE	EAN-13 Bar Code
^BF	Micro-PDF417 Bar Code
^BI	Industrial 2 of 5 Bar Codes
^BJ	Standard 2 of 5 Bar Code
^BK	ANSI Codabar Bar Code
^BL	LOGMARS Bar Code
^BM	MSI Bar Code
^BO	Aztec Bar Code Parameters
^BP	Plessey Bar Code
^BQ	QR Code Bar Code 82
	RSS (Reduced Space Symbology) Bar Code
	UPC/EAN Extensions
^BT	TLC39 bar code
	UPC-A Bar Code
^BX	Data Matrix Bar Code
	Bar Code Field Default
	POSTNET Bar Code
^CC	~CC Change Carets
^CD	~CD Change Delimiter
^CF	Change Alphanumeric Default Font
^CI	Change International Font
^CM	Change Memory Letter Designation112
^CO	Cache On
	~CT Change Tilde115
	Code Validation
	Font Identifier118
~DB	Download Bitmap Font
~DE	Download Encoding
^DF	Download Format
~DG	Download Graphics
	Abort Download Graphic
~DS	Download Scalable Font
\sim DT	Download TrueType Font
~DU	Download Unbounded TrueType Font
~DY	Download Graphics
	Erase Download Graphics
^FB	Field Block 132
^FC	Field Clock (for Real-Time Clock)

^FD	Field Data	135
^FH	Field Hexadecimal Indicator	136
^FM	Multiple Field Origin Locations	137
^FN	Field Number	139
^FO	Field Origin	140
^FP	Field Parameter	141
^FR	Field Reverse Print	142
^FS	Field Separator	143
^FT	Field Typeset	144
^FV	Field Variable	148
^FW	Field Orientation	149
^FX	Comment	150
^GB	Graphic Box	151
^GC	Graphic Circle	153
^GD	Graphic Diagonal Line	154
^GE	Graphic Ellipse	155
^GF	Graphic Field	156
^GS	Graphic Symbol	158
~HB	Battery Status	160
~HD	Head Temperature Information	161
^HF	Graphic Symbol	162
^HG	Host Graphic	163
^HH	Configuration Label Return	164
~HI	Host Identification	165
\sim HM	Host RAM Status	166
~HS	Host Status Return	167
~HU	Return ZebraNet Alert Configuration	170
^HV	Host Verification	171
^HW	Host Directory List	172
^HY	Upload Graphics	174
	Display Description Information	
^ID	Object Delete	177
	Image Load	179
^IM	Image Move	181
^IS	Image Save	182
~JA	Cancel All	184
^JB	Initialize Flash Memory	185
~JB	Reset Optional Memory	186
	Set Media Sensor Calibration	
~JD	Enable Communications Diagnostics	188

~JE	Disable Diagnostics	39
~JF	Set Battery Condition	90
~JG	Graphing Sensor Calibration	91
^JJ	Set Auxiliary Port	92
~JL	Set Label Length	94
^JM	Set Dots per Millimeter	95
~JN	Head Test Fatal	96
~JO	Head Test Non fatal	97
~JP	Pause and Cancel Format	98
~JR	Power On Reset	99
^JS	Sensor Select	00
~JS	Change Backfeed Sequence	Э1
^JT	Head Test Interval	3
^JU	Configuration Update)4
^JW	Set Ribbon Tension)5
~JX	Cancel Current Partially Input Format	ე6
^JZ	Reprint After Error	Э7
~KB	Kill Battery (Battery Discharge Mode)	38
^KD	Select Date and Time Format (for Real Time Clock))9
^KL	Define Language	10
^KN	Define Printer Name	11
^KP	Define Password	12
^LH	Label Home	13
^LL	Label Length	14
^LR	Label Reverse Print	15
^LS	Label Shift	16
^LT	Label Top 2 ^r	17
^MC	Map Clear 2	18
^MD	Media Darkness	
^MF	Media Feed	20
^ML	Maximum Label Length	21
^MM^	Print Mode	22
^MN	Media Tracking	23
^MP	Mode Protection	24
^MT	Media Type	25
^MU	Set Units of Measurement	26
^MW^	Modify Head Cold Warning	28
~NC	Network Connect	29
^NI	Network ID Number	30
~NR	Set All Network Printers Transparent 23	31

^NS	Change Networking Settings
\sim NT	Set Currently Connected Printer Transparent
^PF	Slew Given Number of Dot Rows
^PH	~PH Slew to Home Position
^PM	Printing Mirror Image of Label
^PO	Print Orientation
^PP	~PP Programmable Pause
^PQ	Print Quantity
^PR	Print Rate
~PR	Applicator Reprint
~PS	Print Start
^PW	Print Width
~RO	Reset Advanced Counter
^SC	Set Serial Communications
~SD	Set Darkness
^SE	Select Encoding
^SF	Serialization Field (with a Standard ^FD String)
^SL	Set Mode and Language (for Real-Time Clock)
^SN	Serialization Data
^SO	Set Offset (for Real-Time Clock)
^SP	Start Print
^SQ	Halt ZebraNet Alert
^SR	Set Printhead Resistance
^SS	Set Media Sensors
^ST	Set Date and Time (for Real-Time Clock)
^SX	Set ZebraNet Alert
^SZ	Set ZPL
~TA	Tear-off Adjust Position
^T0	Transfer Object
~WC	Print Configuration Label
^WD	Print Directory Label
^XA	Start Format
^XB	Suppress Backfeed
^XF	Recall Format
^XG	Recall Graphic
	End Format
^ 7. <i>7</i> .	Printer Sleep 277

A • RFID	Commands	279
RFID	Command Overview	280
^HR	Calibrate RFID Transponder Position	281
^RB	Define EPC Data Structure	284
^RF	Read or Write RFID Format	286
^RM	Enable RFID Motion	288
^RN	Detect Multiple RFID Tags in Encoding Field	289
~RO	Reset Advanced Counters	290
^RR	Specify RFID Retries for a Block	292
^RS	RFID Setup	293
^RT	Read RFID Tag	297
^RW	Set RFID Read and Write Power Levels	299
^RZ	Set RFID Tag Password	300
TW^	Write Tag	301
\M\	Verify RFID Write Operation	303
B • Wirele	ess Print Server Commands	305
^KP	Define Printer Password	306
^NB	Search for Wired Print Server during Network Boot	307
^NN	Set SNMP	308
^NP	Set Primary/Secondary Device	309
^NS	Change Wired Networking Settings	310
^NT	Set SMTP	312
^NW	Set Web Authentication Timeout Value	313
^WA	Set Antenna Parameters	314
^WE	Set Wireless Encryption Values	315
^WI	Change Wireless Network Settings	317
\MT	Set LEAP Parameters	318
\sim WL	Print Network Configuration Label	319
^WP	Set Wireless Password	320
^WR	Set Transmit Rate	321
~WR	Reset Wireless Card	322
^WS	Set Wireless Card Values	323
Index		325





Abort Download Grapnic	26
ANSI Codabar Bar Code	72
Applicator Reprint	243
Aztec Bar Code Parameters	78
Bar Code Field Default 1	01
Battery Status 1	60
Cache On	13
Calibrate RFID Transponder Position	281
Cancel All	84
Cancel Current Partially Input Format	206
Change Alphanumeric Default Font	07
Change Backfeed Sequence	201
Change Carets 1	05
Change Delimiter 1	06
Change International Font	09
Change Memory Letter Designation 1	12
Change Networking Settings	232
Change Tilde	15
Change Wired Networking Settings	310
Change Wireless Network Settings	317
CODABLOCK Bar Code	43
Code 11 Bar Code	17
Code 128 Bar Code (Subsets A, B, and C)	47
Code 39 Bar Code	21
Code 49 Bar Code	25
Code 93 Bar Code	39
Code Validation	16
Comment	50
Configuration Label Return	164

Graphing Sensor Calibration	191
Halt ZebraNet Alert	258
Head Temperature Information	161
Head Test Fatal	196
Head Test Interval	203
Head Test Non fatal	197
Host Directory List	172
Host Graphic	163
Host Identification	165
Host RAM Status	166
Host Status Return	167
Host Verification	171
Image Load	179
Image Move	181
Image Save	182
Industrial 2 of 5 Bar Codes	. 68
Initialize Flash Memory	185
Interleaved 2 of 5 Bar Code	. 19
Kill Battery (Battery Discharge Mode)	208
Label Home	
Label Length	214
Label Reverse Print	215
Label Shift	216
Label Top	217
LOGMARS Bar Code	. 74
Map Clear	218
Maximum Label Length	221
Media Darkness	219
Media Feed	220
Media Tracking	223
Media Type	225
Micro-PDF417 Bar Code	. 65
Mode Protection	224
Modify Head Cold Warning	228
MSI Bar Code	
Multiple Field Origin Locations	137
Network Connect	229
Network ID Number	230
Object Delete	
Pause and Cancel Format	198
PDF417 Bar Code	. 30
Planet Code bar code	. 29
Plessey Bar Code	. 80
POSTNET Bar Code	103

Power On Reset	199
Print Configuration Label	269
Print Directory Label	270
Print Mode	222
Print Network Configuration Label	319
Print Orientation	237
Print Quantity	239
Print Rate	240
Print Start	244
Print Width	245
Printer Sleep	277
Printing Mirror Image of Label	236
Programmable Pause	
QR Code Bar Code	. 82
Read or Write RFID Format	286
Read RFID Tag	297
Recall Format	274
Recall Graphic	275
Reprint After Error	207
Reset Advanced Counter	246
Reset Advanced Counters	290
Reset Optional Memory	186
Reset Wireless Card	322
Return ZebraNet Alert Configuration	170
RFID Setup	
RSS (Reduced Space Symbology) Bar Code	. 88
Scalable/Bitmapped Font	
Search for Wired Print Server during Network Boot	307
Select Date and Time Format (for Real Time Clock)	209
Select Encoding	249
Sensor Select	200
Serialization Data	253
Serialization Field (with a Standard ^FD String)	250
Set All Network Printers Transparent	231
Set Antenna Parameters	314
Set Auxiliary Port	192
Set Battery Condition	
Set Currently Connected Printer Transparent	233
Set Darkness	
Set Date and Time (for Real-Time Clock)	
Set Dots per Millimeter	
Set Label Length	
Set LEAP Parameters	318
Set Media Sensor Calibration	187

Set Media Sensors	260
Set Mode and Language (for Real-Time Clock)	252
Set Offset (for Real-Time Clock)	255
Set Primary/Secondary Device	309
Set Printhead Resistance	259
Set RFID Read and Write Power Levels	299
Set RFID Tag Password	300
Set Ribbon Tension	205
Set Serial Communications	247
Set SMTP	312
Set SNMP	308
Set Transmit Rate	321
Set Units of Measurement	226
Set Web Authentication Timeout Value	313
Set Wireless Card Values	323
Set Wireless Encryption Values	315
Set Wireless Password	320
Set ZebraNet Alert	263
Set ZPL	265
Slew Given Number of Dot Rows	234
Slew to Home Position	235
Specify RFID Retries for a Block	292
Standard 2 of 5 Bar Code	. 70
Start Format	272
Start Print	256
Suppress Backfeed	273
Tear-off Adjust Position	266
TLC39 bar code	. 93
Transfer Object	267
UPC/EAN Extensions	. 90
UPC-A Bar Code	. 95
UPC-E Bar Code	. 37
Upload Graphics	174
UPS MaxiCode Bar Code	. 60
Use Font Name to Call Font	. 15
Verify RFID Write Operation	303
Write Tag	301

xii | Functional Table of Contents

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- 1. This device may not cause harmful interference, and
- **2.** This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for Class B Digital Devices, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a residential environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the product manuals, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, the user is encouraged to do one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

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This section provides you with contact information, document structure and organization, and additional reference documents.

Contents

Who Should Use This Document	χvi
How This Document Is Organized	xvi
Contacts	
Support	xvii
Document Conventions	xvii
Related Documents	viii

Who Should Use This Document

This document is intended for programmers who are familiar working with programming languages.

How This Document Is Organized

This guide is set up as follows:

Section	Description
Introduction	Provides a high-level overview about this guide and Zebra Programming Language (ZPL).
ZPL Commands	Provides an alphabetical, detailed description of each ZPL command.
RFID Commands	Provides an alphabetical, detailed description of each ZPL RFID command, and some examples of how to use them.
Wireless Print Server Commands	Provides new and modified ZPL commands for the Wireless Print Server.

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Document Conventions

The following conventions are used throughout this document to convey certain information:

Alternate Color (online only) Cross-references contain links to other sections in this guide. If you are viewing this guide online, click the blue text to jump to its location.

Command Line Examples All command line examples appear in Courier New font. For example, type the following to get to the Post-Install scripts in the bin directory:

Ztools

Files and Directories All file names and directories appear in Courier New font. For example, the Zebra<version number>.tar file and the /root directory.

Important, Note, and Example



Important • Advises you of information that is essential to complete a task.



Electrostatic Discharge Caution • Warns you of the potential for electrostatic discharge.



Electric Shock Caution • Warns you of a potential electric shock situation.



Caution • Warns you of a situation where excessive heat could cause a burn.



Caution • Advises you that failure to take or avoid a specific action could result in physical harm to you.

Caution • Advises you that failure to take or avoid a specific action could result in physical harm to the hardware.



Caution • Advises you need to wear protective eyeware.



Note • Indicates neutral or positive information that emphasizes or supplements important points of the main text.

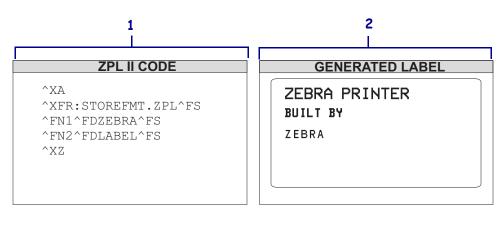


Example • Provides an example, often a scenario, to better clarify a section of text.

Tools • Tells you what tools you need to complete a given task.

Illustration Callouts Callouts are used when an illustration contains information that needs to be labeled and described. A table that contains the labels and descriptions follows the graphic. Figure 1 provides an example.

Figure 1 • Sample Figure with Callouts



1	ZPL II Code
2	Generated label

Related Documents

The following documents might be helpful references:

- ZPL II® Programming Guide Volume One (part number 45541L-002)
- ZPL II® Programming Guide Volume Two (part number 45542L-001).

Introduction



This guide is the unabridged, alphabetical reference of programming commands supported in the firmware.

Firmware You can get the printer's firmware version by printing out a configuration label.



Note • Firmware upgrades are available at: www.zebra.com.

If you are using a previous version of Zebra printer firmware, some of the commands are the same and function as they did before—but equally as many are new and are not recognized by firmware that is earlier than X.10. Other commands have been redesigned and significantly enhanced to support innovations like:

- ZebraNet® ALERT
- Real-Time Clock

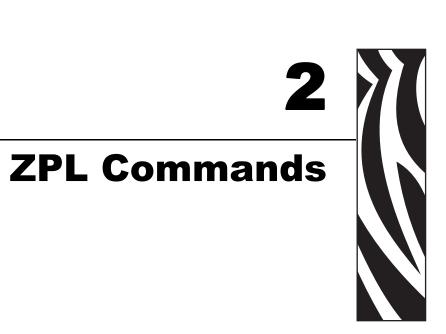
Any word processor or text editor capable of creating ASCII-only files can be used to recreate the examples in this guide. Most of the examples are made up of a series of instruction lines. When you finish typing a line, press Enter. Continue this process for all of the lines in the example you are experimenting with.

To provide more information and convenient cross-referencing, commands that are directly related to features discussed in *Volume Two* have been noted under their Comments heading, pointing to the appendix or section that applies.

ZPL and ZPL II To see the difference between ZPL and ZPL II, see the *ZPL II Programming Guide Volume Two*.



Notes •			



This section contains the complete alphabetical listing of ZPL II commands.

Description This heading provides an explanation of how the command is used, what it is capable of, and any defining characteristics it has.

Format Format explains how the command is syntactically arranged and what parameters it contains.

For Example The ^B8 command prints a EAN-8 bar code. The format of the ^B8 command is: ^B80, h, f, q. It is arranged with the caret symbol (^), the command code (B8), and the parameters and are replaced with supported values.

Parameters If a command has values that can be defined to make its function more specific, these are outlined as parameters. Parameters typically have Accepted Values and Default Values.

Still using the ^B8 example, the h parameter is defined as:

h = bar code height (in dots) Accepted Values: 1 to 32000 Default Value: value set by ^BY

If the command has no parameters – for example ~JA (Cancel All) – the parameter heading is removed, indicating that the format of the command (~JA) is acceptable ZPL II code.



Example • When the command is best clarified in context, an example of the ZPL II code is provided. Text indicating exact code entered is printed in an easily recognizable Courier font. An example of code using the ^B8 command looks like this:

```
^XA
    ^F050,50
    ^B8N,100,Y,N
    ^FD1234567^FS
    ^XZ
```

Notice that the ^B8 parameter letters have been replaced with real values that apply to the command. In this example N,100,Y,N have been entered.

Comment This section is reserved for notes that are of value to a programmer, warnings of potential command interactions, or command-specific information that should be taken into consideration.



Example • An example comment is: **This command works only when the printer is idle,** or **This command is ignored if a value exceeds the parameter limits**.

Comments are also included next to parameters if they apply directly to a particular setting.

Basic ZPL Exercises

The purpose of these exercises is to introduce basic ZPL commands to novice ZPL users.

Make sure this checklist is complete:

Ш	Load the printer with labels that are big enough to give you ample space to work with
	Print a configuration label (CANCEL test).
	Look at the configuration label and make sure that the LEFT POSITION is set to 000 and LABEL TOP is set to 000.
	Determine the printer's resolution. It is listed on the configuration label. $8/MM = 200$ dpi, $12/MM = 300$ dpi and $24/MM = 600$ dpi.

Tips

These are some tips when using ZPL:

- Use the DOS text editor to write ZPL files.
- Save the file as a .txt file and copy it to the printer from DOS command line.

Before you begin

Some things that are important to understand before you begin are:

- 200 dpi means the resolution of the printhead is 200 dots per inch. If you program the printer to draw a line 100 dots long that equals a half inch. 100 dots on a 300 dpi printer prints a line 1/3 inch long.
- The home position that all your coordinates are referencing is at the left-hand trailing edge of the label as the label comes out of the printer. (There are some exceptions to this.)

Exercises

The exercises start simple and gradually progress to give you an opportunity to try a variety of commonly used ZPL commands. Not all commands are covered, but this should be a good core of commands to learn. Some commands may not be supported due to the firmware version in your printer.

Exercise 1 • This exercise shows you how to specify a location for an entered name.

- **1.** Print your name on the label.
- **2.** Start by printing just your name on the label using the following format as a model.



Important • Your name goes where you see **xxxxxxxxx** in the second line of code.

```
^XA
^FO50,50^ADN,36,20^FD***************
^FS
^XZ
Send the above format to the printer.
^XA every format must start with this command
^XZ every format must end with this command
^FD field data
^FS field separator
^FO field origin
```

3. When the label prints correctly, alter the first number after the FOx and see how that effects the print position. Alter the second number after the FO50 , x and see how that effects the print position.

Font instruction

^ADN

- **1.** Alter the numbers after the ADN , x, x command.
 - 18,10 is the smallest size you can make the **D** font.
 - The first number is the height of the font in dots, and the second is the width in dots.
 - You can use direct multiples up to ten times that size as a maximum.



Example • 180,100 is the largest you can make the **D** font.

- 25,18 would not be a valid size. The printer rounds to the next recognizable size.
- **2.** To check the font matrices tables for other fonts to try, see *ZPL II Programming Guide Volume Two*.
- **3.** Try the zero scalable font ^AON, x, x.

 This font is scalable and you can choose any height and width.

Rotation commands

- **1.** Change ^ADN to ^ADR, then ^ADI, then ^ADB. See how the print position changes.
- 2. Add more fields.

3. Add two more fields to print directly under your name using the ^ADN, 36, 20 font and

Your street address

Your city, state, zip

4. You must add two more lines of code that start off with:

```
^XA
^F050,50^ADN,36,20^FDxxxxxxxxxxx*FS
       (fill in the rest)
^FO
       (fill in the rest)
^XZ
```

Make sure all these fields print in the same font and size and left side of fields has same vertical alignment.

Your name

1200 W Main Street

Anytown, Il 60061

Exercise 2 • Boxes and lines

- 1. Use the address format from Exercise 1.
- **2.** Add this new line to your existing format:

```
^F050,200^GB200,200,2^FS
```

This prints a box one wide by one inch long and the thickness of the line is 2 dots.

- **3.** Reposition and resize the square so that it goes around the name and address uniformly.
- **4.** Print a line by adding:

```
^F050,300^GB400,0,4,^FS
```

This prints a horizontal line two inches wide by 4 dots thick.

5. Print a vertical line using this code:

```
^F0100,50^GBO,400,4^FS
```

Exercise 3 • Bar codes — ^B3 code 39 bar code

1. Write the following format and send to the printer:

```
^XA
^F050,50^B3N,N,100,Y,N^FD123456^FS
^XZ
```

2. Try changing each of the parameters in the ^B3 string so you can see the effects.



Important • For valid parameter choices, see ^B3 on page 21.

```
^B3o,e,h,f,g
^BY
```

3. Insert the ^BY command just before the ^B3 to see how the narrow bar width can be altered.

```
^F050,50^BY2^B3..etc ^BYx, acceptable values for x are 1 through 10 \,
```

4. Alter the ratio of the narrow to wide bar.

```
^{FO50,50^{B}Y2,3^{B}3..etc} ^{BY2,x} acceptable values for x are 2.1 through 3 in .1 increments
```

- **5.** Print out a ^B3 bar code with the interpretation line on top of the bar code and the bar code rotated 90 degrees.
- **6.** Add a ^PQ just before the ^XZ to print several labels.

```
^PQ4

^XZ

^PR Print rate (in inches per second)
```

7. Add a ^PR command after the ^XA at the beginning of the format to change the print rate (print speed).

```
^XA
^PR4 then try ^PR6 ^PRx acceptable values for x are 2 through 12 (check printer specs)
```

See how the print speed affects the print quality of the bar code. You may need to increase the printer darkness setting at higher print speeds.

Exercise 4 • ^SN — Serial Number command

1. Send this format to the printer:

```
^F0100,100^ADN,36,20^SN001,1,Y^FS
^PQ3
^XZ
```

To vary the ^SNv, n, z to exercise the increment/decrement and leading zeros functions, consult this guide.

If your serial number contains alpha and numeric characters, you can increment or decrement a specific segment of the data even if it is in the middle, as this sample sequence shows:

ABCD1000EFGH, ABCD1001EFGH, ABCD1002EFGH

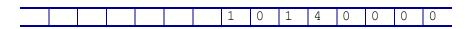
2. Send this file to the printer and to see how it increments the serial number. The ^SF command can also work with alpha characters.

```
^F0100,100^ADN,36,20^FDABCD1000EFGH^SF%%%dddd%%%%,10000^FS
^P015
^XZ
```

Notice how the field data character position aligns with ^SF data string:

^	F	D	А	В	С	D	1	0	0	0	E	F	G	Н
^	S	F	용	용	િ	િ	d	d	d	d	િ	િ	િ	િલ
										1	0	0	0	0
										2	0	0	0	0
										3	0	0	0	0

And on through...



The last label prints ABCD1014EFGH.

The % is placed in positions that you do not want to increment/decrement, d = decimal, 10000=increment value.

For more details on ^SF, see ^SF on page 250.

Exercise 5 • Saving a template to memory. ^IS and image save and image load.



Note • This exercise requires you to type a lot of data, and a single typing error will cause problems. It also serves as an exercise to troubleshoot your code against the errors you see on your labels.

1. Send this format to the printer:

2. Send this format:

```
^XA
^ILR:SAMPLE.GRF^FS
^FO150,125^ADN,36,20^FDAcme Printing^FS
^FO60,330^ADN,36,20^FD14042^FS
^FO400,330^ADN,36,20^FDScrew^FS
^FO70,480^BY4^B3N,,200^FD12345678^FS
^FO150,800^ADN,36,20^FDMacks Fabricating^FS
^XZ
```

In this way the template only needs to be sent one time to the printer's memory. Subsequent formats can be sent recalling the template and merging variable data into the template. In this exercise, the file was saved in the printers R: memory, which is volatile.

DF and ^XF — Download format and recall format

Similar concept to ^IS and ^IL command. ^IS and ^IL in general processes faster in the printer then ^DF and ^XF.

This is the way the ^DF and ^XF format structure produces a label similar to the ^IS/^IL sample you just tried.

```
^XA
^DFR:SAMPLE.GRF^FS
^F020,30^GB750,1100,4^FS
^FO20,30^GB750,200,4^FS
^F020,30^GB750,400,4^FS
^FO20,30^GB750,700,4^FS
^F020,226^GB325,204,4^FS
^FO30,40^ADN,36,20^FDShip to: ^FS
^FO30,260^ADN,18,10^FDPart number #^FS
^FO360,260^ADN,18,10^FDDescription:^FS
^FO30,750^ADN,36,20^FDFrom:^FS
^F0150,125^ADN,36,20^FN1^FS (ship to)
^F060,330^ADN,36,20^FN2^FS(part num)
^FO400,330^ADN,36,20^FN3^FS(description)
^FO70,480^BY4^B3N,,200^FN4^FS(barcode)
^F0150,800^ADN,36,20^FN5^FS (from)
^XZ
^XA
^XFR:SAMPLE.GRF
^FN1^FDAcme Printing^FS
^FN2^FD14042^FS
^FN3^FDScrew^FS
^FN4^FD12345678^FS
^FN5^FDMacks Fabricating^FS
^X7
```



Scalable/Bitmapped Font

Description The ^A command is a scalable/bitmapped font that uses built-in or TrueType[®] fonts. ^A designates the font for the current ^FD statement or field. The font specified by ^A is used only once for that ^FD entry. If a value for ^A is not specified again, the default ^CF font is used for the next ^FD entry.

Format ^Afo,h,w



Important • Parameter \mathbf{f} is required. If \mathbf{f} is omitted it defaults to the last value of the $^{\mathbb{CF}}$ command.

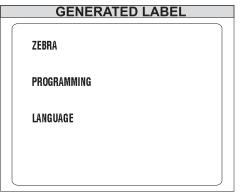
This table identifies the parameters for this format:

Command	Details		
f = font name	Accepted Values: A through Z, and 1 to 9		
	Default Value: A		
	Any font in the printer (downloaded, EPROM, stored fonts, fonts A through Z and 1 to 9).		
o = font orientation	Accepted Values:		
	N = normal		
	R = rotated 90 degrees (clockwise)		
	I = inverted 180 degrees		
	B = read from bottom up, 270 degrees		
	Default Value: the last accepted ^FW value or the ^FW default		
h = Character Height	Scalable		
(in dots)	Accepted Values: 10 to 32000		
	Default Value: 15 or the last accepted ^CF value		
	Bitmapped		
	Accepted Values: multiples of height from 2 to 10 times the standard height, in increments of 1		
	Default Value: the last accepted ^CF value		
w = width (in dots)	Scalable		
	Accepted Values: 10 to 32000		
	Default Value: 12 or last accepted ^CF value		
	Bitmapped		
	Accepted Values: multiples of width from 2 to 10 times the standard width, in increments of 1		
	Default Value: the last accepted ^CF value		

Scalable Font Command

Example • This is an example of a scalable font command:

ZPL II CODE ^XA ^F050,50 ^A0,32,25 ^FDZEBRA^FS ^F050,150 ^A0,32,25 ^FDPROGRAMMING^FS ^F050,250 ^A0,32,25^FDLANGUAGE^FS ^XZ

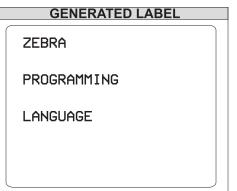


Bitmap Font Command

Example • This is an example of a bitmap font command:

ZPL II CODE

^XA ^F050,50 ^ADN,36,20 ^FDZEBRA^FS ^FO50,150 ^ADN, 36, 20 ^FDPROGRAMMING^FS ^F050,250 ^ADN,36,20^FDLANGUAGE^FS ^XZ



 \longrightarrow

Example • This is an example of the P - V fonts:

FONT B -- ABCDWXYZ 12345

FONT B -- ABCDwxyz 12345

FONT D -- ABCDwxyz 12345

FONT E -- (OCR-B) ABCDwxyz 12345

FONT F -- ABCDwxyz 12345

FONT G -- Az 4

FONT H -- (OCR-A) UPPER CASE ONLY

FONT 0 -- (Scalable) ABCDwxyz 12345

FONT GS -- ®

FONT P-- ABCDWXYZ 12345

FONT Q-- ABCDWxyz 12345

FONT R-- ABCDwxyz12345

FONT S-- ABCD wxyz 12345

FONT T-- ABCDwxyz 12345

FONT U-- ABCDW x y z 12345

FONT V-- ABCDWXYZ 12345

Comments Fonts are built using a matrix that defines standard height-to-width ratios. If you specify only the height or width value, the standard matrix for that font automatically determines the other value. If the value is not given or a 0 (zero) is entered, the height or width is determined by the standard font matrix.



Use Font Name to Call Font

Description The ^A@ command uses the complete name of a font, rather than the character designation used in ^A. Once a value for ^A@ is defined, it represents that font until a new font name is specified by ^A@.

Format ^A@o,h,w,d:o.x

This table identifies the parameters for this format:

Parameters	Details
○ = font orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: N or the last ^FW value
h = character height (in dots)	Default Value: magnification specified by w (character width) or the last accepted ^CF value. The base height is used if none is specified.
	Scalable the value is the height in dots of the entire character block. Magnification factors are unnecessary, because characters are scaled.
	Bitmapped the value is rounded to the nearest integer multiple of the font's base height, then divided by the font's base height to give a magnification nearest limit.
w = width (in dots)	Default Value: magnification specified by h (height) or the last accepted ^CF value. The base width is used if none is specified.
	Scalable the value is the width in dots of the entire character block. Magnification factors are unnecessary, because characters are scaled.
	Bitmapped the value is rounded to the nearest integer multiple of the font's base width, then divided by the font's base width to give a magnification nearest limit.
d = drive location of	Accepted Values: R:, E:, B:, and A:
font	Default Value: R:
○ = font name	Accepted Values: any valid font
	Default Value: if an invalid or no name is entered, the default set by ^CF is used. If no font has been specified in ^CF, font A is used.
	The font named carries over on all subsequent ^A@ commands without a font name.
x = extension	Fixed Value: .FNT



Example • This example is followed by a table that identifies the called out lines of code:

1	ZPL II CODE	GENERATED LABEL
2	^XA ^A@N,50,50,B:CYRI_UB.FNT	Zebra Printer Fonts This uses B:CYRI_UB.FNT
3	^FO100,100 ^FDZebra Printer Fonts^FS	
4	^A@N,40,40 ^F0100,150	
5	^FDThis uses B:CYRI_UB.FNT^FS ^XZ	
6		

1	Starts the label format.					
2	Searches non-volatile printer memory (B:) for CYRI_UB.FNT. When					
	the font is found, the ^A@ command sets the print orientation to					
	normal and the character size to					
	50 dots by 50 dots.					
3	Sets the field origin at 100,100.					
4	Prints the field data, Zebra Printer Fonts on the label.					
5	Calls the font again and character size is decreased to 40 dots by 40					
	dots.					
6	Sets the new field origin at 100,150.					
7	Prints the field data, <i>This uses the B:CYRI_UB.FNT</i> on the label.					
8	Ends the label format.					

Comments For more information on scalable and bitmap fonts, see *ZPL II Programming Guide Volume Two*.

Code 11 Bar Code

Description The ^B1 command produces the Code 11 bar code, also known as USD-8 code. In a Code 11 bar code, each character is composed of three bars and two spaces, and the character set includes 10 digits and the hyphen (-).

- ^B1 supports print ratios of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^Blo,e,h,f,g



Important • If additional information about the Code 11 bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
e = check digit	Accepted Values:
	Y (yes) = 1 digit
	N (no) = 2 digits
	Default Value: N
h = bar code height (in	Accepted Values: 1 to 32000
dots)	Default Value: value set by ^BY
f = print interpretation	Accepted Values: Y (yes) or N (no)
line	Default Value: Y
g = print interpretation	Accepted Values: Y (yes) or N (no)
line above code	Default Value: N

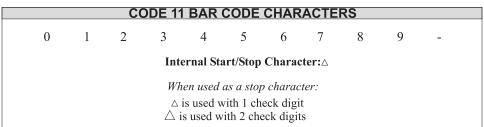


Example • This is an example of the Code 11 bar code:



^XA ^F0100,100^BY3 ^B1N,N,150,Y,N ^FD123456^FS ^XZ

ZPL II CODE



^B2

Interleaved 2 of 5 Bar Code

Description The ^B2 command produces the Interleaved 2 of 5 bar code, a high-density, self-checking, continuous, numeric symbology.

Each data character for the Interleaved 2 of 5 bar code is composed of five elements: five bars or five spaces. Of the five elements, two are wide and three are narrow. The bar code is formed by interleaving characters formed with all spaces into characters formed with all bars.

- ^B2 supports print ratios of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^B2o,h,f,g,e



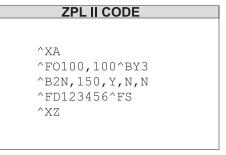
Important • If additional information about the Code 11 bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height (in	Accepted Values: 1 to 32000
dots)	Default Value: value set by ^BY
f = print interpretation	Accepted Values: Y (yes) or N (no)
line	Default Value: Y
g = print interpretation line above code	Accepted Values: Y (yes) or N (no)
	Default Value: N
e = calculate and print Mod 10 check digit	Accepted Values: Y (yes) or N (no)
	Default Value: N



Example • This is an example of an Interleaved 2 of 5 bar code:







Comments The total number of digits in an Interleaved 2 of 5 bar code must be even. The printer automatically adds a leading 0 (zero) if an odd number of digits is received.

The Interleaved 2 of 5 bar code uses the Mod 10 check-digit scheme for error checking. For more information on Mod 10 check digits, see *ZPL II Programming Guide Volume Two*.

Code 39 Bar Code

Description The Code 39 bar code is the standard for many industries, including the U.S. Department of Defense. It is one of three symbologies identified in the American National Standards Institute (ANSI) standard MH10.8M-1983. Code 39 is also known as USD-3 Code and 3 of 9 Code.

Each character in a Code 39 bar code is composed of nine elements: five bars, four spaces, and an inter-character gap. Three of the nine elements are wide; the six remaining elements are narrow.

- ^B3 supports print ratios of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.
- Code 39 automatically generates the start and stop character (*).
- Asterisk (*) for start and stop character prints in the interpretation line, if the interpretation line is turned on.
- Code 39 is capable of encoding the full 128-character ASCII set.

Format ^B3o, e, h, f, g



Important • If additional information about the Code 39 bar code is required, go to www.aimglobal.org.

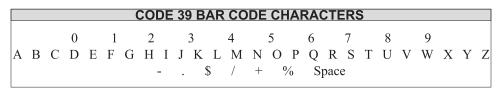
Details
Accepted Values:
N = normal
R = rotated 90 degrees (clockwise)
I = inverted 180 degrees
B = read from bottom up, 270 degrees
Default Value: current ^FW value
Accepted Values: Y (yes) or N (no)
Default Value: N
Accepted Values: 1 to 32000
Default Value: value set by ^BY
Accepted Values: Y (yes) or N (no)
Default Value: Y
Accepted Values: Y (yes) or N (no)
Default Value: N



Example • This is an example of a Code 39 bar code:



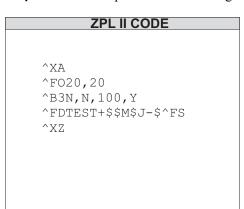
ZDL II CODE



Comments Extended ASCII is a function of the scanner, not of the bar code. Your scanner must have extended ASCII enabled for this feature to work. To enable extended ASCII in the Code 39, you must first encode +\$\$ in your ^FD statement. To disable extended ASCII, you must encode -\$\$ in your ^FD statement.



Example • This example encodes a carriage return with line feed into a Code 39 bar code:





Full ASCII Mode for Code 39

Code 39 can generate the full 128-character ASCII set using paired characters as shown in these tables:

Table 1 • Code 39 Full ASCII Mode

ASCII	Code 39	ASCII	Code 39
SOH	\$A	SP	Space
STX	\$B	!	/A
ETX	\$C	u	/B
OT	\$D	#	/C
IQ	\$E	\$	/D
	\$F	%	/E
CK EL	\$G	&	/F
3S	\$H	4	/G
iT	\$I	(/H
LF	\$J	<u>`</u>	/I
VT	\$K	*	/J
FF .	\$L	++	/K
CR	\$M		/L
80	\$N	_	-
I	\$0		
	\$P	/	/O
- 1	\$Q	0	0
	\$R	1	1
	\$\$	2	2
	\$T	3	3
4 K	\$U	4	4
N	\$V	5	5
В	\$W	6	6
AN	\$X	7	7
ΞM	\$Y	8	8
JB	\$Z	9	9
SC	%A	:	/Z
S	%B	;	%F
	%C	<	%G
3	%D	=	%H
3	%E	>	%I
	/ -	?	%J

Table 2 • Code 39 Full ASCII Mode

ASCII	Code 39	ASCII	Code 39
@	%V	٤	%W
Ā	Α	а	+A
3	В	b	+B
С	С	С	+C
)	D	d	+D
Ξ	E	е	+E
F	F	f	+F
G	G	g	+G
Н	Н	h	+H
Ī	Ï		+1
J	J	i	+J
K	K	k	+K
L	L	ï	+L
М	M	m	+M
N	N	n	+N
0	0	0	+0
P	P	р	+P
Q	Q	q	+Q
R	R	r	+R
S	S	S	+S
Т	T	t	+T
U	U	u	+U
V	V	V	+V
W	W	w	+W
X	X	x	+X
Υ	Υ	у	+Y
Z	Z	z	+Z
[%K	{	%P
\	%L	Ì	%Q
]	%M	}	%R
۸	%N	~	%S
	%O	DEL	%T, %X

^B4

Code 49 Bar Code

Description The ^B4 command creates a multi-row, continuous, variable-length symbology capable of encoding the full 128-character ASCII set. It is ideally suited for applications requiring large amounts of data in a small space.

The code consists of two to eight rows. A row consists of a leading quiet zone, four symbol characters encoding eight code characters, a stop pattern, and a trailing quiet zone. A separator bar with a height of one module separates each row. Each symbol character encodes two characters from a set of Code 49 characters.

- ^B4 has a fixed print ratio.
- Rows can be scanned in any order.

Format ^B4o,h,f,m



Important • For additional information about the Code 11 bar code is required, see go to www.aimglobal.org.

Parameters	Details
○ = orientation	Accepted Values: N = normal R = rotated 90 degrees (clockwise) I = inverted 180 degrees B = read from bottom up, 270 degrees Default Value: current ^FW value
h = height multiplier of individual rows	Accepted Values: 1 to height of label Default Value: value set by ^BY This number multiplied by the module equals the height of the individual rows in dots. 1 is not a recommended value.

Parameters	Details			
f = print interpretation	Accepted Values:			
line	N = no line printed			
	A = print interpretation line above code			
	B = print interpretation line below code			
	Default Value: N			
	When the field data exceeds two rows, expect the interpretation line to extend beyond the right edge of the bar code symbol.			
m = starting mode	Accepted Values:			
	0 = Regular Alphanumeric Mode			
	1 = Multiple Read Alphanumeric			
	2 = Regular Numeric Mode			
	3 = Group Alphanumeric Mode			
	4 = Regular Alphanumeric Shift 1			
	5 = Regular Alphanumeric Shift 2			
	A = Automatic Mode. The printer determines the starting mode by analyzing the field data.			
	Default Value: A			



Example • This is an example of a Code 49 bar code:



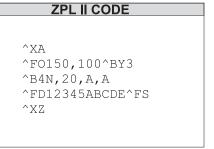


Table 3 • Code 49

Field Data Set	Unshifted Character Set	Shift 1 Character Set	Shift 2 Character Set
0	0	,	
1	1	ESC	;
2	2	FS	<
3	3	GS	=
4	4	RS	> ?
5 6	5 6	US !	
7	7	! "	@
8	8	#	[\
9	9	** &	j
Ä	Ä	SOH	a
В	В	STX	b
Č	Č	ETX	C
D	D	EOT	d
Е	Е	ENQ	e
F	F	ACK	f
G	G	BEL	g
Н	Н	BS	h
I	I	HT	I
J	J	LF	j
K	K	VT	k
L	L	FF	I
M	M	CR	m
N	N	SO	n
O P	O P	SI	0
Q	Q	DLE DC1	p
R	R	DC1 DC2	q r
S	S	DC3	S
Ť	T	DC4	t
Ü	Ú	NAK	u
V	V	SYN	V
W	W	ETB	W
Χ	Χ	CAN	X
Υ	Υ	EM	у
Z	Z	SUB	Z
-	-	(<u>,</u>
)	
SPACE	SPACE	Null	DEL
\$	\$	*	{
/	/	,	ļ
++	++	:	}
% < (Shift 1)	%	reserved	~
< (Shift 1)			
> (Shift 2) : (N.A.)			
; (N.A.)			
, (N.A.) ? (N.A.)			
= (Numeric Shift)			
(. 10.110.10 011111)		Character Substit	

Code 49 Field Data Character Set

The ^FD data sent to the printer when using starting modes 0 to 5 is based on the Code 49 Internal Character Set. This is shown in the first column of the Code 49 table on the previous page. These characters are Code 49 control characters:

Valid field data must be supplied when using modes 0 to 5. Shifted characters are sent as a two-character sequence of a shift character followed by a character in the unshifted character set.



Example • To encode a lowercase **a**, send **a** > (Shift 2) followed by an uppercase **A**. If interpretation line printing is selected, a lowercase a prints in the interpretation line. This reflects what the output from the scanner reads. Code 49 uses uppercase alphanumeric characters only.

If an invalid sequence is detected, the Code 49 formatter stops interpreting field data and prints a symbol with the data up to the invalid sequence. These are examples of invalid sequences:

- Terminating numeric mode with any characters other than 0 to 9 or a Numeric Space.
- Starting in Mode 4 (Regular Alphanumeric Shift 1) and the first field data character is not in the Shift 1 set.
- Starting in Mode 5 (Regular Alphanumeric Shift 2) and the first field data character is not in the Shift 2 set.
- Sending Shift 1 followed by a character not in the Shift 1 set.
- Sending Shift 2 followed by a character not in the Shift 2 set.
- Sending two Shift 1 or Shift 2 control characters.

Advantages of Using the Code 49 Automatic Mode

Using the default (Automatic Mode) completely eliminates the need for selecting the starting mode or manually performing character shifts. The Automatic Mode analyzes the incoming ASCII string, determines the proper mode, performs all character shifts, and compacts the data for maximum efficiency.

Numeric Mode is selected or shifted only when five or more continuous digits are found. Numeric packaging provides no space advantage for numeric strings consisting of fewer than eight characters.

^B5

Planet Code bar code

Description The ^B5 command is supported in all printers as a resident bar code.

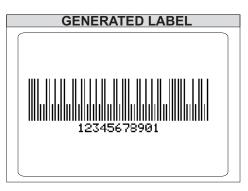
Format ^B5o,h,f,g

This table identifies the parameters for this format:

Parameters	Details
○ = orientation code	Accepted Values: N = normal R = rotated I = inverted 180 degrees B = read from bottom up, 270 degrees Default Value: current ^FW value
h = bar code height (in dots)	Accepted Values: 1 to 9999 Default Value: value set by ^BY
f = interpretation line	Accepted Values: N = no default Y = yes
g = determines if the interpretation line is printed above the bar code	Accepted Values: N = no default Y = yes

Example • This is an example of a Planet Code bar code:

**ZPL || CODE **A* **F0150,100*BY3 **B5N,100,Y,0 **FD12345678901\$FS **XZ



^B7

PDF417 Bar Code

Description The ^B7 command produces the PDF417 bar code, a two-dimensional, multirow, continuous, stacked symbology. PDF417 is capable of encoding over 1,000 characters per bar code. It is ideally suited for applications requiring large amounts of information at the time the bar code is read.

The bar code consists of three to 90 stacked rows. Each row consists of start and stop patterns and symbol characters called *code-words*. A code-word consists of four bars and four spaces. A three code-word minimum is required per row.

The PDF417 bar code is also capable of using the structured append option (^FM), which allows you to extend the field data limitations by printing multiple bar codes. For more information on using structured append, see ^FM on page 137.

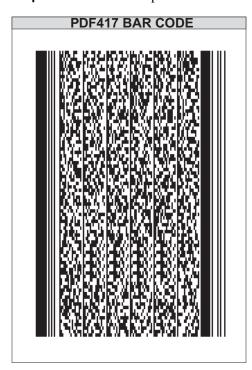
- PDF417 has a fixed print ratio.
- Field data (^FD) is limited to 3K of character data.

Format ^B7o,h,s,c,r,t

Parameters	Details
o = orientation	Accepted Values: N = normal R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height for	Accepted Values: 1 to height of label
individual rows (in dots)	Default Value: value set by ^BY
(iii dots)	This number multiplied by the module equals the height of the individual rows in dots. 1 is not a recommended value.
s = security level	Accepted Values: 1 to 8 (error detection and correction)
	Default Value: 0 (error detection only)
	This determines the number of error detection and correction code-words to be generated for the symbol. The default level provides only error detection without correction. Increasing the security level adds increasing levels of error correction and increases the symbol size.
c = number of data	Accepted Values: 1 to 30
columns to	Default Value: 1:2 (row-to-column aspect ratio)
encode	You can specify the number of code-word columns giving control over the width of the symbol.
r = number of rows to	Accepted Values: 3 to 90
encode	Default Value: 1:2 (row-to-column aspect ratio)
	You can specify the number of symbol rows giving control over the height of the symbol. For example, with no row or column values entered, 72 code-words would be encoded into a symbol of six columns and 12 rows. Depending on codewords, the aspect ratio is not always exact.
t = truncate right row indicators and stop pattern	Accepted Values: Y (perform truncation) and N (no truncation) Default Value: N



Example • This is an example of a PDF417 bar code:



^XA ^BY2,3 ^FO10,10^B7N,5,5,,83,N ^FDZebra Technologies Corporation strives to be the expert supplier of innovative solutions to speciality demand labeling and ticketing problems of business and government. We will attract and retain the best people who will understand our customer's needs and provide them with systems, hardware, software, consumables and service offering the best value, high quality, and reliable performance, all delivered in a timely manner. ^FS^XZ

ZPL II CODE

Example • This is an example of a PDF417 without and with truncation selected:



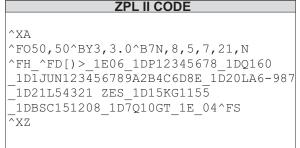
PDF417 without Truncation being selected



PDF417 with Truncation being selected



Example • This example shows the ^B7 command used with field hex (^FH) characters:





Comments Noted in this bulleted list:

- If both columns and rows are specified, their product must be less than 928.
- No symbol is printed if the product of columns and rows is greater than 928.
- No symbol is printed if total code-words are greater than the product of columns and rows.
- Serialization is not allowed with this bar code.
- The truncation feature can be used in situations where label damage is not likely. The right row indicators and stop pattern is reduced to a single module bar width. The difference between a nontruncated and a truncated bar code is shown in *This is an example of a PDF417 without and with truncation selected:* on page 32.

Special Considerations for ^BY When Using PDF417

When used with ^B7, the parameters for the ^BY command are:

w = module width (in dots)

Accepted Values: 2 to 10

Default Value: 2

r = ratio

Fixed Value: 3 (ratio has no effect on PDF417)

h = height of bars (in dots)

Accepted Values: 1 to 32000

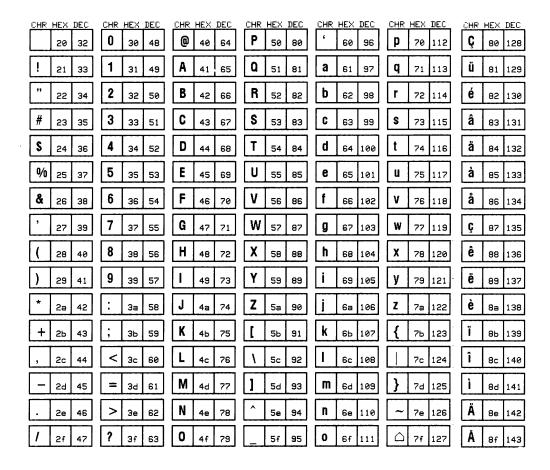
Default Value: 10

PDF417 uses this only when row height is not specified in the ^B7 h parameter.

Special Considerations for ^FD When Using PDF417

The character set sent to the printer with the ^FD command includes the full ASCII set, except for those characters with special meaning to the printer.

Page Number 850 table



• CR and LF are also valid characters for all ^FD statements. This scheme is used:

\& = carriage return/line feed

 $\ \ \ \ = backslash(\)$

^CI13 must be selected to print a backslash (\).

^B8

EAN-8 Bar Code

Description The ^B8 command is the shortened version of the EAN-13 bar code. EAN is an acronym for European Article Numbering. Each character in the EAN-8 bar code is composed of four elements: two bars and two spaces.

- ^B8 supports a fixed ratio.
- Field data (^FD) is limited to exactly seven characters. ZPL II automatically pads or truncates on the left with zeros to achieve the required number of characters.
- When using JAN-8 (Japanese Article Numbering), a specialized application of EAN-8, the first two non-zero digits sent to the printer are always 49.

Format ^B8o,h,f,g



Important • If additional information about the EAN-8 bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height (in	Accepted Values: 1 to 32000
dots)	Default Value: value set by ^BY
f = print interpretation line	Accepted Values: Y (yes) or N (no)
	Default Value: Y
g = print interpretation line above code	Accepted Values: Y (yes) or N (no)
	Default Value: N



Example • This is an example of an EAN-8 bar code:



^XA ^F0100,100^BY3 ^B8N,100,Y,N ^FD1234567^FS ^XZ

		EAN	-8 BAF	RCOD	E CHA	RACT	ERS			
0	1	2	3	4	5	6	7	8	9	

^B9

UPC-E Bar Code

Description The ^B9 command produces a variation of the UPC symbology used for number system 0. It is a shortened version of the UPC-A bar code, where zeros are suppressed, resulting in codes that require less printing space. The 6 dot/mm, 12 dot/mm, and 24 dot/mm printheads produce the UPC and EAN symbologies at 100 percent of their size. However, an 8 dot/mm printhead produces the UPC and EAN symbologies at a magnification factor of 77 percent.

Each character in a UPC-E bar code is composed of four elements: two bars and two spaces. The ^BY command must be used to specify the width of the narrow bar.

- ^B9 supports a fixed ratio.
- Field data (^FD) is limited to exactly 10 characters, requiring a five-digit manufacturer's code and five-digit product code.
- When using the zero-suppressed versions of UPC, you must enter the full 10-character sequence. ZPL II calculates and prints the shortened version.

Format ,h,f,g,e

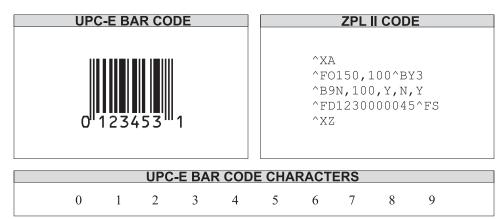


Important • If additional information about the UPC-E bar code is required, go to www.aimglobal.org.

Parameters	Details		
○ = orientation	Accepted Values:		
	N = normal		
	R = rotated 90 degrees (clockwise)		
	I = inverted 180 degrees		
	B = read from bottom up, 270 degrees		
	Default Value: current ^FW value		
h = bar code height (in	Accepted Values: 1 to 32000		
dots)	Default Value: value set by ^BY		
f = print interpretation	Accepted Values: Y (yes) or N (no)		
line	Default Value: Y		
g = print interpretation	Accepted Values: Y (yes) or N (no)		
line above code	Default Value: N		
e = print check digit	Accepted Values: Y (yes) or N (no)		
	Default Value: Y		



Example • This is an example of a UPC-E bar code:



Rules for Proper Product Code Numbers

- If the last three digits in the manufacturer's number are 000, 100, or 200, valid product code numbers are 00000 to 00999.
- If the last three digits in the manufacturer's number are 300, 400, 500, 600, 700, 800, or 900, valid product code numbers are 00000 to 00099.
- If the last two digits in the manufacturer's number are 10, 20, 30, 40, 50, 60, 70, 80, or 90, valid product code numbers are 00000 to 00009.
- If the manufacturer's number does not end in zero (0), valid product code numbers are 00005 to 00009.

^BA

Code 93 Bar Code

Description The ^BA command creates a variable length, continuous symbology. The Code 93 bar code is used in many of the same applications as Code 39. It uses the full 128-character ASCII set. ZPL II, however, does not support ASCII control codes or escape sequences. It uses the substitute characters shown below.

Control Code	ZPL II Substitute
Ctrl \$	&
Ctrl %	•
Ctrl /	(
Ctrl +)

Each character in the Code 93 bar code is composed of six elements: three bars and three spaces. Although invoked differently, the human-readable interpretation line prints as though the control code has been used.

- ^BA supports a fixed print ratio.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BAo,h,f,g,e



Important • If additional information about the Code 93 bar code is required, go to www.aimglobal.org.

Parameters	Details
○ = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height (in	Accepted Values: 1 to 32000
dots)	Default Value: value set by ^BY
f = print interpretation	Accepted Values: Y (yes) or N (no)
line	Default Value: Y

Parameters	Details
g = print interpretation line above code	Accepted Values: Y (yes) or N (no) Default Value: N
e = print check digit	Accepted Values: Y (yes) or N (no) Default Value: N



Example • This is an example of a Code 93 bar code:





Comments All control codes are used in pairs.

Code 93 is also capable of encoding the full 128-character ASCII set. For more details, see *Table 4 on page 41*.

Full ASCII Mode for Code 93

Code 93 can generate the full 128-character ASCII set using paired characters as shown in Table 4 on page 41.

Table 4 • Code 93 Full ASCII Mode

SCII	Code 93	ASCII	Code 93
NUL	ʻU	SP	Space
SOH	&A	!	(A
STX	&B	"	(B
ETX	&C	#	(C
EOT	&D	\$	(D
ENQ	&E	%	(E
ACK	&F	&	(D (E (F
BEL	&G	,	(G
BS	&H	((H
HT	&I)	(1
LF	&J	*	()
VT	&K	++	++
FF	&L	4	(L
CR	&M	_	-
SO	&N		
SI	&O	/	/
DLE	&P	0	0
DC1	&Q	1	1
DC2	&R	2	2
DC3	&S	3	3
DC4	&T	4	4
NAK	&U	5	5
SYN	&V	6	6
ETB	&W	7	7
CAN	&X	8	8
EM	&Y	9	9
SUB	&Z	:	(Z 'F
ESC	'A	;	
FS	'B	<	'G
FS	'C	=	'H
RS	'D	>	1
US	Έ	?	'J

Table 5 • Code 93 Full ASCII Mode

SCII	Code 93	ASCII	Code 93
@	'V	6	'W
Ă	Α	а)A
В	В	b)B
C	C	С)C
D	D	d)D
Е	E	е)E
F	F	f)F
G	G	g)G
Н	Н	h)H
Ï	Ï	1)I
J	J	j)J
K	K	k)K
L	L	1)L
M	M	m)M
N	N	n)N
0	0	0)O
Р	Р	р)P
Q	Q	q)Q
R	R	r)R
S	S	S)S
Т	T	t	ĴТ
U	U	u)U
V	V	V)V
W	W	W)W
X	X	X)X
Υ	Υ	у)Y
Z	Z	z)Z
['K	{	P 'P
\	'L		'Q
]	'M	}	'R
٨	'N	~	'S
_	'O	DEL	'T

^BB

CODABLOCK Bar Code

Description The ^BB command produces a two-dimensional, multirow, stacked symbology. It is ideally suited for applications that require large amounts of information.

Depending on the mode selected, the code consists of one to 44 stacked rows. Each row begins and ends with a start and stop pattern.

- CODABLOCK A supports variable print ratios.
- CODABLOCK E and F support only fixed print ratios.

Format ^BBo,h,s,c,r,m



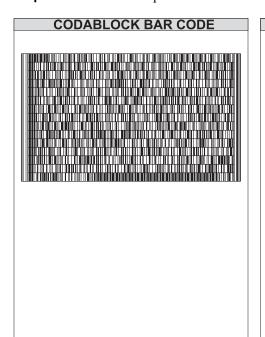
Important • If additional information about the CODABLOCK bar code is required, go to www.aimglobal.org.

Parameters	Details		
o = orientation	Accepted Values:		
	N = normal		
	R = rotated 90 degrees (clockwise)		
	I = inverted 180 degrees		
	B = read from bottom up, 270 degrees		
	Default Value: N		
h = bar code height for	Accepted Values: 2 to 32000		
individual rows	Default Value: 8		
(in dots)	This number, multiplied by the module, equals the height of the individual row in dots.		
s = security level	Accepted Values: Y (yes) or N (no)		
	Default Value: Y		
	Security level determines whether symbol check-sums are generated and added to the symbol. Check sums are never generated for single-row symbols. This can be turned off only if parameter m is set to A.		
c = number of	Accepted Values: 2 to 62 characters		
characters per row (data columns)	This is used to encode a CODABLOCK symbol. It gives the you control over the width of the symbol.		

Parameters	Details		
r = number of rows to	Accepted Values:		
encode	for CODABLOCK A: 1 to 22		
	for CODABLOCK E and F: 2 to 4		
	 If values for c and r are not specified, a single row is produced. 		
	 If a value for r is not specified, and c exceeds the maximum range, a single row equal to the field data length is produced. 		
	 If a value for c is not specified, the number of characters per row is derived by dividing the field data by the value of r. 		
	 If both parameters are specified, the amount of field data must be less than the product of the specified parameters. If the field data exceeds the value of the product, either no symbol or an error code is printed (if ^CV is active). 		
	 If the data field contains primarily numeric data, fewer than the specified rows might be printed. If the field data contains several shift and code-switch characters, more than the specified number of rows might be printed. 		
m = mode	Accepted Values: A, E, F		
	CODABLOCK A uses the Code 39 character set.		
	CODABLOCK F uses the Code 128 character set.		
	CODABLOCK E uses the Code 128 character set and automatically adds FNC1.		
	Default Value: F		



Example • This is an example of a CODABLOCK bar code:



^XA ^BY2,3 ^F010,10^BBN,30,,30,44,E ^FDZebra Technologies Corporation strives to be the expert supplier of innovative solutions to speciality demand labeling and ticketing problems of business and government. We will attract and retain the best people who will understand our customer's needs and provide them with systems, hardware, software, consumables and service offering the best value, high quality, and reliable performance, all delivered in a timely manner.^FS ^XZ

ZPL II CODE

Special Considerations for the ^BY Command When Using ^BB

The parameters for the ^BYw, r, h command, when used with a ^BB code, are as follows:

w = module width (in dots)

Accepted Values: 2 to 10 (CODABLOCK A only)

Default Value: 2

r = ratio

Fixed Value: 3 (ratio has no effect on CODABLOCK E or F)

h = height of bars (in dots)

Accepted Values: 1 to 32, 32000

Default Value: 10

CODABLOCK uses this as the overall symbol height only when the row height is not

specified in the ^BB h parameter.

Special Considerations for ^FD Character Set When Using ^BB

The character set sent to the printer depends on the mode selected in parameter m.

CODABLOCK A: CODABLOCK A uses the same character set as Code 39. If any other character is used in the ^FD statement, either no bar code is printed or an error message is printed (if ^CV is active).

CODABLOCK E: The Automatic Mode includes the full ASCII set except for those characters with special meaning to the printer. Function codes or the Code 128 Subset A <nul> character can be inserted using of the ^FH command.

<fnc1> = 80 hex</fnc1>	<fnc3> = 82 hex</fnc3>
<fnc2> = 81 hex</fnc2>	<fnc4> = 83 hex</fnc4>
<nul> = 84 hex</nul>	

For any other character above 84 hex, either no bar code is printed or an error message is printed (if ^CV is active).

CODABLOCK F: CODABLOCK F uses the full ASCII set, except for those characters with special meaning to the printer. Function codes or the Code 128 Subset A <nul>
character can be inserted using of the ^FH command.

<fnc1> = 80 hex</fnc1>	<fnc3> = 82 hex</fnc3>
<fnc2> = 81 hex</fnc2>	<fnc4> = 83 hex</fnc4>
<nul> = 84 hex</nul>	

^BC

Code 128 Bar Code (Subsets A, B, and C)

Description The ^BC command creates the Code 128 bar code, a high-density, variable length, continuous, alphanumeric symbology. It was designed for complexly encoded product identification.

Code 128 has three subsets of characters. There are 106 encoded printing characters in each set, and each character can have up to three different meanings, depending on the character subset being used. Each Code 128 character consists of six elements: three bars and three spaces.

- ^BC supports a fixed print ratio.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BCo,h,f,g,e,m



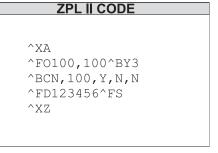
Important • If additional information about the Code 128 bar code is required, go to www.aimglobal.org.

Parameters	Details		
○ = orientation	Accepted Values:		
	N = normal		
	R = rotated 90 degrees (clockwise)		
	I = inverted 180 degrees		
	B = read from bottom up, 270 degrees		
	Default Value: current ^FW value		
h = bar code height (in	Accepted Values: 1 to 32000		
dots)	Default Value: value set by ^BY		
f = print interpretation	Accepted Values: Y (yes) or N (no)		
line	Default Value: Y		
	The interpretation line can be printed in any font by placing the font command before the bar code command.		
g = print interpretation	Accepted Values: Y (yes) or N (no)		
line above code	Default Value: N		

Parameters	Details			
e = UCC check digit	Accepted Values: Y (turns on) or N (turns off)			
	Mod 103 check digit is always there. It cannot be turned on or off. Mod 10 and 103 appear together with e turned on. <i>Default Value</i> : N			
m = mode	Accepted Values:			
	N = no selected mode U = UCC Case Mode			
	 More than 19 digits in ^FD or ^SN are eliminated. 			
	 Fewer than 19 digits in ^FD or ^SN add zeros to the right to bring the count to 19. This produces an invalid interpretation line. A = Automatic Mode. This analyzes the data sent and automatically determines the best packing method. The full ASCII character set can be used in the ^FD statement — the printer determines when to shift subsets. A string of four or more numeric digits causes an automatic shift to Subset C. D = New Mode (x.11.x and newer firmware) This allows dealing with UCC/EAN with and without chained application identifiers. The code starts in the appropriate subset followed by FNC1 to indicate a UCC/EAN 128 bar code. The printer automatically strips out parentheses and spaces for encoding, but prints them in the human-readable section. The printer automatically determines if a check digit is required, calculate it, and print it. Automatically sizes the human readable. Default Value: N 			

Example • This is an example of a Code 128 bar code:





Code 128 Subsets

The Code 128 character subsets are referred to as Subset A, Subset B, and Subset C. A subset can be selected in these ways:

- A special Invocation Code can be included in the field data (^FD) string associated with that bar code.
- The desired Start Code can be placed at the beginning of the field data. If no Start Code is entered, Subset B are used.

To change subsets within a bar code, place the Invocation Code at the appropriate points within the field data (^FD) string. The new subset stays in effect until changed with the Invocation Code. For example, in Subset C, >7 in the field data changes the Subset to A.

Table 6 shows the Code 128 Invocation Codes and Start Characters for the three subsets.

Table 6 • Code 128 Invocation Characters

Invocation Code	Decimal Value	Subset A Character	Subset B Character	Subset C Character	
><	62				
>0	30	>	>		
>=	94		~		
>1	95	USQ	DEL		
>2	96	FNC 3	FNC 3		
>3	97	FNC 2	FNC 2		
>4	98	SHIFT	SHIFT		
>5	99	CODE C	CODE C		
>6	100	CODE B	FNC 4	CODE B	
>7	101	FNC 4	CODE A	CODE A	
>8	102	FNC 1	FNC 1	FNC 1	
Start Ch	aracters				
>9	103	Start Code A	(Numeric Pairs give Alpha/Numerics)		
>:	104	Start Code B	(Normal Alpha/Nu		
>;	105	Start Code C	(All numeric (00 -	99)	

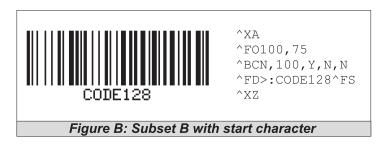
Table 7 shows the character sets for Code 128:

Table 7 • Code 128 character sets

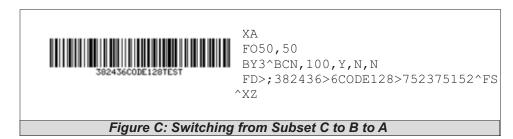
/alue	Code A	Code B	Code C	Value	Code A	Code B	Code
0	SP	SP	00	53	U	U	53
1	!	!	01	54	V	V	54
2	"	"	02	55	W	W	55
	#	#	03	56	X	X	56
	\$	\$	04	57	Y	Y	57
	%	%	05	58	Z	Z	58
	&	&	06	59	[[59
	1	1	07	60	\ \	\ \	60
	,	,		61	ì	ì	61
	((08		, 1	, 1	
))	09	62			62
	*	*	10	63	· · · · ·	_	63
	++	++	11	64	NŪL		64
	,	,	12	65	SOH	a	6:
	-	_	13	66	STX	b	60
	_		14	67	ETX	c	6
	,	,	15	68	EOT	d	6
	0	0	16	69	ENO	e	69
,	1	1	17	70	ACK	f	7
	2	2	18	71	BEL	g	7
;)							
	3	3	19	72	BS	h ·	7:
	4	4	20	73	HT	i	7.
	5	5	21	74	LF	j	74
	6	6	22	75	VT	k	7:
	7	7	23	76	FF	1	7
	8	8	24	77	CR	m	7
	9	9	25	78	SO	n	7
	:	:	26	79	SI	O	7
	:	:	27	80	DLE	р	8
	, <	, <	28	81	DC1	q	8
	=	=	29	82	DC2	r	8:
				83	DC3		8:
	>	>	30			S	
	?	?	31	84	DC4	t	8
	@	@	32	85	NAK	u	8
	A	A	33	86	SYN	V	8
	В	В	34	87	ETB	W	8
	C	C	35	88	CAN	X	8
	D	D	36	89	EM	У	8
	E	E	37	90	SUB	Z	9
	F	F	38	91	ESC	{	9
	G	G	39	92	FS	Ì	9:
	H	H	40	93	GS	}	9
	I	I	41	94	RS	~	9.
	J	J	42	95	US	DEL	9:
	K	K	43	96	FNC3	FNC3	9(
					FNC3	FNC3	9'
	L	L	44	97			
	M	M	45	98	SHIFT	SHIFT	98
	N	N	46	99	Code C	Code C	99
	O	O	47	100	Code B	FNC4	Cod
	P	P	48	101	FNC4	Code A	Cod
	Q	Q	49	102	FNC1	FNC1	FN
	Ř	Ř	50	103		START (Code A	1)
	S	S	51	104		START (Code I	/
	T	T	52	105		START (Code (

Example • Figures A and B are examples of identical bar codes, and Figure C is an example of switching from Subset C to B to A, as follows:





Because Code 128 Subset B is the most commonly used subset, ZPL II defaults to Subset B if no start character is specified in the data string.



How ^BC Works Within a ZPL II Script

^XA – the first command starts the label format.

^FO100,75 – the second command sets the field origin at 100 dots across the x-axis and 75 dots down the y-axis from the upper-left corner.

^BCN, **100**, **Y**, **N**, **N** – the third command calls for a Code 128 bar code to be printed with no rotation (N) and a height of 100 dots. An interpretation line is printed (Y) below the bar code (N). No UCC check digit is used (N).

^FDCODE128^FS (Figure A) FD : CODE128 FS (Figure B) – the field data command specifies the content of the bar code.

^XZ – the last command ends the field data and indicates the end of the label.

The interpretation line prints below the code with the UCC check digit turned off.

The ^FD command for Figure A does not specify any subset, so Subset B is used. In Figure B, the ^FD command specifically calls Subset B with the >: Start Code. Although ZPL II defaults to Code B, it is good practice to include the Invocation Codes in the command.

Code 128 – Subset B is programmed directly as ASCII text, except for values greater than 94 decimal and a few special characters that must be programmed using the invocation codes. Those characters are:



Example • Code 128 – Subsets A and C

Code 128, Subsets A and C are programmed in pairs of digits, 00 to 99, in the field data string. For details, see *Table 6 on page 49*.

In Subset A, each pair of digits results in a single character being encoded in the bar code; in Subset C, characters are printed as entered. Figure E below is an example of Subset A (>9 is the Start Code for Subset A).

Nonintegers programmed as the first character of a digit pair (D2) are ignored. However, nonintegers programmed as the second character of a digit pair (2D) invalidate the entire digit pair, and the pair is ignored. An extra unpaired digit in the field data string just before a code shift is also ignored.

Figure C and Figure D below are examples of Subset C. Notice that the bar codes are identical. In the program code for Figure D, the D is ignored and the 2 is paired with the 4.

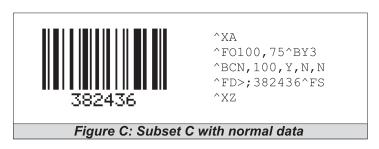
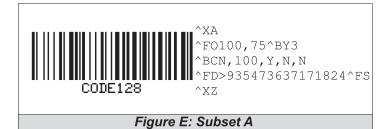




Figure D: Subset C with ignored alpha character



The UCC/EAN-128 Symbology

The symbology specified for the representation of Application Identifier data is UCC/EAN-128, a variant of Code 128, exclusively reserved to EAN International and the Uniform Code Council (UCC).



Note • It is not intended to be used for data to be scanned at the point of sales in retail outlets.

UCC/EAN-128 offers several advantages. It is one of the most complete, alphanumeric, one-dimensional symbologies available today. The use of three different character sets (A, B and C), facilitates the encoding of the full 128 ASCII character set. Code 128 is one of the most compact linear bar code symbologies. Character set C enables numeric data to be represented in a double density mode. In this mode, two digits are represented by only one symbol character saving valuable space. The code is concatenated. That means that multiple AIs and their fields may be combined into a single bar code. The code is also very reliable. Code 128 symbols use two independent self-checking features which improves printing and scanning reliability.

UCC/EAN-128 bar codes always contain a special non-data character known as function 1 (FNC 1), which follows the start character of the bar code. It enables scanners and processing software to auto-discriminate between UCC/EAN-128 and other bar code symbologies, and subsequently only process relevant data.

The UCC/EAN-128 bar code is made up of a leading quiet zone, a Code 128 start character A, B, or C, a FNC 1 character, Data (Application Identifier plus data field), a symbol check character, a stop character, and a trailing quiet zone.

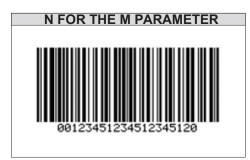
UCC/EAN, UCC/128 are a couple of ways you'll hear someone refer to the code. This just indicates that the code is structured as dictated by the application identifiers that are used.

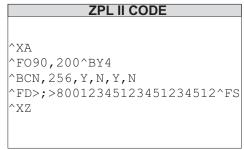
SSCC (Serial Shipping Container Code) formatted following the data structure layout for Application Identifier 00. See Table 8, *UCC Application Identifier Table* on page 57. It could be 00 which is the SSCC code. The customer needs to let us know what application identifiers are used for their bar code so we can help them.

There are several ways of writing the code to print the code to Application Identifier '00' structure.

Using N for the mode (m) parameter

Example • This example shows with application identifier 00 structure

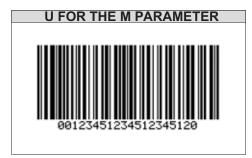




- >;>8' sets it to subset C, function 1
- '00' is the application identifier followed by '17 characters', the check digit is selected using the 'Y' for the (e) parameter to automatically print the 20th character.
- you are not limited to 19 characters with mode set to N

Using U for the mode (m) parameter

Example • The example shows the application identifier 00 format:



^XA ^F090,200 ^BY4^BC,256,Y,N,,U ^FD0012345123451234512^FS ^XZ

UCC Case Mode

- Choosing U selects UCC Case mode. You will have exactly 19 characters available in ^FD.
- Subset C using FNC1 values are automatically selected.
- Check digit is automatically inserted.

Using D for the mode (m) parameter



Example • This example shows application identifier 00 format ((x.11.x and above):



ZDL II CODE

(0 at end of field data is a bogus character that is inserted as a place holder for the check digit the printer will automatically insert.

- Subset C using FNC1 values are automatically selected.
- Parentheses and spaces can be in the field data. '00' application identifier, followed by 17 characters, followed by bogus check digit place holder.
- Check digit is automatically inserted. The printer will automatically calculate the check digit and put it into the bar code and interpretation line.
- The interpretation line will also show the parentheses and spaces but will strip them out from the actual bar code.

Printing the Interpretation Line



Example • This example shows printing the interpretation in a different font with firmware x.11.x and above:

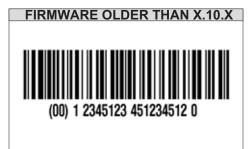


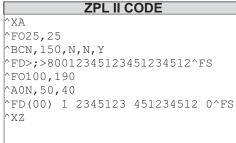
^XA ^F050,200 ^A0N,40,30^BCN,150,Y,N,Y ^FD>;>80012345123451234512^FS

The font command (^AON, 40, 30) can be added and changed to alter the font and size of the interpretation line.

With firmware version older than x.10.x

- A separate text field needs to be written.
- The interpretation line needs to be turned off.
- ^AON, 50, 40 is the font and size selection for the separate text field.
- You have to make sure you enter the correct check digit in the text field.
- Creating a separate text field allows you to format the interpretation line with parentheses and spaces.





Application Identifiers — UCC/EAN APPLICATION IDENTIFIER

An Application Identifier is a prefix code used to identify the meaning and the format of the data that follows it (data field).

There are AIs for identification, traceability, dates, quantity, measurements, locations, and many other types of information.

For example, the AI for batch number is 10, and the batch number AI is always followed by an alphanumeric batch code not to exceed 20-characters.

The UCC/EAN Application Identifiers provide an open standard that can be used and understood by all companies in the trading chain, regardless of the company that originally issued the codes

Table 8 • UCC Application Identifier Table

Data Content	Al	Plus The Following Data Structure
Serial Shipping Container Code (SSCC)	00	exactly 18 digits
Shipping Container Code	01	exactly 14 digits
Batch Numbers	10	up to 20 alpha numerics
Production Date (YYMMDD)	11	exactly 6 digits
Packaging Date (YYMMDD)	13	exactly 6 digits
Sell By Date (YYMMDD)	15	exactly 6 digits
Expiration Date (YYMMDD)	17	exactly 6 digits
Product Variant	20	exactly 2 digits
Serial Number	21	up to 20 alpha numerics
HIBCC Quantity, Date, Batch and Link	22	up to 29 alpha numerics
Lot Number	23*	up to 19 alpha numerics
Quantity Each	30	
Net Weight (Kilograms)	310**	exactly 6 digits
Length, Meters	311**	exactly 6 digits
Width or Diameter (Meters)	312**	exactly 6 digits
Depths (Meters)	313**	exactly 6 digits
Area (Sq. Meters)	314**	exactly 6 digits
Volume (Liters)	315**	exactly 6 digits
Volume (Cubic Meters)	316**	exactly 6 digits
Net Weight (Pounds)	320**	exactly 6 digits
Customer PO Number	400	up to 29 alpha numerics
Ship To (Deliver To) Location Code using EAN 13 or DUNS Number with leading zeros	410	exactly 13 digits
Bill To (Invoice To) Location Code using EAN 13 or DUNS Number with leading zeros	411	exactly 13 digits
Purchase from	412	exactly 13 digits
Ship To (Deliver To) Postal Code within single postal authority	420	up to 9 alpha numerics
Ship To (Deliver To) Postal Code with 3-digit ISO Country Code Prefix	421	3 digits plus up to 9 alpha numerics
Roll Products - width, length, core diameter, direction and splices	8001	exactly 14 digits
Electronic Serial number for cellular mobile phone	8002	up to 20 alpha numerics



Note • Table 8 is a partial table showing the application identifiers. For more current and complete information, search the Internet for UCC Application Identifier.

For date fields that only need to indicate a year and month, the day field is set to "00".

- * Plus one digit for length indication.
- ** Plus one digit for decimal point indication.

Chaining several application identifiers (firmware x.11.x and later)

The FNC1, which is invoked by >8, is inserted just before the AI's so that the scanners reading the code sees the FNC1 and knows that an AI follows.

Example • This is an example with the mode parameter set to A (automatic):

```
^XA
^BY2,2.5,193
^FO33,400
^BCN,,N,N,N,A
^FD>;>80204017773003486100008535>8910001>837252^FS
^FT33,625^AEN,0,0^FD(02)04017773003486(10)0008535(91)
0001(37)252^FS
^XZ
```

Example • This is an example with the mode parameter set to U:

```
^XA
^BY3,2.5,193
^FO33,200
^BCN,,N,N,N,U
^FD>;>80204017773003486>8100008535>8910001>837252^FS
^FT33,455^A0N,30,30^FD(02)04017773003486(10)0008535(9
1)0001(37)252^FS
^XZ
```

Example • This is an example with the mode parameter set to D*:

```
^XA
^PON
^LH0,0
^BY2,2.5,145
^F0218,343
^BCB,,Y,N,N,D
^FD(91)0005886>8(10)0000410549>8(99)05^FS
```

D* — When trying to print the last Application Identifier with an odd number of characters, a problem existed when printing EAN128 bar codes using Mode D. The problem was fixed in firmware 60.13.0.6.



UPS MaxiCode Bar Code

Description The ^BD command creates a two-dimensional, optically read (not scanned) code. This symbology was developed by UPS (United Parcel Service).

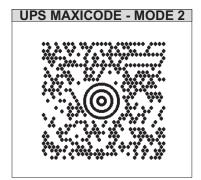
Notice that there are no additional parameters for this code and it does not generate an interpretation line. The ^BY command has no effect on the UPS MaxiCode bar code. However, the ^CV command can be activated.

Format ^BDm, n, t

Parameters	Details
m = mode	Accepted Values:
	2 = structured carrier message: numeric postal code (U.S.)
	3 = structured carrier message: alphanumeric postal code (non-U.S.)
	4 = standard symbol, secretary
	5 = full EEC
	6 = reader program, secretary
	Default Value: 2
n = symbol number	Accepted Values: 1 to 8 can be added in a structured document
	Default Value: 1
t = total number of symbols	Accepted Values: 1 to 8, representing the total number of symbols in this sequence
	Default Value: 1



Example • This is an example of UPS MAXICODE - MODE 2 bar code:



```
^XA
^F050,50
^CVY
^BD^FH^FD001840152382802
[)>_1E01_1D961Z00004951_1DUPSN_
1D_06X610_1D159_1D1234567_1D1/1_
1D_1DY_1D634_ALPHA_DR_
1DPITTSBURGH_1DPA_1E_04^FS
^F030,300^A0,30,30^FDMode2^FS
^XZ
```

Special Considerations for ^FD when Using ^BD

The ^FD statement is divided into two parts: a high priority message (hpm) and a low priority message (1pm). There are two types of high priority messages. One is for a U.S. Style Postal Code; the other is for a non-U.S. Style Postal Code. The syntax for either of these high priority messages must be exactly as shown or an error message is generated.

Format ^FD <hpm><lpm><</pre>

Parameters	Details				
<hpm>= high priority</hpm>	Accepted Values: 0 to 9, except where noted				
message	U.S. Style Postal Code (Mode 2)				
(applicable only in Modes 2 and	<hpm> = aaabbbcccccdddd</hpm>				
3)	aaa = three-digit class of service				
3)	bbb = three-digit country zip code				
	cccc = five-digit zip code				
	dddd = four-digit zip code extension (if none exists, four zeros (0000) must be entered)				
	non-U.S. Style Postal Code (Mode 3)				
	<hpm> = aaabbbcccccc</hpm>				
	aaa = three-digit class of service				
	bbb = three-digit country zip code				
	cccc = six-digit zip code (A through Z or 0 to 9)				
<pre><lpm> = low priority message (only applicable in</lpm></pre>	GS is used to separate fields in a message (0x1D). RS is used to separate format types (0x1E). EOT is the end of transmission characters.				
Modes 2 and 3)	Message Header [)>RS				
	Transportation Data				
	Format Header01GS96				
	Tracking Number* <tracking number=""></tracking>				
	SCAC*GS <scac></scac>				
	UPS Shipper NumberGS <shipper number=""></shipper>				
	Julian Day of PickupGS <day of="" pickup=""></day>				
	Shipment ID NumberGS <shipment id="" number=""></shipment>				
	Package n/xGS <n x=""></n>				
	Package WeightGS <weight></weight>				
	Address ValidationGS <validation></validation>				
	Ship to Street AddressGS <street address=""></street>				
	Ship to CityGS <city></city>				
	Ship to StateGS <state></state>				
	RSRS				
	End of MessageEOT				
	(* Mandatory Data for UPS)				

Comments

- The formatting of **<hpm>** and **<lpm>** apply only when using Modes 2 and 3. Mode 4, for example, takes whatever data is defined in the ^FD command and places it in the symbol.
- UPS requires that certain data be present in a defined manner. When formatting MaxiCode data for UPS, always use uppercase characters. When filling in the fields in the <1pm> for UPS, follow the data size and types specified in Guide to Bar Coding with UPS.
- If you do not choose a mode, the default is Mode 2. If you use non-U.S. Postal Codes, you probably get an error message (invalid character or message too short). When using non-U.S. codes, use Mode 3.
- ZPL II doesn't automatically change your mode based on the zip code format.
- When using special characters, such as GS, RS, or EOT, use the ^FH command to tell ZPL II to use the hexadecimal value following the underscore character ().

^BE

EAN-13 Bar Code

Description The ^BE command is similar to the UPC-A bar code. It is widely used throughout Europe and Japan in the retail marketplace.

The EAN-13 bar code has 12 data characters, one more data character than the UPC-A code. An EAN-13 symbol contains the same number of bars as the UPC-A, but encodes a 13th digit into a parity pattern of the left-hand six digits. This 13th digit, in combination with the 12th digit, represents a country code.

- ^BE supports fixed print ratios.
- Field data (^FD) is limited to exactly 12 characters. ZPL II automatically truncates or pads on the left with zeros to achieve the required number of characters.
- When using JAN-13 (Japanese Article Numbering), a specialized application of EAN-13, the first two non-zero digits sent to the printer must be 49.

Format ^BEo,h,f,g

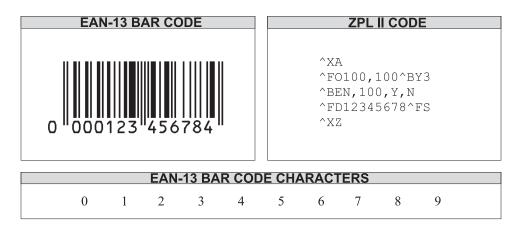


Important • If additional information about the EAN-13 bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N



Example • This is an example of an EAN-13 bar code:



Comments The EAN-13 bar code uses the Mod 10 check-digit scheme for error checking. For more information on Mod 10, see *ZPL II Programming Guide Volume Two*.



Micro-PDF417 Bar Code

Description The ^BF command creates a two-dimensional, multi-row, continuous, stacked symbology identical to PDF417, except it replaces the 17-module-wide start and stop patterns and left/right row indicators with a unique set of 10-module-wide row address patterns. These reduce overall symbol width and allow linear scanning at row heights as low as 2X.

Micro-PDF417 is designed for applications with a need for improved area efficiency but without the requirement for PDF417's maximum data capacity. It can be printed only in specific combinations of rows and columns up to a maximum of four data columns by 44 rows.

Field data (^FD) and field hexadecimal (^FH) are limited to:

- 250 7-bit characters
- 150 8-bit characters
- 366 4-bit numeric characters

Format ^BFo,h,m

Parameters	Details		
o = orientation	Accepted Values:		
	N = normal		
	R = rotated 90 degrees (clockwise)		
	I = inverted 180 degrees		
	B = read from bottom up, 270 degrees		
	Default Value: current ^FW value		
h = bar code height	Accepted Values: 1 to 9999		
(in dots)	Default Value: value set by ^BY or 10 (if no ^BY value exists).		
m = mode	Accepted Values: 0 to 33 (see Micro-PDF417 Mode on page 67)		
	Default Value: 0 (see Micro-PDF417 Mode on page 67)		



Example • This is an example of a Micro-PDF417 bar code:



*XA ^FO100,100^BY6 ^BFN,8,3 ^FDABCDEFGHIJKLMNOPQRSTUV^FS ^XZ

To encode data into a Micro-PDF417 Bar Code, complete these steps:

- **1.** Determine the type of data to be encoded (for example, ASCII characters, numbers, 8-bit data, or a combination).
- **2.** Determine the maximum amount of data to be encoded within the bar code (for example, number of ASCII characters, quantity of numbers, or quantity of 8-bit data characters).
- **3.** Determine the percentage of check digits that are used within the bar code. The higher the percentage of check digits that are used, the more resistant the bar code is to damage however, the size of the bar code increases.
- **4.** Use the chart *Micro-PDF417 Mode* on page 67 with the information gathered from the questions above to select the mode of the bar code.

Table 9 • Micro-PDF417 Mode

Mode (M)	Number of Data Columns	Number of Data Rows	% of Cws for EC	Max Alpha Characters	Max Digits
0	1	11	64	6	8
1	1	14	50	12	17
2	1	17	41	18	26
3	1	20	40	22	32
4	1	24	33	30	44
5	1	28	29	38	55
6	2	8	50	14	20
7	2	11	41	24	35
8	2	14	32	36	52
9	2	17	29	46	67
10	2	20	28	56	82
11	2	23	28	64	93
12	2 3	26	29	72	105
13		6	67	10	14
14	3	8	58	18	26
15	3	10	53	26	38
16	3	12	50	34	49
17	3	15	47	46	67
18	3	20	43	66	96
19	3	26	41	90	132
20	3	32	40	114	167
21	3	38	39	138	202
22	3	44	38	162	237
23	4	6	50	22	32
24	4	8	44	34	49
25	4	10	40	46	67
26	4	12	38	58	85
27	4	15	35	76	111
28	4	20	33	106	155
29	4	26	31	142	208
30	4	32	30	178	261
31	4	38	29	214	313
32	4	44	28	250	366
33	4	4	50	14	20

^BI

Industrial 2 of 5 Bar Codes

Description The ^BI command is a discrete, self-checking, continuous numeric symbology. The Industrial 2 of 5 bar code has been in use the longest of the 2 of 5 family of bar codes. Of that family, the Standard 2 of 5 (^BJ) and Interleaved 2 of 5 (^B2) bar codes are also available in ZPL II.

With Industrial 2 of 5, all of the information is contained in the bars. Two bar widths are employed in this code, the wide bar measuring three times the width of the narrow bar.

- ^BI supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

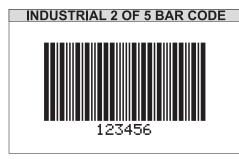
Format ^BIo,h,f,g



Important • If additional information about the Industrial 2 of 5 bar code, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N

Example • This is an example of an Industrial 2 of 5 bar code:



^XA ^F0100,100^BY3 ^BIN, 150, Y, N ^FD123456^FS ^XZ

ZPL II CODE

ſ		INDUS	STRIA	L 2 OF	5 BAR	CODE	E CHA	RACTI	ERS		
	0	1	2	3	4	5	6	7	8	9	
				St	art/Stop	(intern	al)				

^BJ

Standard 2 of 5 Bar Code

Description The $^{\}$ BJ command is a discrete, self-checking, continuous numeric symbology.

With Standard 2 of 5, all of the information is contained in the bars. Two bar widths are employed in this code, the wide bar measuring three times the width of the narrow bar.

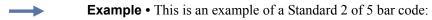
- ^BJ supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BJo,h,f,g



Important • If additional information about the Standard 2 of 5 bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N





^XA ^F0100,100^BY3 ^BJN,150,Y,N ^FD123456^FS ^XZ

ZPL II CODE

STANDARD 2 OF 5 BAR CODE CHARACTERS 0 4 5 8 9 1 Start/Stop (automatic)

^BK

ANSI Codabar Bar Code

Description The ANSI Codabar bar code is used in a variety of information processing applications such as libraries, the medical industry, and overnight package delivery companies. This bar code is also known as USD-4 code, NW-7, and 2 of 7 code. It was originally developed for retail price labeling.

Each character in this code is composed of seven elements: four bars and three spaces. Codabar bar codes use two character sets, numeric and control (start and stop) characters.

- ^BK supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BKo,e,h,f,g,k,l



Important • If additional information about the ANSI Codabar bar code is required, go to www.aimglobal.org.

Details
Accepted Values:
N = normal
R = rotated 90 degrees (clockwise)
I = inverted 180 degrees
B = read from bottom up, 270 degrees
Default Value: current ^FW value
Fixed Value: N
Accepted Values: 1 to 32000
Default Value: value set by ^BY
Accepted Values: Y (yes) or N (no)
Default Value: Y
Accepted Values: Y (yes) or N (no)
Default Value: N
Accepted Values: A, B, C, D
Default Value: A
Accepted Values: A, B, C, D
Default Value: A

Example • This is an example of an ANSI Codabar bar code:

ANSI CODABAR BAR CODE

ZPL II CODE ^XA ^F0100,100^BY3 ^BKN,N,150,Y,N,A,A ^FD123456^FS ^XZ

ANSI CODABAR BAR CODE CHARACTERS 0 1 2 3 4 5 7 8 9 **Control Characters** : . \$ / + **Start/Stop Characters** A В C

^BL

LOGMARS Bar Code

Description The ^BL command is a special application of Code 39 used by the Department of Defense. LOGMARS is an acronym for Logistics Applications of Automated Marking and Reading Symbols.

- ^BL supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label. Lowercase letters in the ^FD string are converted to the supported uppercase LOGMARS characters.

Format ^BLo,h,g



Important • If additional information about the LOGMARS bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N



Example • This is an example of a LOGMARS bar code:



ZPL II CODE
^XA ^F0100,75^BY3 ^BLN,100,N ^FD12AB^FS ^XZ



Comments The LOGMARS bar code produces a *mandatory* check digit using Mod 43 calculations. For further information on the Mod 43 check digit, see ZPL II Programming Guide Volume Two.

^BM

MSI Bar Code

Description The ^BM command is a pulse-width modulated, continuous, non-self- checking symbology. It is a variant of the Plessey bar code (^BP).

Each character in the MSI bar code is composed of eight elements: four bars and four adjacent spaces.

- ^BM supports a print ratio of 2.0:1 to 3.0:1.
- For the bar code to be valid, field data (^FD) is limited to 1 to 14 digits when parameter e is B, C, or D. ^FD is limited to 1 to 13 digits when parameter e is A, plus a quiet zone.

Format ^BMo,e,h,f,g,e2



Important • If additional information about the MSI bar code is required, go to www.aimglobal.org.

Parameters	Details
○ = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
e = check digit	Accepted Values:
selection	A = no check digits
	B = 1 Mod 10
	$C = 2 \operatorname{Mod} 10$
	D = 1 Mod 11 and 1 Mod 10
	Default Value: B
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y

Parameters	Details
g = print interpretation line above code	Accepted Values: Y (yes) or N (no) Default Value: N
e2 = inserts check digit into the interpretation line	Accepted Values: Y (yes) or N (no) Default Value: N

Example • This is an example of a MSI bar code:



ZPL II CODE
^XA ^F0100,100^BY3 ^BMN,B,100,Y,N,N ^FD123456^FS ^XZ

		MSI B	AR CC	DE CH	IARAC	CTERS			
1	2	3	4	5	6	7	8	9	



Aztec Bar Code Parameters

Description The ^BO command creates a two-dimensional matrix symbology made up of square modules arranged around a bulls-eye pattern at the center.



Note • The Aztec bar code works with firmware v60.13.0.11A and higher.

Format ^BOa,b,c,d,e,f,g

Parameters	Details
a = orientation	Accepted Values: N = normal R = rotated I = inverted 180 degrees B = read from bottom up, 270 degrees Default Value: current ^FW value
b = magnification factor	Accepted Values: 1 to 10 Default Value: 1 on 150 dpi printers 2 on 200 dpi printers 3 on 300 dpi printers 6 on 600 dpi printers
c = extended channel interpretation code indicator	Accepted Values: Y = if data contains ECICs N = if data does not contain ECICs. Default Value: N
d = error control and symbol size/type indicator	Accepted Values: 0 = default error correction level 01 to 99 = error correction percentage (minimum) 101 to 104 = 1 to 4-layer compact symbol 201 to 232 = 1 to 32-layer full-range symbol 300 = a simple Aztec "Rune" Default Value: 0
e = menu symbol indicator	Accepted Values: Y = if this symbol is to be a menu (bar code reader initialization) symbol N = if it is not a menu symbol Default Value: N

Parameters	Details
f = number of symbols for structured append	Accepted Values: 1 through 26 Default Value: 1
g = optional ID field for structured append	The ID field is a text string with 24-character maximum Default Value: no ID

Example • This is an example of the ^B0 command:

ZPL II CODE
^XA ^BOR,7,N,0,N,1,0 ^FD 7. This is testing label 7^FS ^XZ



Plessey Bar Code

Description The ^BP command is a pulse-width modulated, continuous, non-self- checking symbology.

Each character in the Plessey bar code is composed of eight elements: four bars and four adjacent spaces.

- ^BP supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BPo,e,h,f,g



Important • If additional information about the Plessey bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
e = print check digit	Accepted Values: Y (yes) or N (no)
	Default Value: N
h = bar code height	Accepted Values: Y (yes) or N (no)
(in dots)	Default Value: N
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N

Example • This is an example of a Plessey bar code:



ZPL II CODE ^XA ^F0100,100^BY3 ^BPN,N,100,Y,N ^FD12345^FS ^XZ

PLESSEY BAR CODE CHARACTERS 8 9 0 5 6 B C D E F



QR Code Bar Code

Description The ^BQ command produces a matrix symbology consisting of an array of nominally square modules arranged in an overall square pattern. A unique pattern at three of the symbol's four corners assists in determining bar code size, position, and inclination.

A wide range of symbol sizes is possible, along with four levels of error correction. User-specified module dimensions provide a wide variety of symbol production techniques.

QR Code Model 1 is the original specification, while QR Code Model 2 is an enhanced form of the symbology. Model 2 provides additional features and can be automatically differentiated from Model 1.

Model 2 is the recommended model and should normally be used.

This bar code is printed using field data specified in a subsequent ^FD string.

Encodable character sets include numeric data, alphanumeric data, 8-bit byte data, and Kanji characters.

Format ^BQa,b,c,d,e



Important • If additional information about the QR Code bar code is required, go to www.aimglobal.org.

Parameters	Details		
a = field position	Fixed Value: normal (^FW has no effect on rotation)		
b = model	Accepted Values: 1 (original) and 2 (enhanced – recommended) Default Value: 2		
c = magnification	Accepted Values: 1 to 10		
factor	Default Value:		
	1 on 150 dpi printers		
	2 on 200 dpi printers		
	3 on 300 dpi printers		
	6 on 600 dpi printers		

Parameters	Details
d = H,Q,M,L	Accepted Values:
	H = ultra-high reliability level
	Q = high reliability level
	M = standard level
	L = high density level
	Default Value:
	Q = if empty
	M = invalid values
e = N,A,B.K	Accepted Values: 1 - 7
	Default Value: 7

Example • This is an example of a QR Code bar code:



ZPL II CODE ^XA ^F0100,100 ^BQN, 2, 10 ^FDMM, AAC-42^FS ^XZ

On the pages that follow are specific commands for formatting the ^BQ command with the ^FD statements that contain the information to be coded.

Considerations for ^FD When Using the QR Code:

QR Switches (formatted into the ^FD field data)

mixed mode <D>

D = allows mixing of different types of character modes in one code.

code No. <01 16>

Value = subtracted from the Nth number of the divided code (must be two digits).

No. of divisions <02 16>

Number of divisions (must be two digits).

parity data <1 byte>

Parity data value is obtained by calculating at the input data (the original input data before divided byte-by-byte through the EX-OR operation).

error correction level <H, Q, M, L>

H = ultra-high reliability level

Q = high reliability level

M = standard level (default)

L = high density level

character Mode <N, A, B, K>

N = numeric

A = alphanumeric

Bxxxx = 8-bit byte mode. This handles the 8-bit Latin/Kana character set in accordance with JIS X 0201 (character values 0x00 to 0xFF).

xxxx = number of data characters is represented by two bytes of BCD code.

K = Kanji — handles only Kanji characters in accordance with the Shift JIS system based on JIS X 0208. This means that all parameters after the character mode K should be 16-bit characters. If there are any 8-bit characters (such as ASCII code), an error occurs.

data character string <Data>

Follows character mode or it is the last switch in the ^FD statement.

data input <A, M>

A = Automatic Input (default). Data character string JIS8 unit, Shift JIS. When the input mode is Automatic Input, the binary codes of 0x80 to 0x9F and 0xE0 to 0xFF cannot be set.

M = Manual Input

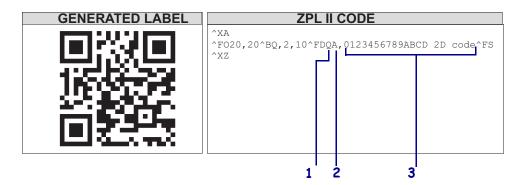
Two types of data input mode exist: Automatic (A) and Manual (M). If A is specified, the character mode does not need to be specified. If M is specified, the character mode must be specified.

^FD Field Data (Normal Mode)

Automatic Data Input (A) with Switches

```
^FD
<error correction level>A,
<data character string>
^FS
```

Example • QR Code, normal mode with automatic data input.

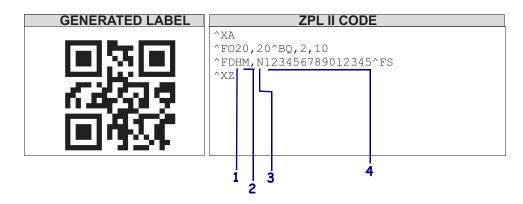


1	Q = error correction level
2	A, = automatic setting
3	data string character

Manual Data Input (M) with Switches

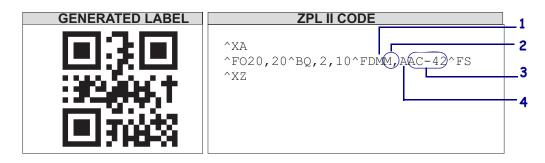
^FD <error correction level>M, <character mode><data character string> ^FS

Example • QR Code, normal mode with manual data input:



1	H = error correction level (ultra-high reliability level
2	M, = input mode (manual input)
3	N = character mode (numeric data)
4	data character string

Example • QR Code, normal mode with standard reliability and manual data input:



1	M = error correction level (standard-high reliability level	
2	M, = manual input	
3	A = alphanumeric data	
4	AC-42 = data character string	

^FD Field Data (Mixed Mode - requires more switches)

Automatic Data Input (A) with Switches

```
^FD
<D><code No.> <No. of divisions> <parity data>,
<error correction level> A,
<data character string>,
<data character string>,
< : >,
<data character string n**>
<FS</pre>
```

Manual Data Input (M) with Switches

```
^FD
<code No.> <No. of divisions> <parity data>,
<error correction level> M,
<character mode 1> <data character string 1>,
<character mode 2> <data character string 2>,
<: > < : >,
<character mode n> <data character string n**>
^FS
```

n** up to 200 in mixed mode

<pre><mixed identifier="" mode=""></mixed></pre>	D	(mixed)
<pre><code no.=""></code></pre>	M	(code number)
<no. divisions="" of=""></no.>	D	(divisions)
<pre><parity data=""></parity></pre>	M	(0x8F)
	ć	
<pre><error correction="" level=""></error></pre>	L	(high-density level)
<input mode=""/>	M	(manual input)
	ć	
<character mode=""></character>	N	(numeric data)
<data character="" string=""></data>		0123456789
	ć	
<character mode=""></character>	A	(alphanumeric data)
<data character="" string=""></data>		12AABB
	ć	
<character mode=""></character>	В	(8-bit byte data)
	0006	(number of bytes)
<data character="" string=""></data>		qrcode

^BR

RSS (Reduced Space Symbology) Bar Code

Description The ^BR command is bar code types for space-constrained identification from EAN International and the Uniform Code Council, Inc.

Format ^BRa,b,c,d,e,f

Parameters	Details
a = orientation	Accepted Values:
	N = Normal
	R = Rotated
	I = Inverted
	B = Bottom-up
	Default Value: R
b = symbology type	Accepted Values:
in the RSS-14	1 = RSS14
family	2 = RSS14 Truncated
	3 = RSS14 Stacked
	4 = RSS14 Stacked Omnidirectional
	5 = RSS Limited
	6 = RSS Expanded
	7 = UPC-A
	8 = UPC-E
	9 = EAN-13
	10 = EAN-8
	11 = UCC/EAN-128 & CC-A/B
	12 = UCC/EAN-128 & CC-C
	Default Value: 1
c = magnification	Accepted Values: 1 to 10
factor	Default Values:
	24 dot = 6, 12 dot is 3, 8 dot and lower is 2
	12 dot = 6, > 8 dot is 3, 8 dot and less is 2)
d = separator height	Accepted Values: 1 or 2
	Default Value: 1

Parameters	Details
e = bar code height	The bar code height only affects the linear portion of the bar code. Only UCC/EAN & CC-A/B/C. Accepted Values: 1 to 32000 dots Default Value: 25
f = the segment width (RSS expanded only)	Accepted Values: 2 to 22, even numbers only, in segments per line Default Value: 22

Example • This is an example of Symbology Type 7 - UPC-A:

^XA

^FO10,10^BRN,7,5,2,100^FD12345678901|this is composite info^FS $\,$

^XZ

Example • This is an example of Symbology Type 1 - RSS14:

^XA

^FO10,10^BRN,1,5,2,100^FD12345678901|this is composite info^FS $\,$

^XZ

^BS

UPC/EAN Extensions

Description The ^BS command is the two-digit and five-digit add-on used primarily by publishers to create bar codes for ISBNs (International Standard Book Numbers). These extensions are handled as separate bar codes.

The ^BS command is designed to be used with the UPC-A bar code (^BU) and the UPC-E bar code (^B9).

- ^BS supports a fixed print ratio.
- Field data (^FD) is limited to exactly two or five characters. ZPL II automatically truncates or pads on the left with zeros to achieve the required number of characters.

Format ^BSo,h,f,g

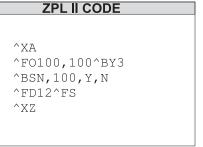


Important • If additional information about the UPC/EAN bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation line	Default Value: Y
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: Y

Example • This is an example of a UPC/EAN Two-digit bar code:

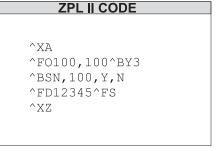




	UP	C/EAN	2-DIG	IT BAF	R CODI	E CHA	RACT	ERS		
0	1	2	3	4	5	6	7	8	9	

Example • This is an example of a UPC/EAN Five-digit bar code:





	UP	C/EAN	5-DIG	IT BAF	R COD	E CHA	RACT	ERS		
0	1	2	3	4	5	6	7	8	9	

Care should be taken in positioning the UPC/EAN extension with respect to the UPC-A or UPC-E code to ensure the resulting composite code is within the UPC specification. For UPC codes, with a module width of 2 (default), the field origin offsets for the extension are:

Example • This is an example of a UPC-A:

	Supplement Origin X - Offset	Adjustment Y - Offset
Normal	209 Dots	21 Dots
Rotated	0	209 Dots

This is an example of a UPC-E:

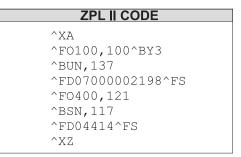
	Supplement Origin X - Offset	Adjustment Y - Offset
Normal	122 Dots	21 Dots
Rotated	0	122 Dots

Additionally, the bar code height for the extension should be 27 dots (0.135 inches) shorter than that of the primary code. A primary UPC code height of 183 dots (0.900 inches) requires an extension height of 155 dots (0.765 inches).



Example • This example illustrates how to create a normal UPC-A bar code for the value 7000002198 with an extension equal to 04414:





^BT

TLC39 bar code

Description The BT bar code is the standard for the TCIF can tag telecommunications equipment.

The TCIF CLEI code, which is the Micro-PDF417 bar code, is always four columns. The firmware must determine what mode to use based on the number of characters to be encoded.

Format ^BTo, w1, r1, h1, w2, h2

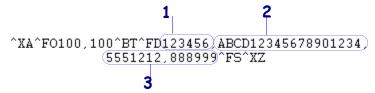
Parameters	Details
\circ = orientation	Accepted Values:
	N = normal
	R = rotated
	I = inverted
	B = bottom up
w1 = width of the	Accepted Value (in dots): 1 to 10
Code 39 bar	Default Value (600 dpi printers): 4
code	Default Value (200- and 300 dpi printer): 2
r1 = wide to narrow	Accepted Values: 2.0 to 3.0 (increments of 0.1)
bar width ratio	Default Value: 2.0
the Code 39 bar	
code	
h1 = height of the	Accepted Values (in dots): 1 to 9999
Code 39 bar	Default Value (600 dpi printer): 120
code	Default Value (300 dpi printer): 60
	Default Value (200 dpi printer): 40
h2 = row height of	Accepted Values (in dots): 1 to 255
the Micro-	Default Value (600 dpi printer): 8
PDF417 bar ode	Default Value (200- and 300 dpi printers): 4
w2 = narrow bar	Accepted Values (in dots): 1 to 10
width of the	
Micro-PDF417	Default Value (600 dpi printer): 4
bar code	Default Value (200- and 300 dpi printers): 2

\longrightarrow

Example • TLC39 Bar Code

This is an example on how to print TLC39 bar code. The callouts identify the key components and are followed by a detailed description below:

Use the command defaults to get results that are in compliance with TCIF industry standards; regardless of printhead density.



- **ECI Number.** If the seventh character is **not** a comma, only Code 39 prints. This means if more than 6 digits are present, Code 39 prints for the first six digits (and no Micro-PDF symbol is printed).
 - Must be 6 digits.
 - Firmware generates invalid character error if the firmware sees anything but 6 digits.
 - This number is not padded.
- **Serial number.** The serial number can contain up to 25 characters and is variable length. The serial number is stored in the Micro-PDF symbol. If a comma follows the serial number, then additional data is used below.
 - If present, must be alphanumeric (letters and numbers, no punctuation).

This value is used if a comma follows the ECI number.

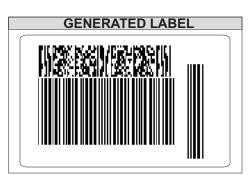
3 Additional data. If present, it is used for things such as a country code.

Data cannot exceed 150 bytes. This includes serial number commas.

- Additional data is stored in the Micro-PDF symbol and appended after the serial number. A comma must exist between each maximum of 25 characters in the additional fields.
- Additional data fields can contain up to 25 alphanumeric characters per field. The result is:

ZPL II CODE

^XA^F0100, 100^BT^FD123456, ABCd12345678901234, 5551212, 88899 ^FS^XZ



^BU

UPC-A Bar Code

Description The ^BU command produces a fixed length, numeric symbology. It is primarily used in the retail industry for labeling packages. The UPC-A bar code has 11 data characters. The 6 dot/mm, 12 dot/mm, and 24 dot/mm printheads produce the UPC-A bar code (UPC/EAN symbologies) at 100 percent size. However, an 8 dot/mm printhead produces the UPC/EAN symbologies at a magnification factor of 77 percent.

- ^BU supports a fixed print ratio.
- Field data (^FD) is limited to exactly 11 characters. ZPL II automatically truncates or pads on the left with zeros to achieve required number of characters.

Format ^BUo,h,f,g,e



Important • If additional information about the UPC-A bar code is required, go to www.aimglobal.org.

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 9999
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation	Default Value: Y
line	
g = print	Accepted Values: Y (yes) or N (no)
interpretation line above code	Default Value: N
e = print check digit	Accepted Values: Y (yes) and N (no)
	Default Value: Y

The font style of the interpretation line depends on the modulus (width of narrow bar) selected in ^BY:

- 6 dot/mm printer: a modulus of 2 dots or greater prints with an OCR-B interpretation line; a modulus of 1 dot prints font A.
- 8 dot/mm printer: a modulus of 3 dots or greater prints with an OCR-B interpretation line; a modulus of 1 or 2 dots prints font A.
- 12 dot/mm printer: a modulus of 5 dots or greater prints with an OCR-B interpretation line; a modulus of 1, 2, or 3 dots prints font A.
- 24 dot/mm printer: a modulus of 9 dots or greater prints with an OCR-B interpretation line; a modulus of 1 to 8 dots prints font A.



Example • This is an example of a UPC-A bar code with extension:



ZPL II CODE					
^XA					
^F0100,100^BY3					
^BUN,137					
^FD07000002198^FS					
^FO400,121					
^BSN,117					
^FD04414^FS					
^XZ					

Comments The UPC-A bar code uses the Mod 10 check digit scheme for error checking. For further information on Mod 10, see ZPL II Programming Guide Volume Two.

Data Matrix Bar Code

Description The ^BX command creates a two-dimensional matrix symbology made up of square modules arranged within a perimeter finder pattern.

The ability to create a rectangular Datamatrix bar code is not available as a ZPL coding option.

Format ^BXo,h,s,c,r,f

Parameters	Details
○ = orientation	Accepted Values:
	N = normal R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = dimensional	Accepted Values: 1 to the width of the label
height of individual symbol elements	The individual elements are square — this parameter specifies both module and row height. If this parameter is zero (or not given), the h parameter (bar height) in ^BY is used as the approximate symbol height.
s = quality level	Accepted Values: 0, 50, 80, 100, 140, 200
	Default Value: 0
	Quality refers to the amount of data that is added to the symbol for error correction. The AIM specification refers to it as the ECC value. ECC 50, ECC 80, ECC 100, and ECC 140 use convolution encoding; ECC 200 uses Reed-Solomon encoding. For new applications, ECC 200 is recommended. ECC 000-140 should be used only in closed applications where a single party controls both the production and reading of the symbols and is responsible for overall system performance.
c = columns to encode	Accepted Values: 9 to 49 Odd values only for quality 0 to 140 (10 to 144); even values only for quality 200.

Parameters	Details
r = rows to encode	Accepted Values: 9 to 49 Odd values only for quality 0 to 140 (10 to 144); even values only for quality 200. The number of rows and columns in the symbol is automatically determined. You might want to force the number of rows and columns to a larger value to achieve uniform symbol size. In the current implementation, quality 0 to 140 symbols are square, so the larger of the rows or columns supplied are used to force a symbol to that size. If you attempt to force the data into too small of a symbol, no symbol is printed. If a value greater than 49 is entered, the rows or columns value is set to zero and the size is determined normally. If an even value is entered, it generates INVALID-P (invalid parameter). If a value less than 9 but not 0, or if the data is too large for the forced size, no symbol prints; if ^CV is active, INVALID-L prints.
f = format ID (0 to 6) — not used with quality set at 200	Accepted Values: 1 = field data is numeric + space (09,") - No \&" 2 = field data is uppercase alphanumeric + space (AZ,") - No \&" 3 = field data is uppercase alphanumeric + space, period, comma, dash, and slash (09,AZ,"/") 4 = field data is upper-case alphanumeric + space (09,AZ,") - no \&" 5 = field data is full 128 ASCII 7-bit set 6 = field data is full 256 ISO 8-bit set Default Value: 6
g = escape sequence controlcharacter	Accepted Values: any character Default Value: ~ (tilde) This parameter is used only if quality 200 is specified. It is the escape character for embedding special control sequences within the field data. For ^BX usage, see ^FD on page 135. * The default value of g will continue to be underscore (_) for anyone with firmware versions: V60.13.0.12, V60.13.0.12Z, V60.13.0.12B, or V60.13.0.12ZB. For these firmware versions, the g parameter can continue to be modified as needed.

Table 10 • Maximum Field Sizes

ECC LEVEL	ID = 1	ID = 2	ID = 3	ID = 4	ID = 5	ID = 6
0	596	452	394	413	310	271
50	457	333	291	305	228	200
80	402	293	256	268	201	176
100	300	218	190	200	150	131
140	144	105	91	96	72	63

Maximum Field Sizes



Example • This is an example of a Data Matrix bar code:



ZPL II CODE

- ^XA
- ^F0100,100
- ^BXN,10,200
- ^FDZEBRA TECHNOLOGIES CORP 333 CORPORATE WOODS PKWY VERNON HILLS, ILLINOIS 60061-3109^FS ^XZ

Effects of ^BY on ^BX

w = module width (no effect)

r = ratio (no effect)

h = height of symbol

If the dimensions of individual symbol elements are not specified in the ^BD command, the height of symbol value is divided by the required rows/columns, rounded, limited to a minimum value of one, and used as the dimensions of individual symbol elements.

Field Data (^FD) for ^BX

Quality 000 to 140

- The \& and || can be used to insert carriage returns, line feeds, and the backslash, similar to the PDF417. Other characters in the control character range can be inserted only by using ^FH. Field data is limited to 596 characters for quality 0 to 140. Excess field data causes no symbol to print; if ^CV is active, INVALID-L prints. The field data must correspond to a user-specified format ID or no symbol prints; if ^CV is active, INVALID-C prints.
- The maximum field sizes for quality 0 to 140 symbols are shown in the table in the g parameter.

Quality 200

- If more than 3072 characters are supplied as field data, it is truncated to 3072 characters. This limits the maximum size of a numeric Data Matrix symbol to less than the 3116 numeric characters that the specification would allow. The maximum alphanumeric capacity is 2335 and the maximum 8-bit byte capacity is 1556.
- If ^FH is used, field hexadecimal processing takes place before the escape sequence processing described below.
- The underscore is the default escape sequence control character for quality 200 field data.
 A different escape sequence control character can be selected by using parameter g in the ^BX command.

The input string escape sequences can be embedded in quality 200 field data using the ASCII 95 underscore character () or the character entered in parameter g:

- X is the shift character for control characters (e.g., _@=NUL, _G=BEL, _0 is PAD)
- 1 to 3 for FNC characters 1 to 3 (explicit FNC4, upper shift, is not allowed)
- FNC2 (Structured Append) must be followed by nine digits, composed of three-digit numbers with values between 1 and 254, that represent the symbol sequence and file identifier (for example, symbol 3 of 7 with file ID 1001 is represented by 2214001001)
- 5NNN is code page NNN where NNN is a three-digit code page value (for example, Code Page 9 is represented by 5009)
- dNNN creates ASCII decimal value NNN for a code word (must be three digits)
- _ in data is encoded by __ (two underscores)

^BY

Bar Code Field Default

Description The ^BY command is used to change the default values for the module width (in dots), the wide bar to narrow bar width ratio and the bar code height (in dots). It can be used as often as necessary within a label format.

Format ^BYw,r,h

This table identifies the parameters for this format:

Parameters	Details
w = module width (in dots)	Accepted Values: 1 to 10 Initial Value at power-up: 2
r = wide bar to narrow bar width ratio	Accepted Values: 2.0 to 3.0, in 0.1 increments This parameter has no effect on fixed-ratio bar codes. Default Value: 3.0
h = bar code height (in dots)	Initial Value at power-up: 10

For parameter r, the actual ratio generated is a function of the number of dots in parameter w, module width. See Table 11 on page 102.



Example • Set module width (w) to 9 and the ratio (r) to 2.4. The width of the narrow bar is 9 dots wide and the wide bar is 9 by 2.4, or 21.6 dots. However, since the printer rounds out to the nearest dot, the wide bar is actually printed at 22 dots.

This produces a bar code with a ratio of 2.44 (22 divided by 9). This ratio is as close to 2.4 as possible, since only full dots are printed.

Module width and height (w and h) can be changed at anytime with the ^BY command, regardless of the symbology selected.

Table 11 • Shows module width ratios in dots

Ratio Selected (r)	Module Width in Dots (w)									
	1	2	3	4	5	6	7	8	9	10
2.0	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2:1
2.1	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2:1	2.1:
2.2	2:1	2:1	2:1	2:1	2.2:1	2.16:1	2.1:1	2.12:1	2.1:1	2.2:
2.3	2:1	2:1	2.3:1	2.25:1	2.2:1	2.16:1	2.28:1	2.25:1	2.2:1	2.3:
2.4	2:1	2:1	2.3:1	2.25:1	2.4:1	2.3:1	2.28:1	2.37:1	2.3:1	2.4:
2.5	2:1	2.5:1	2.3:1	2.5:1	2.4:1	2.5:1	2.4:1	2.5:1	2.4:1	2.5:
2.6	2:1	2.5:1	2.3:1	2.5:1	2.6:1	2.5:1	2.57:1	2.5:1	2.5:1	2.6:
2.7	2:1	2.5:1	2.6:1	2.5:1	2.6:1	2.6:1	2.57:1	2.65:1	2.6:1	2.7:
2.8	2:1	2.5:1	2.6:1	2.75:1	2.8:1	2.6:1	2.7:1	2.75:1	2.7:1	2.8:
2.9	2:1	2.5:1	2.6:1	2.75:1	2.8:1	2.8:1	2.85:1	2.87:1	2.8:1	2.9:
3.0	3:1	3:1	3:1	3:1	3:1	3:1	3:1	3:1	3:1	3:1

Comments Once a ^BY command is entered into a label format, it stays in effect until another ^BY command is encountered.

^BZ

POSTNET Bar Code

Description The POSTNET bar code is used to automate the handling of mail. POSTNET uses a series of five bars, two tall and three short, to represent the digits 0 to 9.

- ^BZ supports a print ratio of 2.0:1 to 3.0:1.
- Field data (^FD) is limited to the width (or length, if rotated) of the label.

Format ^BZo,h,f,g



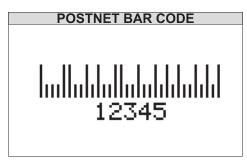
Important • If additional information about the POSTNET bar code is required, go to www.aimglobal.org, or contact the United States Postal Service and ask for Publication 25 — Designing Letter Mail, which includes a full specification for POSTNET. You can also download Publication 25 from:

http://pe.usps.gov/cpim/ftp/pubs/pub25/pub25.pdf

Parameters	Details
o = orientation	Accepted Values:
	N = normal
	R = rotated 90 degrees (clockwise)
	I = inverted 180 degrees
	B = read from bottom up, 270 degrees
	Default Value: current ^FW value
h = bar code height	Accepted Values: 1 to 32000
(in dots)	Default Value: value set by ^BY
f = print	Accepted Values: Y (yes) or N (no)
interpretation	Default Value: N
line	
g = print	Accepted Values: Y (yes) or N (no)
interpretation	Default Value: N
line above code	



Example • This is an example of a POSTNET bar code:



^XA ^F0100,100^BY3 ^BZN,40,Y,N ^FD12345^FS ^XZ

POSTNET BAR CODE CHARACTERS											
	0	1	2	3	4	5	6	7	8	9	

^CC ~CC

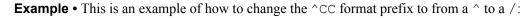
Change Carets

Description The ^CC command is used to change the format command prefix. The default prefix is the caret (^).

Format ^CCx

This table identifies the parameters for this format:

Parameters	Details
x = caret character change	Accepted Values: any ASCII character Default Value: a parameter is required. If a parameter is not entered, the next character received is the new prefix character.



^XA

^CC/

/XZ

The forward slash (/) is set at the new prefix. Note the /XZ ending tag uses the new designated prefix character (/).

Example • This is an example of how to change the ~CC command prefix from ~ to a /:

~CC/

/XA/JUS/XZ

^CD ~CD

Change Delimiter

Description The ^CD and ~CD commands are used to change the delimiter character. This character is used to separate parameter values associated with several ZPL II commands. The default delimiter is a comma (,).

Format ^CDa or ~CDa

This table identifies the parameters for this format:

Parameters	Details
a = delimiter character change	Accepted Values: any ASCII character Default Value: a parameter is required. If a parameter is not entered, the next character received is the new prefix character.



Example • This shows how to change the character delimiter to a period (.):

^XA

^CD;

^XZ

• To save, the JUS command is required. Here is an example using JUS:

~CD;

^XA^JUS^XZ



Change Alphanumeric Default Font

Description The ^CF command sets the default font used in your printer. You can use the ^CF command to simplify your programs.

Format ^CFf, h, w

This table identifies the parameters for this format:

Parameters	Details
f = specified default font	Accepted Values: A through Z and 0 to 9 Initial Value at power-up: A
h = individual character height (in dots)	Accepted Values: 0 to 32000 Initial Value at power-up: 9
w = individual character width (in dots)	Accepted Values: 0 to 32000 Initial Value at power-up: 5 or last permanent saved value

Parameter f specifies the default font for every alphanumeric field. Parameter h is the default height for every alphanumeric field, and parameter w is the default width value for every alphanumeric field.

The default alphanumeric font is A. If you do not change the alphanumeric default font and do not use any alphanumeric field command (^AF) or enter an invalid font value, any data you specify prints in font A.

Defining only the height or width forces the magnification to be proportional to the parameter defined. If neither value is defined, the last ^CF values given or the default ^CF values for height and width are used.



Example • This is an example of ^CF code and the result of the code:

ZPL II CODE ^CF0,89 ^FO20,50 ^FDA GUIDE TO^FS

- ^FO20,150
- ^FDTHE ZPL II^FS
- ^F020,250
- ^FDPROGRAMMING^FS
- ^F020,350
- ^FDLANGUAGE^FS
- ^XZ

^XA

GENERATED LABEL A GUIDE TO THE ZPL II **PROGRAMMING LANGUAGE**

Comments Any font in the printer, including downloaded fonts, EPROM stored fonts, and fonts A through Z and 0 to 9, can also be selected with ^CW.

^CI

Change International Font

Description Zebra printers can print fonts using international character sets: U.S.A.1, U.S.A.2, UK, Holland, Denmark/Norway, Sweden/Finland, Germany, France 1, France 2, Italy, Spain, and several other sets.

The ^CI command enables you to call up the international character set you want to use for printing. You can mix character sets on a label.

This command allows character remapping. Any character within a font can be remapped to a different numerical position.

Format ^CIa, s1, d1, s2, d2, ...

Parameters	Details
a = desired character	Accepted Values:
set	0 = U.S.A. 1
	1 = U.S.A. 2
	2 = U.K.
	3 = Holland
	4 = Denmark/Norway
	5 = Sweden/Finland
	6 = Germany
	7 = France 1
	8 = France 2
	9 = Italy
	10 = Spain
	11 = Miscellaneous
	12 = Japan (ASCII with Yen symbol)
	13 = IBM Code Page 850 (see page 34)
	14 = 16-bit (Unicode) encoded scalable fonts *
	15 = Shift-JIS for scalable Japanese fonts **
	16 = EUC-Kanji for scalable fonts
	17 = Unicode (for Unicode-encoded fonts)
	18 to 23 = Reserved
	24 = 8-bit access to Unicode-encoded fonts
	25 = Reserved
	26 = Asian fonts with ASCII Transparency ***
	Initial Value at power-up: 0
s1 = source 1	Accepted Values: decimals 0 to 255
(character output	
image)	

Parameters	Details
d1 = destination 1 (character input)	Accepted Values: decimals 0 to 255
s2 = source 2 (character output image)	Accepted Values: decimals 0 to 255
d2 = destination 2 (character input)	Accepted Values: decimals 0 to 255
= continuation of pattern	Up to 256 source and destination pairs can be entered in this command.

^{*}The encoding is controlled by the conversion table (* . DAT). The table generated by $ZTools^{TM}$ is the TrueType font's internal encoding (Unicode).

^{***}Now supports ASCII transparency for Asian fonts. 7F and less are treated as single byte characters. 80 to FE is treated as the first byte of a 2 byte character 8000 to FEFF in the encoding table for Unicode. Entire range is available for double byte characters.



Example • This example remaps the Euro symbol (36) decimal to the dollar sign value (21) decimal. When the dollar sign character is sent to the printer, the Euro symbol prints.

^CIO,36,21

The font selected determines the shape and resolution of the printed symbol.

^{**}Shift-JIS encoding converts Shift-JIS to JIS and then looks up the JIS conversion in JIS.DAT. This table must be present for Shift-JIS to function.

International Character Sets

```
2 3 4 5 5 5 5 6 7 7
Hex
             В
               CDE0
CIO
                  ]
             1/3
                  \frac{2}{3}
CI1
           (2)
               Ф
      £ 0
           @
                 ]
               Φ
          g
        0
C14
      # 0
          (2)
                            Ø
          É
             Ä
CI5
               ÖÅ
                    Ü
                         ä
                            ö
                              åü
          g
             A
               ÖÜ
CI6
                            ö
                              ü
      £ 0
          à
             [
                  ]
               Ç
                                 è
      # 0
            â
CI8
          à
               Ç
                 ê
                    î
                       ô
                         éù
                              èû
               çé
          g
             [
        0
                    Λ
                       ù
                         à
                            Ò
          g
               Ñ
CI10 # 0
             İ
                  خ
                    Λ
                            ñ
          É
             Ä
               ÖÜΛä
        0
               ¥
C[12 # 0]
           (2)
                    Λ
                                 \sim
CI13 + 0
           a
```



Note • ^CI 13 = US keyboard

Comments The *space* character cannot be remapped for any font.

^CM

Change Memory Letter Designation

Description The ^CM command allows you to reassign a letter designation to the printer's memory devices. If a format already exists, you can reassign the memory device to the corresponding letter without forcing, altering, or recreating the format itself.

Using this command affects every subsequent command that refers to specific memory locations.

Format ^CMa,b,c,d

This table identifies the parameters for this format:

Parameters	Details
a = memory alias letter designation	Accepted Values: B:, E:,R:, A:, and NONE Default Value: B:
b = memory alias letter designation	Accepted Values: B:, E:,R:, A:, and NONE Default Value: E:
c = memory alias letter designation	Accepted Values: B:, E:,R:, A:, and NONE Default Value: R:
d = memory alias letter designation	Accepted Values: B:, E:, R:, A:, and NONE Default Value: A:

Comments If two or more parameters specify the same letter designator, all letter designators are set to their default values.

If any of the parameters are out of specification, the command is ignored.



Example • This example designates letter E: to point to the B: memory device, and the letter B: to point to the E: memory device.

^XA

^CME,B,R,A

^JUS

^XA

Comments It is recommended that after entering the ^CM command, ^JUS is entered to save changes to EEPROM. Any duplicate parameters entered reset the letter designations back to the default.



Cache On

Description The ^CO command is used to change the size of the character cache. By definition, a *character cache* (referred to as cache) is a portion of the DRAM reserved for storing scalable characters. All printers have a default 40K cache that is always turned on. The maximum single character size that can be stored, without changing the size of the cache, is 450 dots by 450 dots.

There are two types of fonts used in Zebra printers: bitmapped and scalable. Letters, numbers, and symbols in a bitmapped font have a fixed size (for example: 10 points, 12 points, 14 points). By comparison, scalable fonts are not fixed in size.

Because their size is fixed, bitmapped fonts can be moved quickly to the label. In contrast, scalable fonts are much slower because each character is built on an as-needed basis before it is moved to the label. By storing scaled characters in a cache, they can be recalled at a much faster speed.

The number of characters that can be stored in the cache depends on two factors: the size of the cache (memory) and the size of the character (in points) being saved. The larger the point size, the more space in the cache it uses. The default cache stores every scalable character that is requested for use on a label. If the same character, with the same rotation and size is used again, it is quickly retrieved from cache.

It is possible that after a while the print cache could become full. Once the cache is full, space for new characters is obtained by eliminating an existing character from the print cache. Existing characters are eliminated by determining how often they have been used. This is done automatically. For example, a 28-point Q that was used only once would be a good candidate for elimination from the cache.

Maximum size of a single print cache character is 1500 dots by 1500 dots. This would require a cache of 274K.

When the cache is too small for the desired style, smaller characters might appear but larger characters do not. If possible, increase the size of the cache.

Format ^COa,b,c

Parameters	Details
a = cache on	Accepted Values: Y (yes) or N (no)
	Default Value: Y

Parameters	Details
b = amount of additional memory to be added to cache (in K)	Accepted Values: any size up to total memory available Default Value: 40
c = cache type	Accepted Values: 0 = cache buffer (normal fonts) 1 = internal buffer (recommended for Asian fonts) Default Value: 0



Example • To resize the print cache to 62K, assuming a 22K existing cache:

^COY,40

To resize the print cache to 100K, assuming a 22K existing cache:

^COY, 78

Print Cache Performance

For printing large characters, memory added to the cache by the ^CO command is not physically added to the 22K cache already in the printer. In the second example above, the resulting 100K cache is actually two separate blocks of memory, 22K and 78K.

Because large characters need contiguous blocks of memory, a character requiring a cache of 90K would not be completely stored because neither portion of the 100K cache is big enough. Therefore, if large characters are needed, the ^CO command should reflect the actual size of the cache you need.

Increasing the size of the cache improves the performance in printing scalable fonts. However, the performance decreases if the size of the cache becomes large and contains too many characters. The performance gained is lost because of the time involved searching cache for each character.

Comments The cache can be resized as often as needed. Any characters in the cache when it is resized are lost. Memory used for the cache reduces the space available for label bitmaps, graphic, downloaded fonts, et cetera.

Some Asian fonts require an internal working buffer that is much larger than the normal cache. Since most fonts do not require this larger buffer, it is now a selectable configuration option. Printing with the Asian fonts greatly reduces the printer memory available for labels, graphics, fonts, and formats.

^CT ~CT

Change Tilde

Description The ^CT and ~CT commands are used to change the control command prefix. The default prefix is the tilde (\sim).

Format ^CTa or ~CTa

This table identifies the parameters for this format:

Parameters	Details
a = change control command character	Accepted Values: any ASCII character Default Value: a parameter is required. If a parameter is not entered, the next character received is the new control command character.



Example • This is an example of how to change the control command prefix from a ^, to a ~:

^XA

^CT+

^XZ

+DGR:GRAPHIC.GRF,04412,010



Code Validation

Description The ^CV command acts as a switch to turn the code validation function on and off. When this command is turned on, all bar code data is checked for these error conditions:

- · character not in character set
- check-digit incorrect
- data field too long (too many characters)
- data field too short (too few characters)
- parameter string contains incorrect data or missing parameter

When invalid data is detected, an error message and code is printed in reverse image in place of the bar code. The message reads INVALID - X where X is one of these error codes:

C = character not in character set

E =check-digit incorrect

L = data field too long

S = data field too short

P = parameter string contains incorrect data

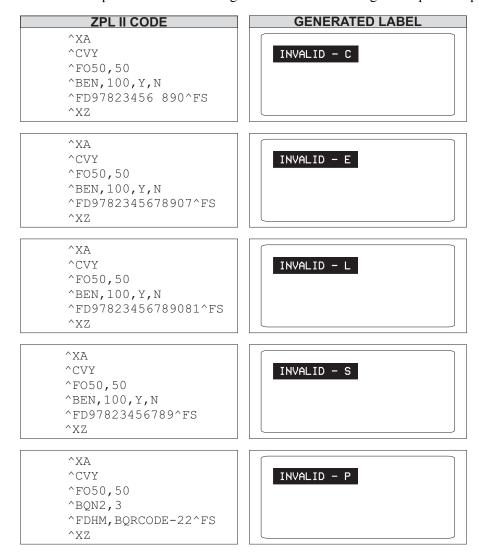
(occurs only on select bar codes)

Once turned on, the ^CV command remains active from format to format until turned off by another ^CV command or the printer is turned off. The command is not permanently saved.

Format ^CVa

Parameters	Details
a = code validation	Accepted Values: Y (yes) or N (no)
	Default Value: N

Example • The examples below show the error labels ^CVY generates when incorrect field data is entered. Compare the letter following *INVALID* – to the listing on the previous page.



Comments If more than one error exists, the first error detected is the one displayed.

The ^CV command tests the integrity of the data encoded into the bar code. It is not used for (or to be confused with) testing the scan-integrity of an image or bar code.



Font Identifier

Description All built-in fonts are referenced using a one-character identifier. The ^CW command assigns a single alphanumeric character to a font stored in DRAM, memory card, EPROM, or Flash.

If the assigned character is the same as that of a built-in font, the downloaded font is used in place of the built-in font. The new font is printed on the label wherever the format calls for the built-in font. If used in place of a built-in font, the change is in effect only until power is turned off.

If the assigned character is different, the downloaded font is used as an additional font. The assignment remains in effect until a new command is issued or the printer is turned off.

Format ^CWa, d:o.x

Parameters	Details
a = letter of existing font to be substituted, or new font to be added	Accepted Values: A through Z and 0 to 9 Default Value: a one-character entry is required
d = device to store font in (optional)	Accepted Values: R:, E:, B:, and A: Default Value: R:
o = name of the downloaded font to be substituted for the built-in, or as an additional font	Accepted Values: any name up to 8 characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .FNT



Example • These examples show how to use:

• MYFONT . FNT stored in DRAM whenever a format calls for Font A:

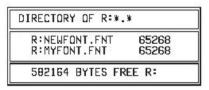
^CWA,R:MYFONT.FNT ^XZ

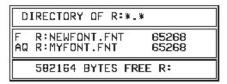
• MYFONT . FNT stored in DRAM as additional Font Q:

^XA ^CWQ,R:MYFONT.FNT ^XZ

• NEWFONT . FNT stored in DRAM whenever a format calls for font F:

^CWF,R:NEWFONT.FNT ^XZ





Label Listing Before Assignment

Label Listing After Assignment

~DB

Download Bitmap Font

Description The ~DB command sets the printer to receive a downloaded bitmap font and defines native cell size, baseline, space size, and copyright.

This command consists of two portions, a ZPL II command defining the font and a structured data segment that defines each character of the font.

Format ~DBd:o.x,a,h,w,base,space,#char,©,data

Parameters	Details
d = drive to store font	Accepted Values: R:, E:, B:, and A:
	Default Value: R:
\circ = name of font	Accepted Values: 1 to 8 alphanumeric characters
	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .FNT
a = orientation of native font	Fixed Value: normal
h = maximum height	Accepted Values: 0 to 32000
of cell (in dots)	Default Value: a value must be specified
w = maximum width of cell (in dots)	Accepted Values: 0 to 32000
	Default Value: a value must be specified
base = dots from top	Accepted Values: 0 to 32000
of cell to character baseline	Default Value: a value must be specified
space = width of	Accepted Values: 0 to 32000
space or non-existent characters	Default Value: a value must be specified
#char = number of characters in font	Accepted Values: 1 to 256 (must match the characters being downloaded)
	Default Value: a value must be specified

Parameters	Details
© = copyright holder	Accepted Values: 1 to 63 alphanumeric characters
	Default Value: a value must be specified
data = structured ASCII data that defines each character in the font	The # symbol signifies character code parameters, which are separated with periods. The character code is from 1 to 4 characters to allow for large international character sets to be downloaded to the printer. The data structure is: #xxxx.h.w.x.y.i.data #xxxx = character code h = bitmap height (in dot rows) w = bitmap width (in dot rows) x = x-offset (in dots) y = y-offset (in dots) i = typesetting motion displacement (width, including inter character gap of a particular character in the font) data = hexadecimal bitmap description

Example • This is an example of how to use the \sim DB command. It shows the first two characters of a font being downloaded to DRAM.

```
~DBR:TIMES.FNT,N,5,24,3,10,2,ZEBRA 1992,
#0025.5.16.2.5.18.
OOFF
OOFF
FFOO
FFOO
FFFF
#0037.4.24.3.6.26.
OOFFOO
OFOOFO
OFOOFO
OOFFOO
```

~DE

Download Encoding

Description The standard encoding for TrueType Windows® fonts is always Unicode. The ZPL II field data must be converted from some other encoding to Unicode that the Zebra printer understands. The required translation tables are provided with ZTools and downloaded with the ~DE command.

Format ~DEd:o.x,s,data

This table identifies the parameters for this format:

Parameters	Details
d = location of table	Accepted Values: R:, E:, B:, and A:
	Default Value: R:
o = name of table	Accepted Values: any valid name, up to 8 characters
	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .DAT
s = table size	Accepted Values: the number of memory bytes required to hold the Zebra downloadable format of the font
	Default Value: if an incorrect value or no value is entered, the command is ignored
data = data string	Accepted Values: a string of ASCII hexadecimal values
	Default Value: if no data is entered, the command is ignored



Example • This is an example of how to download the required translation table:

~DER:JIS.DAT,27848,300021213001...

(27848 two-digit hexadecimal values)

Comments For more information on ZTools, see the program documentation included with the software.



Download Format

Description The ^DF command saves ZPL II format commands as text strings to be later merged using ^XF with variable data. The format to be stored might contain field number (^FN) commands to be referenced when recalled.

While use of stored formats reduces transmission time, no formatting time is saved—this command saves ZPL II as text strings formatted at print time.

Enter the ^DF stored format command immediately after the ^XA command, then enter the format commands to be saved.

Format ^DFd:o.x

Parameters	Details
d = device to store image	Accepted Value: R:, E:, B:, and A: Default Value: R:
○ = image name	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .ZPL

~DG

Download Graphics

Description The ~DG command downloads an ASCII Hex representation of a graphic image. If .GRF is not the specified file extension, .GRF is automatically appended.

For more saving and loading options when downloading files, see $\sim DY$ on page 130.

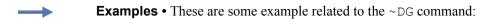
Format ~DGd:o.x,t,w,data

This table identifies the parameters for this format:

Parameters	Details
d = device to store image	Accepted Values: R:, E:, B:, and A: Default Value: R:
○ = image name	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .GRF
t = total number of bytes in graphic	See the formula in the examples below.
w = number of bytes per row	See the formula in the examples below.
data = ASCII hexadecimal string defining image	The data string defines the image and is an ASCII hexadecimal representation of the image. Each character represents a horizontal nibble of four dots.

This is the key for the examples that follow:

- x = width of the graphic in millimeters
- y = height of the graphic in millimeters
- z = dots/mm = print density of the printer being programmed
- 8 = bits/byte



To determine the t parameter use this formula:

$$\frac{xz}{8} \times yz = totalbytes$$

To determine the correct t parameter for a graphic 8 mm wide, 16 mm high, and a print density of 8 dots/mm, use this formula:

$$8 \times 128 = 1024$$

 $t = 1024$

Raise any portion of a byte to the next whole byte.

To determine the w parameter (the width in terms of bytes per row) use this formula:

$$w' = 8$$

To determine the correct w parameter for a graphic 8 mm wide and a print density of 8 dots/mm, use this formula:

$$w = 8$$

Raise any portion of a byte to the next whole byte.

Parameter w is the first value in the t calculation.

The data parameter is a string of hexadecimal numbers sent as a representation of the graphic image. Each hexadecimal character represents a horizontal nibble of four dots. For example, if the first four dots of the graphic image are white and the next four black, the dot-by-dot binary code is 00001111. The hexadecimal representation of this binary value is 0F. The entire graphic image is coded in this way, and the complete graphic image is sent as one continuous string of hexadecimal values.

Comments Do not use spaces or periods when naming your graphics. Always use different names for different graphics.

If two graphics with the same name are sent to the printer, the first graphic is erased and replaced by the second graphic.

~DN

Abort Download Graphic

Description After decoding and printing the number of bytes in parameter t of the ~DG command, the printer returns to normal Print Mode. Graphics Mode can be aborted and normal printer operation resumed by using the ~DN command.

Format ~DN

Comments If you need to stop a graphic from downloading, you should abort the transmission from the host device. To clear the \sim DG command, however, you must send a \sim DN command.

Download Scalable Font

Description The ~DS command is used to set the printer to receive a downloadable scalable font and defines the size of the font in bytes. ~DS is used for downloading Intellifont data to the printer. For downloading TrueType fonts, see $\sim DT$ on page 128.

The ~DS command, and its associated parameters, is the result of converting a vendorsupplied font for use on a Zebra printer. To convert this font use the ZTools utility.

Format ~DSd:o.x,s,data

This table identifies the parameters for this format:

Parameters	Details
d = device to store image	Accepted Values: R:, E:, B:, and A: Default Value: R:
o = image name	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .FNT
s = size of font in bytes	Fixed Value: this number is generated by ZTools and should not be changed
data = ASCII hexadecimal string that defines font	Fixed Value: this number is generated by ZTools and should not be changed



Example • This example shows the first three lines of a scalable font that was converted using the ZTools program and is ready to be downloaded to the printer. If necessary, the destination and object name can be changed.

```
~DSB:CGTIMES.FNT, 37080,
OOFFOOFFOOFF
FFOAECB28FFFOOFF
```

Comments Downloaded scalable fonts are not checked for integrity. If they are corrupt, they cause unpredictable results at the printer.

~DT

Download TrueType Font

Description Use ZTools to convert a TrueType font to a Zebra-downloadable format. ZTools creates a downloadable file that includes a ~DT command. For information on converting and downloading Intellifont information, see the ~DS command on page 127.

Format ~DTd:o.x,s,data

This table identifies the parameters for this format:

Parameters	Details
d = font location	Accepted Values: R:, E:, B:, and A:
	Default Value: R:
o = font name	Accepted Values: any valid TrueType name, up to 8 characters
	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .DAT
s = font size	Accepted Values: the number of memory bytes required to hold the Zebra-downloadable format of the font
	Default Value: if an incorrect value or no value is entered, the command is ignored
data = data string	Accepted Values: a string of ASCII hexadecimal values (two hexadecimal digits/byte). The total number of two-digit values must match parameter s.
	Default Value: if no data is entered, the command is ignored



Example • This is an example of how to download a true type font:

~DTR:FONT,52010,00AF01B0C65E...

(52010 two-digit hexadecimal values)



Download Unbounded TrueType Font

Description Some international fonts, such as Asian fonts, have more than 256 printable characters. These fonts are supported as *large TrueType fonts* and are downloaded to the printer with the ~DU command. Use ZTools to convert the large TrueType fonts to a Zebra-downloadable format.

The Field Block (^FB) command cannot support the large TrueType fonts.

Format ~DUd:o.x,s,data

This table identifies the parameters for this format:

Parameters	Details
d = font location	Accepted Values: R:, E:, B:, and A:
	Default Value: R:
o = font name	Accepted Values: 1 to 8 alphanumeric characters
	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .FNT
s = font size	Accepted Values: the number of memory bytes required to hold the Zebra-downloadable format of the font
	Default Value: if no data is entered, the command is ignored
data = data string	Accepted Values: a string of ASCII hexadecimal values (two hexadecimal digits/byte). The total number of two-digit values must match parameter s.
	Default Value: if no data is entered, the command is ignored



Example • This is an example of how to download an unbounded true type font:

~DUR: KANJI, 86753, 60CA017B0CE7...

(86753 two-digit hexadecimal values)

~DY

Download Graphics

Description The ~DY command downloads to the printer graphic objects in any supported format. This command can be used in place of ~DG for more saving and loading options.

Format ~DYd:f,b,x,t,w,data

This table identifies the parameters for this format:

Parameters	Details
d = file location	Accepted Values: R:, E:, B:, and A:
	Default Value: R:
f = file name	Accepted Values: 1 to 8 alphanumeric characters
	Default Value: if a name is not specified, UNKNOWN is used
b = format	Accepted Values:
downloaded in	A = uncompressed bitmap (. GRF, ASCII)
data field (f)	B = uncompressed bitmap (.GRF, binary)
	C = AR-compressed bitmap (.GRF, compressed binary—used only by Zebra's BAR-ONE [®] v5)
	P = PNG image (.PNG)
	Default Value: a value must be specified
x = extension of	Accepted Values:
stored file	G = raw bitmap (.GRF)
	P = store as compressed (.PNG)
	Default Value: .GRF, unless parameter b is set to P (.PNG)
t = total number of	.GRF images: the size after decompression into memory
bytes in file	. PNG images: the size of the . PNG file
w = total number of	.GRF images: number of bytes per row
bytes per row	. PNG images: value ignored—data is encoded directly into . PNG data
data = data	ASCII hexadecimal encoding, ZB64, or binary data, depending on b.
	a, p = ASCII hexadecimal or ZB64
	b, $c = binary$
	When binary data is sent, all control prefixes and flow control characters are ignored until the total number of bytes needed for the graphic format is received.
	C 1

Comments For more information on ZB64 encoding and compression, see *ZPL II Programming Guide Volume Two*.

~EG

Erase Download Graphics

See *ID* on page 177.

^FB

Field Block

Description The ^FB command allows you to print text into a defined *block type* format. This command formats an ^FD or ^SN string into a block of text using the origin, font, and rotation specified for the text string. The ^FB command also contains an automatic word-wrap function.

Format ^FBa, b, c, d, e

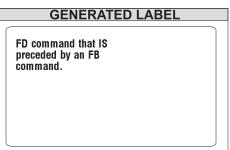
This table identifies the parameters for this format:

Parameters	Details
a = width of text block line (in dots)	Accepted Values: 0 to the width of the label (or 9999)
	Default Value: 0
	If the value is less than font width or not specified, text does not print.
b = maximum number	Accepted Values: 1 to 9999
of lines in text	Default Value: 1
block	Text exceeding the maximum number of lines overwrites the last line. Changing the font size automatically increases or decreases the size of the block.
c = add or delete	Accepted Values: -9999 to 9999
space between	Default Value: 0
lines (in dots)	Numbers are considered to be positive unless preceded by a minus sign. Positive values add space; negative values delete space.
d = text justification	Accepted Values: L (left), C (center), R (right), J (justified)
	Default Value: L
	Last line is left-justified if J is used.
e = hanging indent (in dots) of the second and remaining lines	Accepted Values: 0 to 9999
	Default Value: 0

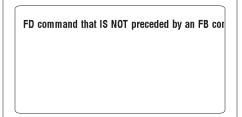


Example • These are examples of how the ^FB command affects field data.

ZPL II CODE AX^ ^CF0,30,30^F025,50 ^FB250,4,, ^FDFD command that IS preceded by an FB command. FS ^XZ



^XA ^CF0,30,30^F025,50 ^FDFD command that IS NOT preceded by an FB command.^FS ^XZ



Comments on the **^FB** Command

This scheme can be used to facilitate special functions:

```
\& = carriage return/line feed
\setminus (*) = soft hyphen (word break with a dash)
\ \ \ \ \ = backslash(\)
```

Item 1: ^CI13 must be selected to print a backslash (\).

Item 2: If a soft hyphen is placed near the end of a line, the hyphen is printed. If it is not placed near the end of the line, it is ignored.

```
(*) = any alphanumeric character
```

- If a word is too long to print on one line by itself (and no soft hyphen is specified), a hyphen is automatically placed in the word at the right edge of the block. The remainder of the word is on the next line. The position of the hyphen depends on word length, not a syllable boundary. Use a soft hyphen within a word to control where the hyphenation occurs.
- Maximum data-string length is 3K, including control characters, carriage returns, and line
- Normal carriage returns, line feeds, and word spaces at line breaks are discarded.
- When using ^FT (Field Typeset), ^FT uses the baseline origin of the last possible line of text. Increasing the font size causes the text block to increase in size from bottom to top. This could cause a label to print past its top margin.
- When using ^FO (Field Origin), increasing the font size causes the text block to increase in size from top to bottom.
- If ^SN is used instead of ^FD, the field does not print.
- ^FS terminates an ^FB command. Each block requires its own ^FB command.



Field Clock (for Real-Time Clock)

Description The ^FC command is used to set the clock-indicators (delimiters) and the clock mode for use with the Real-Time Clock hardware. This command must be included within each label field command string each time the Real-Time Clock values are required within the field.

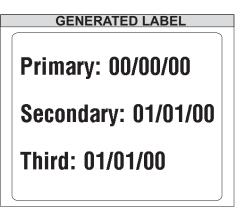
Format ^FCa,b,c

This table identifies the parameters for this format:

Parameters	Details
a = primary clock indicator character	Accepted Values: any ASCII character Default Value: %
b = secondary clock indicator character	Accepted Values: any ASCII character Default Value: none—this value cannot be the same as a or c
c = third clock indicator character	Accepted Values: any ASCII character Default Value: none—this value cannot be the same as a or b



Example • Entering these ZPL sets the primary clock indicator to %, the secondary clock indicator to {, and the third clock indicator to #. The results are printed on a label with Primary, Secondary, and Third as field data.



Comments The ^FC command is ignored if the Real-Time Clock hardware is not present.

For more details on the Real Time Clock, see the Zebra Real Time Clock Guide.



Field Data

Description The ^FD command defines the data string for the field. The field data can be any printable character except those used as command prefixes (^ and ~).

Format ^FDa

This table identifies the parameters for this format:

Parameters	Details
a = data to be printed	Accepted Values: any ASCII string up to 3072 characters
	Default Value: none—a string of characters must be entered

Comments The ^ and ~ characters can be printed by changing the prefix characters—see the ^CD ~CD on page 106 and ^CT ~CT on page 115 commands. The new prefix characters cannot be printed.

Characters with codes above 127, or the ^ and ~ characters, can be printed using the ^FH and ^FD commands.

• ^CI13 must be selected to print a backslash (\).

^FH

Field Hexadecimal Indicator

Description The ^FH command allows you to enter the hexadecimal value for any character directly into the ^FD statement. The ^FH command must precede each ^FD command that uses hexadecimals in its field.

Within the ^FD statement, the hexadecimal indicator must precede each hexadecimal value. The default hexadecimal indicator is _ (underscore). There must be a minimum of two characters designated to follow the underscore. The a parameter can be added when a different hexadecimal indicator is needed.

This command can be used with any of the commands that have field data (that is ^FD, ^FV (Field Variable), and ^SN (Serialized Data)).

Valid hexadecimal characters are:

0 1 2 3 4 5 6 7 8 9 A B C D E F a b c d e f

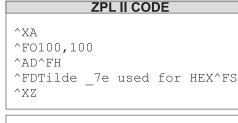
Format ^FHa

This table identifies the parameters for this format:

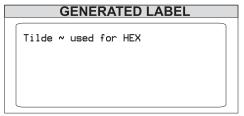
Parameters	Details
indicator	Accepted Values: any character except current format and control prefix (^ and ~ by default) Default Value: _ (underscore)



Example • This is an example of how to enter a hexadecimal value directly into a ^FD statement:



```
^XA
^FO100,100
^AD^FH\
^FDTilde \7E used for HEX^FS
^XZ
```



Tilde ~ used for HEX

^FM

Multiple Field Origin Locations

Description The ^FM command allows you to control the placement of bar code symbols.

It designates field locations for the PDF417 (^B7) and Micro-PDF417 (^BF) bar codes when the structured append capabilities are used. This allows printing multiple bar codes from the same set of text information.

The structured append capability is a way of extending the text printing capacity of both bar codes. If a string extends beyond what the data limitations of the bar code are, it can be printed as a series: 1 of 3, 2 of 3, 3 of 3. Scanners read the information and reconcile it into the original, unsegmented text.

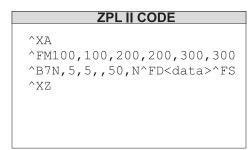
The ^FM command triggers multiple bar code printing on the same label with ^B7 and ^BF only. When used with any other commands, it is ignored.

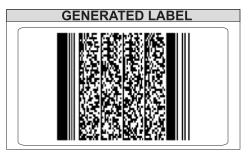
Format ^FMx1, y1, x2, y2, ...

This table identifies the parameters for this format:

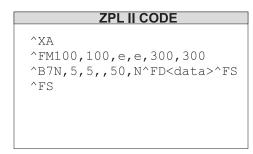
Parameters	Details
x1 = x-axis location of first symbol (in dots)	Accepted Values: 0 to 32000 e = exclude this bar code from printing Default Value: a value must be specified
y1 = y-axis location of first symbol (in dots)	Accepted Values: 0 to 32000 e = exclude this bar code from printing Default Value: a value must be specified
x2 = x-axis location of second symbol (in dots)	Accepted Values: 0 to 32000 e = exclude this bar code from printing Default Value: a value must be specified
y2 = y-axis location of second symbol (in dots)	Accepted Values: 0 to 32000 e = exclude this bar code from printing Default Value: a value must be specified
= continuation of X,Y pairs	Maximum number of pairs: 60

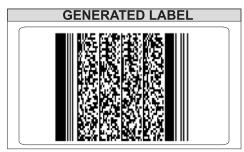
Example • This example assumes a maximum of three bar codes:





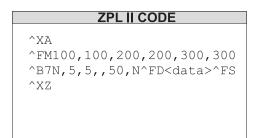
Example • This example assumes a maximum of three bar codes, with bar code 2 of 3 omitted:

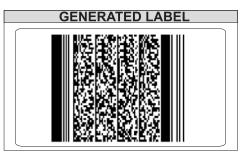




If e is entered for any of the x, y values, the bar code does not print.

Example • Symbol 2 of 3 in this example is still excluded:





Comments Subsequent bar codes print once the data limitations of the previous bar code have been exceeded. For example, bar code 2 of 3 prints once 1 of 3 has reached the maximum amount of data it can hold. Specifying three fields does not ensure that three bar codes print; enough field data to fill three bar code fields has to be provided.

The number of the x, y pairs can exceed the number of bar codes generated. However, if too few are designated, no symbols print.

^FN

Field Number

Description The ^FN command numbers the data fields. This command is used in both ^DF (Store Format) and ^XF (Recall Format) commands.

In a stored format, use the <code>^FN</code> command where you would normally use the <code>^FD</code> (Field Data) command. In recalling the stored format, use <code>^FN</code> in conjunction with the <code>^FD</code> command.

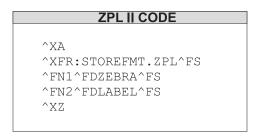
Format ^FN#

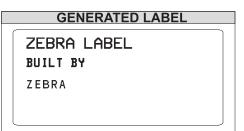
This table identifies the parameters for this format:

Parameters	Details
# = number to be assigned to the field	Accepted Values: 0 to 9999 Default Value: 0



Example • This example recalls the format (^XF) saved with ^DF and inserts field number data.





Comments

- The same ^FN value can be stored with several different fields.
- If a label format contains a field with ^FN and ^FD, the data in that field prints for any other field containing the same ^FN value.



Field Origin

Description The ^FO command sets a field origin, relative to the label home (^LH) position. ^FO sets the upper-left corner of the field area by defining points along the x-axis and y-axis independent of the rotation.

Format ^Fox, y

This table identifies the parameters for this format:

Parameters	Details
x = x-axis location (in dots)	Accepted Values: 0 to 32000 Default Value: 0
y = y-axis location (in dots)	Accepted Values: 0 to 32000 Default Value: 0

Comments If the value entered for the x or y parameter is too high, it could position the field origin completely off the label.

For examples of code and generated labels using the ^FO command, see ^FT on page 144.

^FP

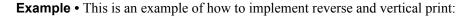
Field Parameter

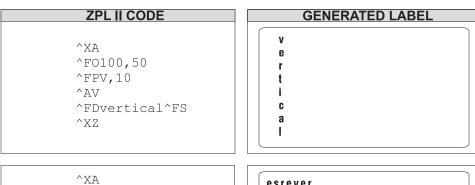
Description The ^FP command allows vertical formatting of the font field, commonly used for printing Asian fonts.

Format ^FPd, g

This table identifies the parameters for this format:

Parameters	Details
d = direction	Accepted Values: H = horizontal printing (left to right) V = vertical printing (top to bottom) R = reverse printing (right to left) Default Value: H
g = additional inter-character gap (in dots)	Accepted Values: 0 to 9999 Default Value: 0 if no value is entered





esrever ^F0350,50 ^FPR,10 ^AV ^FDreverse^FS ^XZ

Comments When using reverse printing, the origin specified in ^FT is the lower- left corner of the right-most text character.

^FR

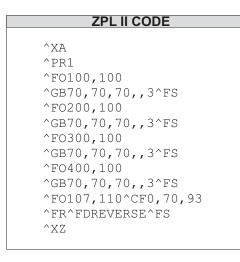
Field Reverse Print

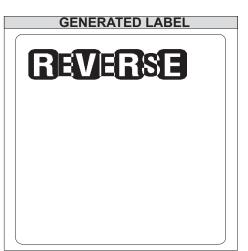
Description The ^FR command allows a field to appear as white over black or black over white. When printing a field and the ^FR command has been used, the color of the output is the reverse of its background.

Format ^FR



Example • In this example, the ^GB command creates areas of black allowing the printing to appear white:





Comments The ^FR command applies to only one field and has to be specified each time. When multiple ^FR commands are going to be used, it might be more convenient to use the ^LR command.

^FS

Field Separator

Description The ^FS command denotes the end of the field definition. Alternatively, ^FS command can also be issued as a single ASCII control code SI (Control-O, hexadecimal 0F).

Format ^FS

^FT

Field Typeset

Description The ^FT command also sets the field position, relative to the home position of the label designated by the ^LH command. The typesetting origin of the field is fixed with respect to the contents of the field and does not change with rotation.

Format ^FTx, y

This table identifies the parameters for this format:

Parameters	Details
x = x-axis location (in dots)	Accepted Values: 0 to 32000 Default Value: position after last formatted text field
y = y-axis location (in dots)	Accepted Values: 0 to 32000 Default Value: position after last formatted text field

Text The origin is at the start of the character string, at the baseline of the font. Normally the baseline is the bottom of most characters, except for those with descenders, such as g, y, et cetera.

Bar Codes The origin is at the base of the bar code, even when an interpretation is present below the bar code, or if the bar code has guard bars.

Graphic Boxes The origin is at the bottom-left corner of the box.

Images The origin is at the bottom-left corner of the rectangular image area.

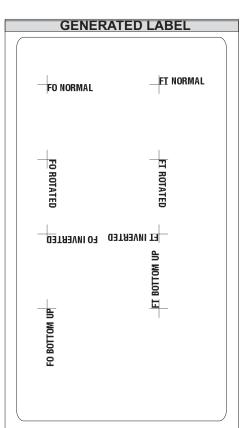


Example • The example below shows the differences in font orientation when using <code>^FT</code> and <code>^FO</code> relative to their <code>^LH</code> position. The origin point of the font when using the <code>^FT</code> command is always at the left of the baseline position of the first element or character in the field.

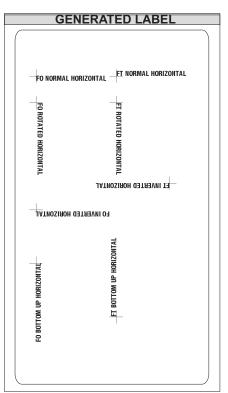
In normal orientation, all characters rest on the baseline. In rotated orientation, all characters are drawn to the right of the label from the baseline. In inverted orientation, all characters draw down from the baseline and print to the left. In bottom orientation, all characters draw towards the left of the label from the baseline and printer to the right. The *dot* shows the origin point for both the ^FT and ^FO font orientations.

Examples • These are examples of the various font orientations:

ZPL II CODE ^XA ^F0100,75^GB1,50,1,B,0^FS ^F075,100^GB50,1,1,B,0^FS ^F0100,100^A0N,25,25^FDFO NORMAL^FS ^FO400,75^GB1,50,1,B,0^FS ^F0375,100^GB50,1,1,B,0^FS ^FT400,100^A0N,25,25^FDFT NORMAL^FS ^F0100,275^GB1,50,1,B,0^FS ^F075,300^GB50,1,1,B,0^FS ^F0100,300^A0R,25,25^FDFO ROTATED^FS ^FO400,275^GB1,50,1,B,0^FS ^FO375,300^GB50,1,1,B,0^FS ^FT400,300^AOR,25,25^FDFT ROTATED^FS ^F0100,475^GB1,50,1,B,0^FS ^F075,500^GB50,1,1,B,0^FS ^F0100,500^A0I,25,25^FDFO INVERTED^FS ^F0400,475^GB1,50,1,B,0^FS ^F0375,500^GB50,1,1,B,0^FS ^FT400,500^A0I,25,25^FDFT INVERTED^FS ^F0100,675^GB1,50,1,B,0^FS ^F075,700^GB50,1,1,B,0^FS ^F0100,700^A0B,25,25^FDFO BOTTOM UP^FS ^FO400,675^GB1,50,1,B,0^FS ^FO375,700^GB50,1,1,B,0^FS ^FT400,700^A0B,25,25^FDFT BOTTOM UP^FS ^XZ



ZPL II CODE ^XA ^F0100,75^GB1,50,1,B,0^FS ^F075,100^GB50,1,1,B,0^FS ^FPH^F0100,100^A0N,25,25^FDFO NORMAL HORIZONTAL^FS ^F0400,75^GB1,50,1,B,0^FS ^F0375,100^GB50,1,1,B,0^FS ^FPH^FT400,100^AON,25,25^FDFT NORMAL HORIZONTAL^FS ^F0100,175^GB1,50,1,B,0^FS ^F075,200^GB50,1,1,B,0^FS ^FPH^F0100,200^A0R,25,25^FDFO ROTATED HORIZONTAL^FS ^F0400,175^GB1,50,1,B,0^FS ^F0375,200^GB50,1,1,B,0^FS ^FPH^FT400,200^AOR,25,25^FDFT ROTATED HORIZONTAL^FS ^F0100,575^GB1,50,1,B,0^FS ^F075,600^GB50,1,1,B,0°FS ^FPH^F0100,600^A01,25,25^FDFO INVERTED HORIZONTAL^FS ^F0600,475^GB1,50,1,B,0^FS ^F0575,500^GB50,1,1,B,0^FS ^FPH^FT600,500^A0I,25,25^FDFT INVERTED HORIZONTAL^FS ^F0100,775^GB1,50,1,B,0^FS ^F075,800^GB50,1,1,B,0^FS ^FPH^F0100,800^A0B,25,25^FDFO BOTTOM UP HORIZONTAL^FS ^FO400,975^GB1,50,1,B,0^FS ^F0375,1000^GB50,1,1,B,0^FS ^FPH^FT400,1000^A0B,25,25^FDFT BOTTOM UP HORIZONTAL^FS ^XZ

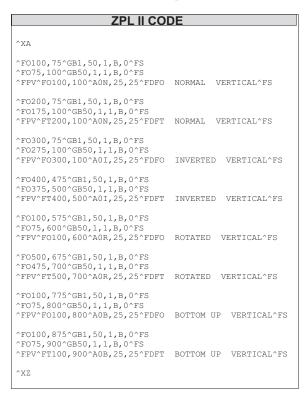


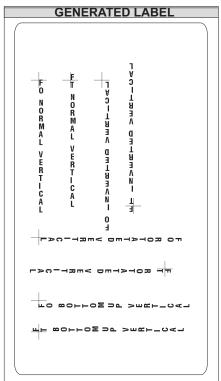
Continued ...



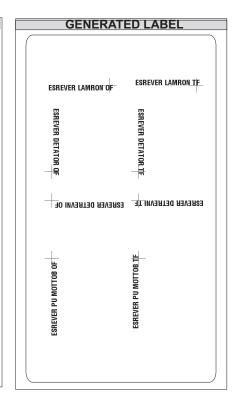
...Continued

Examples • These are examples of the various font orientations:



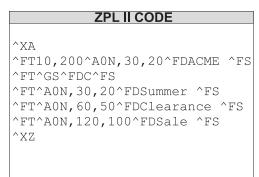


ZPL II CODE ^F0300,75^GB1,50,1,B,0^FS ^F0275,100^GB50,1,1,B,0^FS ^FPR^F0300,100^A0N,25,25^FDFO NORMAL REVERSE^FS ^F0600,75^GB1,50,1,B,0^FS ^F0575,100^GB50,1,1,B,0^FS ^FPR^FT600,100^A0N,25,25^FDFT NORMAL REVERSE^FS ^F0100,375^GB1,50,1,B,0^FS ^F075,400^GB50,1,1,B,0^FS ^FPR^F0100,400^AOR,25,25^FDFO ROTATED REVERSE^FS ^F0400,375^GB1,50,1,B,0^FS ^F0375,400^GB50,1,1,B,0^FS ^FPR^FT400,400^A0R,25,25^FDFT ROTATED REVERSE^FS ^F0100,475^GB1,50,1,B,0^FS ^F075,500^GB50,1,1,B,0^FS ^FPR^F0100,500^A0I,25,25^FDFO INVERTED REVERSE^FS ^F0400,475^GB1,50,1,B,0^FS ^FO375,500^GB50,1,1,B,0^FS ^FPR^FT400,500^A0I,25,25^FDFT INVERTED REVERSE^FS ^F0100,675^GB1,50,1,B,0^FS ^F075,700^GB50,1,1,B,0^FS ^FPR^F0100,700^A0B,25,25^FDFO BOTTOM UP REVERSE^FS ^F0400,675^GB1,50,1,B,0^FS ^F0375,700^GB50,1,1,B,0^FS ^FPR^FT400,700^A0B,25,25^FDFT BOTTOM UP REVERSE^FS ^XZ





Example • This is an example of the ^FT command and concatenation:





When a coordinate is missing, the position following the last formatted field is assumed. This *remembering* simplifies field positioning with respect to other fields. Once the first field is positioned, other fields follow automatically.

There are several instances where using the T command without specifying \times and y parameters is not recommended:

- when positioning the first field in a label format
- at any time with the ^FN (Field Number) command
- following an ^SN (Serialization Data) command



Field Variable

Description ^FV replaces the ^FD (field data) command in a label format when the field is variable.

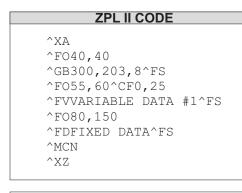
Format ^FVa

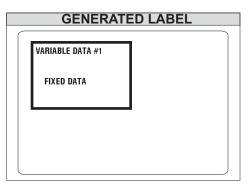
This table identifies the parameters for this format:

Parameters	Details
	Accepted Values: 0 to 3072 character string
to be printed	Default Value: if no data is entered, the command is ignored

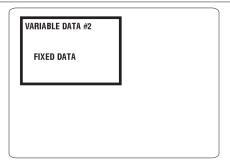


Example • This is an example of how to use the ^MC and ^FV command:





^XA ^F055,60^CF0,25 ^FVVARIABLE DATA #2^FS ^MCY ^XZ



Comments ^FV fields are always cleared after the label is printed. ^FD fields are not cleared.



Field Orientation

Description The ^FW command sets the default orientation for all command fields that have an orientation (rotation) parameter. Fields can be rotated 0, 90, 180, or 270 degrees clockwise by using this command.

The ^FW command affects only fields that follow it. Once you have issued a ^FW command, the setting is retained until you turn off the printer or send a new ^FW command to the printer.

Format ^FWr

This table identifies the parameters for this format:

Parameters	Details
r = rotate field	Accepted Value:
	N = normal
	R = rotated 90 degrees
	I = inverted 180 degrees
	B = bottom-up 270 degrees, read from bottom up
	Initial Value at Power-up: N

Comments If the `FW command is entered with the r parameter missing, the command is ignored.

^FW affects only the orientation in commands where the rotation parameter has not been specifically set. If a command has a specific rotation parameter, that value is used.

^FX

Comment

Description The ^FX command is useful when you want to add *non-printing* informational comments or statements within a label format. Any data after the ^FX command up to the next caret (^) or tilde (~) command does not have any effect on the label format. Therefore, you should avoid using the caret (^) or tilde (~) commands within the ^FX statement.

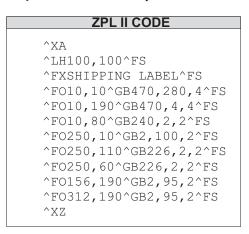
Format ^FXC

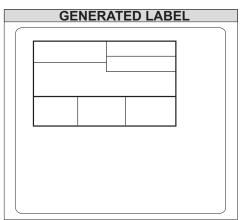
This table identifies the parameters for this format:

Parameters	Details
c = non printing comment	Creates a non-printable comment.



Example • This is an example of how to use the ^FX command effectively.





Comments Correct usage of the ^FX command includes following it with the ^FS command.



Graphic Box

Description The ^GB command is used to draw boxes and lines as part of a label format. Boxes and lines are used to highlight important information, divide labels into distinct areas, or to improve the appearance of a label. The same format command is used for drawing either boxes or lines.

Format ^GBw,h,t,c,r

This table identifies the parameters for this format:

Parameters	Details
w = box width (in	Accepted Values: value of t to 32000
dots)	Default Value: value used for thickness (t) or 1
h = box height (in	Accepted Values: value of t to 32000
dots)	Default Value: value used for thickness (t) or 1
t = border thickness (in dots)	Accepted Values: 1 to 32000
	Default Value: 1
c = line color	Accepted Values: B (black) or W (white)
	Default Value: B
r = degree of corner- rounding	Accepted Values: 0 (no rounding) to 8 (heaviest rounding)
	Default Value: 0

For the w and h parameters, keep in mind that printers have a default of 6, 8, 12, or 24 dots/millimeter. This comes out to 153, 203, 300, or 600 dots per inch. To determine the values for w and h, calculate the dimensions in millimeters and multiply by 6, 8, 12, or 24.

If the width and height are not specified, you get a solid box with its width and height as specified by value t.

The roundness-index is used to determine a rounding-radius for each box. Formula:

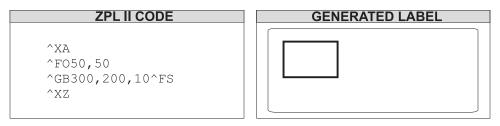
rounding-radius = (rounding-index / 8) * (shorter side / 2)

where the shorter side is the lesser of the width and height (after adjusting for minimum and default values).

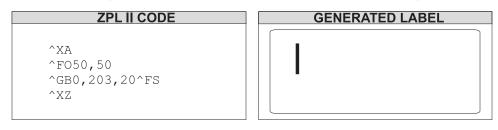


Examples • Here are a few examples of graphic boxes:

Width: 1.5 inch; Height: 1 inch; Thickness: 10; Color: default; Rounding: default



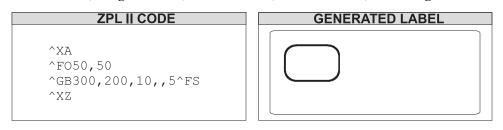
Width: 0 inch; Height: 1 inch; Thickness: 20; Color: default; Rounding: default:



Width: 1 inch; Height: 0 inch; Thickness: 30; Color: default; Rounding: default



Width: 1.5 inch; Height: 1 inch; Thickness: 10; Color: default; Rounding: 5



^GC

Graphic Circle

Description The ^GC command produces a circle on the printed label. The command parameters specify the diameter (width) of the circle, outline thickness, and color. Thickness extends inward from the outline.

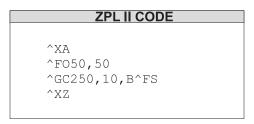
Format ^GCd, t, c

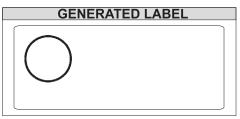
This table identifies the parameters for this format:

Parameters	Details
d = circle diameter (in dots)	Accepted Values: 3 to 4095 (larger values are replaced with 4095)
	Default Value: 3
t = border thickness (in dots)	Accepted Values: 2 to 4095
	Default Value: 1
c = line color	Accepted Values: B (black) or W (white)
	Default Value: B



Example • This is an example of how to create a circle on the printed label:







Graphic Diagonal Line

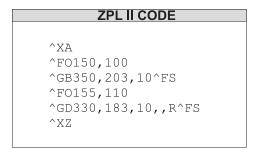
Description The ^GD command produces a straight diagonal line on a label. This can be used in conjunction with other graphic commands to create a more complex figure.

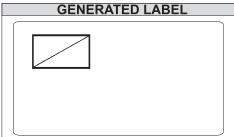
Format ^GDw,h,t,c,o

This table identifies the parameters for this format:

Parameters	Details
w = box width (in dots)	Accepted Values: 3 to 32000 Default Value: value of t (thickness) or 1
h = box height (in dots)	Accepted Values: 3 to 32000 Default Value: value of t (thickness) or 1
t = border thickness (in dots)	Accepted Values: 1 to 32000 Default Value: 1
c = line color	Accepted Values: B (black) or W (white) Default Value: B
o = orientation (direction of the diagonal)	Accepted Values: R (or /) = right-leaning diagonal L (or \) = left-leaning diagonal Default Value: R

Example • This is an example of how to create a diagonal line connecting one corner with the opposite corner of a box on a printed label:





^GE

Graphic Ellipse

Description The ^GE command produces an ellipse in the label format.

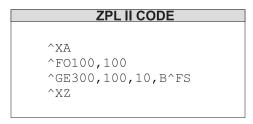
Format ^GEw,h,t,c

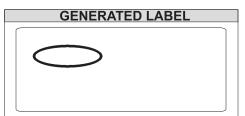
This table identifies the parameters for this format:

Parameters	Details
w = ellipse width (in dots)	Accepted Values: 3 to 4095 (larger values are replaced with 4095) Default Value: value used for thickness (t) or 1
h = ellipse height (in dots)	Accepted Values: 3 to 4095 Default Value: value used for thickness (t) or 1
t = border thickness (in dots)	Accepted Values: 2 to 4095 Default Value: 1
c = line color	Accepted Values: B (black) or W (white) Default Value: B



Example • This is an example of how to create a ellipse on a printed label:







Graphic Field

Description The ^GF command allows you to download graphic field data directly into the printer's bitmap storage area. This command follows the conventions for any other field, meaning a field orientation is included. The graphic field data can be placed at any location within the bitmap space.

Format ^GFa,b,c,d,data

This table identifies the parameters for this format:

Parameters	Details
a = compression type	Accepted Values:
	A = ASCII hexadecimal (follows the format for other download commands)
	B = binary (data sent after the c parameter is strictly binary)
	C = compressed binary (data sent after the c parameter is in compressed binary format. The data is compressed on the host side using Zebra's compression algorithm. The data is then decompressed and placed directly into the bitmap.)
	Default Value: A
b = binary byte count	Accepted Values: 1 to 99999
	This is the total number of bytes to be transmitted for the total image or the total number of bytes that follow parameter d. For ASCII download, the parameter should match parameter c. Out-of-range values are set to the nearest limit.
	Default Value: command is ignored if a value is not specified
c = graphic field	Accepted Values: 1 to 99999
count	This is the total number of bytes comprising the graphic format (width x height), which is sent as parameter d. Count divided by bytes per row gives the number of lines in the image. This number represents the size of the image, not necessarily the size of the data stream (see d). Default Value: command is ignored if a value is not specified

Parameters	Details
d = bytes per row	Accepted Values: 1 to 99999
	This is the number of bytes in the downloaded data that comprise one row of the image.
	Default Value: command is ignored if a value is not specified
data = data	Accepted Values:
	ASCII hexadecimal data: 00 to FF
	A string of ASCII hexadecimal numbers, two digits per image byte. CR and LF can be inserted as needed for readability. The number of two-digit number pairs must match the above count. Any numbers sent after count is satisfied are ignored. A comma in the data pads the current line with 00 (white space), minimizing the data sent. ~DN or any caret or tilde character prematurely aborts the download.
	Binary data: Strictly binary data is sent from the host. All control prefixes are ignored until the total number of bytes needed for the graphic format is sent.

Example • This example downloads 8,000 total bytes of data and places the graphic data at location 100,100 of the bitmap. The data sent to the printer is in ASCII form.

^F0100,100^GFA,8000,8000,80,ASCII data

Example • This example downloads 8,000 total bytes of data and places the graphic data at location 100,100 of the bitmap. The data sent to the printer is in binary form.

^F0100,100^GFB,8000,8000,80,Binary data

^GS

Graphic Symbol

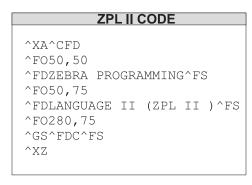
Description The ^GS command enables you to generate the registered trademark, copyright symbol, and other symbols.

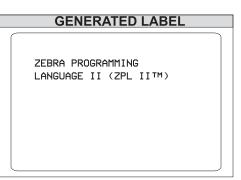
Format ^GSo,h,w

This table identifies the parameters for this format:

Parameters	Details
○ = font orientation	Accepted Values: N = normal R = rotate 90 degrees clockwise I = inverted 180 degrees B = bottom-up, 270 degrees Default Value: N or last ^FW value
h = character height proportional to width (in dots)	Accepted Values: 0 to 32000 Default Value: last ^CF value
w = character width proportional to height (in dots)	Accepted Values: 0 to 32000 Default Value: last ^CF value

Example • Use the ^GS command followed by ^FD and the appropriate character (A through E) within the field data to generate the desired character:





- $A = \mathbb{R}$ (Registered Trade Mark)
- $B = \bigcirc$ (Copyright)
- C = TM (Trade Mark)
- $D = (U_L)$ (Underwriters Laboratories approval)
- E = (SA) (Canadian Standards Association approval)

~HB

Battery Status

Description When the ~HB command is sent to the printer, a data string is sent back to the host. The string starts with an <STX> control code sequence and terminates by an <ETX><CR><LF> control code sequence.

Format ~HB

Parameters: when the printer receives the command, it returns:

<STX>bb.bb, hh.hh, bt<ETX><CR><LF>

<stx></stx>	=	ASCII start-of-text character
bb.bb	=	current battery voltage reading to the nearest 1/4 volt
hh.hh	=	current head voltage reading to the nearest 1/4 volt
bt	=	battery temperature in Celsius
<etx></etx>	=	ASCII end-of-text character
<cr></cr>	=	ASCII carriage return
<lf></lf>	=	ASCII line feed character

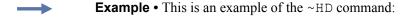
Comments This command is used for the power-supply battery of the printer and should not be confused with the battery backed-up RAM.

~HD

Head Temperature Information

Description The ~HD command echoes printer status information that includes the power supply and head temperature using the terminal emulator.

Format ~HD



```
Head Temp = 29
Ambient Temp = 00
Head Test = Passed
Darkness Adjust = 23
Print Speed = 2
Slew Speed = 6
Backfeed Speed = 2
Static_pitch_length = 0521
Dynamic_pitch_length = 0540
Max_dynamic_pitch_length = 0540
Min_dynamic_pitch_length = 0537
COMMAND PFX = ~ : FORMAT PFX = ^ : DELIMITER = ,
P30 INTERFACE = None
P31 INTERFACE = None
P32 INTERFACE = Front Panel
                                                            Revision 5
P33 INTERFACE = None
P34 INTERFACE = None
P35 INTERFACE = None
Dynamic\_top\_position = 0008
No ribbon A/D = 0000
```

^HF

Graphic Symbol

Description The $^{\text{HF}}$ command sends an object of ZPL format instructions to the host, in $^{\text{DF}}$.

Format ^HF, o, h, w

Parameters	Details
○ = font orientation	Accepted Values: N = normal R = rotate I = inverted 180 degrees B = bottom-up, 270 degrees Default Value: N or last ^FW value.
h = character height proportional to width (in dots)	Accepted Value: 0 to 32000 Default Value: last ^CF value
w = character width proportional to height (in dots)	Accepted Value: 0 to 32000 Default Value: last ^CF value

^HG

Host Graphic

Description The ^HG command is used to upload graphics to the host. The graphic image can be stored for future use, or it can be downloaded to any Zebra printer.

Format ^HGd:o.x

This table identifies the parameters for this format:

Parameters	Details
d = device location of object	Accepted Values: R:, E:, B:, and A: Default Value: search priority
o = object name	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .GRF

Comments For more information on uploading graphics, see ^HY on page 174.

^HH

Configuration Label Return

Description The ^HH command echoes printer configuration back to the host, using a terminal emulator.

Format ^HH

Example • This is an example of the ^HH command:

DARKNESS DARKNESS
TEAR OFF
PRINT MODE
MEDIA TYPE
SENSOR TYPE
PRINT METHOD
PRINT WIDTH
LABEL LENGTH +000 TEAR OFF NON-CONTINUOUS WEB DIRECT-THERMAL 050 6/8 MM 0622 22.0IN 557MM MAXIMUM LENGTH 9600 8 BITS BAUD BAUD
DATA BITS
PARITY
HOST HANDSHAKE
PROTOCOL
NETWORK ID
COMMUNICATIONS NONE XON/XOFF NONE 000 NORMAL MODE CONTROL PREFIX FORMAT PREFIX DELIMITER CHAR ZPL MODE
MEDIA POWER UP
HEAD CLOSE
BACKFEED NO MOTION NO MOTION DEFAULT LABEL TOP LEFT POSITION +000 +0000 WEB S.
MEDIA S.
MEDIA S.
MARK S.
MARK MED S.
MODES ENABLED
MODES DISABLED
RESOLUTION
ELEMINET 026 **Ø**68 **050** 001 CS 864 8/MM FULL U32.10.2 <-U2.2.6.98.A FIRMWARE HARDWARE ID CUSTOMIZED CONFIGURATION RAM MEMORY CARD 1024.....R: 8192.....B: ONBOARD FLASH FORMAT CONVERT 0768.....E: NONE OPTION RTC DATE RTC TIME IP RESOLUTION IP PROTOCOL 05/14/03 02:23 DYNAMIC ALL 010.003.005.090 IP ADDRESS SUBNET MASK DEFAULT GATEWAY 010.003.005.001

~HI

Host Identification

Description The ~HI command is designed to be sent from the host to the Zebra printer to retrieve information. Upon receipt, the printer responds with information on the model, software version, dots-per-millimeter setting, memory size, and any detected objects.

Format ~HI

When the printer receives this command, it returns:

```
XXXXXX,V1.0.0,dpm,000KB,X
XXXXXX = model of Zebra printer
```

V1.0.0 = version of software

dpm = dots/mm

6, 8, 12, or 24 dots/mm printheads

000KB = memory

512KB = 1/2 MB

1024KB = 1 MB

2048KB = 2 MB

4096KB = 4 MB

8192KB = 8 MB

x = recognizable objects

only options specific to printer are shown (cutter, options, et cetera.)

~HM

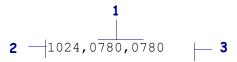
Host RAM Status

Description Sending ~HM to the printer immediately returns a memory status message to the host. Use this command whenever you need to know the printer's RAM status.

When ~HM is sent to the Zebra printer, a line of data containing information on the total amount, maximum amount, and available amount of memory is sent back to the host.

Format ~HM

Example • This example shows when the ~HM is sent to the printer, a line of data containing three numbers are sent back to the host. Each set of numbers is identified and explained in the table that follows:



1	The total amount of RAM (in kilobytes) installed in the printer. In this example, the printer has 1024K RAM installed.
2	The maximum amount of RAM (in kilobytes) available to the user. In this example, the printer has a maximum of 780K RAM available.
3	The amount of RAM (in kilobytes) currently available to the user. In this example, there is 780K of RAM in the printer currently available to the user.

Comments Memory taken up by bitmaps is included in the currently available memory value (due to ^MCN).

Downloading a graphic image, fonts, or saving a bitmap affects only the amount of RAM. The total amount of RAM and maximum amount of RAM does not change after the printer is turned on.

~HS

Host Status Return

Description When the host sends ~HS to the printer, the printer sends three data strings back. Each string starts with an <STX> control code and is terminated by an <ETX><CR><LF> control code sequence. To avoid confusion, the host prints each string on a separate line.

String 1

```
<STX>aaa,b,c,dddd,eee,f,g,h,iii,j,k,l<ETX><CR><LF>
```

```
communication (interface) settings*
aaa
              paper out flag (1 = paper out)
b
              pause flag (1 = pause active)
          = label length (value in number of dots)
dddd
              number of formats in receive buffer
eee
f
              buffer full flag (1 = receive buffer full)
              communications diagnostic mode flag (1 = diagnostic mode active)
g
              partial format flag (1 = partial format in progress)
h
iii
              unused (always 000)
              corrupt RAM flag (1 = configuration data lost)
j
              temperature range (1 = under temperature)
k
1
              temperature range (1 = \text{over temperature})
```

^{*} This string specifies the printer's baud rate, number of data bits, number of stop bits, parity setting, and type of handshaking. This value is a three-digit decimal representation of an eightbit binary number. To evaluate this parameter, first convert the decimal number to a binary number.

The nine-digit binary number is read according to this table:

$aaa = a^8 a^7 a^6 a^5 a^4 a^3 a^2 a^1 a^0$	
$a^7 = Handshake$ 0 = Xon/Xoff 1 = DTR	$a^8 a^2 a^1 a^0 = Baud$ $0 000 = 110$
a ⁶ = Parity Odd/Even 0 = Odd 1 = Even a ⁵ = Disable/Enable	$0\ 001 = 300$ $0\ 010 = 600$ $0\ 011 = 1200$ $0\ 100 = 2400$ $0\ 101 = 4800$
a = Disable/Enable 0 = Disable 1 = Enable	0 110 = 9600 0 111 = 19200
$a^4 = Stop Bits$ $0 = 2 Bits$ $1 = 1 Bit$	1 000 = 28800 (available only on certain printer models) 1 001 = 38400 (available only on certain printer models) 1 010 = 57600 (available only on certain printer models) 1 011 = 14400
$a^3 = Data Bits$ 0 = 7 Bits 1 = 8 Bits	

String 2

<STX>mmm, n, o, p, q, r, s, t, uuuuuuuu, v, www<ETX><CR><LF>

```
function settings*
mmm
               unused
n
               head up flag (1 = \text{head in up position})
               ribbon out flag (1 = ribbon out)
р
               thermal transfer mode flag (1 = Thermal Transfer Mode selected)
q
               Print Mode
r
                    0 = Rewind
                    1 = Peel-Off
                    2 = \text{Tear-Off}
                    3 = Cutter
                    4 = Applicator
               print width mode
S
               label waiting flag (1 = label waiting in Peel-off Mode)
               labels remaining in batch
uuuuuu
uu
               format while printing flag (always 1)
V
               number of graphic images stored in memory
WWW
```

^{*} This string specifies the printer's media type, sensor profile status, and communication diagnostics status. As in String 1, this is a three-digit decimal representation of an eight-bit binary number. First, convert the decimal number to a binary number.

mmm = m7 m6 m5	m4 m3 m2 m1 m0
m7 = Media Type 0 = Die-Cut 1 = Continuous	m4 m3 m2 m1 = Unused 0 = Off 1 = On
m6 = Sensor Profile 0 = Off	m0 = Print Mode 0 = Direct Thermal 1 = Thermal Transfer
m5 = Communications Diagnostics 0 = Off 1 = On	

String 3

<STX>xxxx,y<ETX><CR><LF>

~HU

Return ZebraNet Alert Configuration

Description This command returns the table of configured ZebraNet Alert settings to the host.

Format ~HU



Example • If the ~HU command is sent to the printer with existing Alert messages set to go to e-mail and SNMP traps, the data returned would look something like the information below. See ^SX on page 263 for complete information on the individual parameter settings.

```
B,C,Y,Y,ADMIN@COMPANY.COM,0

J,F,Y,Y,,0

C,F,Y,Y,,0

D,F,Y,Y,,0

E,F,Y,N,,0

F,F,Y,N,,0

H,C,Y,N,ADMIN@COMPANY.COM,0

N,C,Y,Y,ADMIN@COMPANY.COM,0

P,C,Y,Y,ADMIN@COMPANY.COM,0
```

The first line indicates that condition B (ribbon out) is routed to destination C (e-mail address).

The next two characters, Y and Y, indicate that the *condition set* and *condition clear* options have been set to yes.

The following entry is the destination that the Alert e-mail should be sent to; in this example it is admin@company.com.

The last figure seen in the first line is 0, which is the port number.

Each line shows the settings for a different Alert condition as defined in the ^SX command.

^HV

Host Verification

Description This command is used to return data from specified fields, along with an optional ASCII header, to the host computer. The command can be used with any field that has been assigned a number with the ^RT command or the ^FN and ^RF commands.

Format ^HV#, n, h

Parameters	Details
# = field number specified with another	The value assigned to this parameter should be the same as the one used in another command. *Accepted values: 0 to 9999
command	Default value: 0
n = number of bytes to be returned	Accepted values: 1 to 256 Default value: 64
h = header	Header (in uppercase ASCII characters) to be returned with the data. Acceptable values: 0 to 3072 characters Default value: no header

^HW

Host Directory List

Description ^HW is used to transmit a directory listing of objects in a specific memory area (storage device) back to the host device. This command returns a formatted ASCII string of object names to the host.

Each object is listed on a line and has a fixed length. The total length of a line is also fixed. Each line listing an object begins with the asterisk (*) followed by a blank space. There are eight spaces for the object name, followed by a period and three spaces for the extension. The extension is followed by two blank spaces, six spaces for the object size, two blank spaces, and three spaces for option flags (reserved for future use). The format looks like this:

```
<STX><CR><LF>
DIR R: <CR><LF>
*Name.ext(2sp.)(6 obj. sz.)(2sp.)(3 option flags)
*Name.ext(2sp.)(6 obj. sz.)(2sp.)(3 option flags)
<CR><LF>
-xxxxxxx bytes free
<CR><LF>
<ETX>
<STX> = start of text
<CR><LR> = carriage return/line feed
<ETX> = end on text
```

The command might be used in a stand-alone file to be issued to the printer at any time. The printer returns the directory listing as soon as possible, based on other tasks it might be performing when the command is received.

This command, like all ^ (caret) commands, is processed in the order that it is received by the printer.

Format ^HWd:o.x

Parameters	Details
d = location to retrieve object listing	Accepted Values: R:, E:, B:, and A: Default Value: R:
○ = object name	Accepted Values: 1 to 8 alphanumeric characters Default Value: asterisk (*). A question mark (?) can also be used.
x = extension	Accepted Values: any extension conforming to Zebra conventions Default Value: asterisk (*). A question mark (?) can also be used.

Example • Listed is an example of the ^HW command to retrieve from information R:

^XA ^HWR:*.* ^XZ

Example • The printer returned this information as the Host Directory Listing:-DIR R:*.*

> *R:ARIALN1.FNT 49140 *R:ARIALN2.FNT 49140 *R:ARIALN3.FNT 49140 *R:ARIALN4.FNT 49140 *R:ARIALN.FNT 49140 *R:ZEBRA.GRF 8420 -794292 bytes free R:RAM

^HY

Upload Graphics

Description The ^HY command is an extension of the ^HG command. ^HY is used to upload graphic objects from the printer in any supported format.

Format ^HYd:o.x

This table identifies the parameters for this format:

Parameters	Details
d = location of object	Accepted Values: R:, E:, B:, and A: Default Value: search priority
o = object name	Accepted Values: 1 to 8 alphanumeric characters Default Value: an object name must be specified
x = extension	Accepted Values: G = .GRF (raw bitmap format) P = .PNG (compressed bitmap format) Default Value: format of stored image

Comments The image is uploaded in the form of a \sim DY command. The data field of the returned \sim DY command is always encoded in the ZB64 format.

^HZ

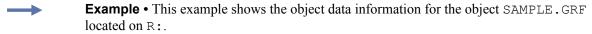
Display Description Information

Description The ^HZ command is used for returning printer description information in XML format. The printer returns information on format parameters, object directories, individual object data, and print status information. For more information, see *ZPL II Programming Guide Volume Two*.

Format ^HZb

Format ^HZO,d:o.x,1

This table identifies the parameters for this format:



^XA ^HZO,R:SAMPLE.GRF

^XZ

^ID

Object Delete

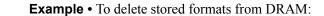
Description The ^ID command deletes objects, graphics, fonts, and stored formats from storage areas. Objects can be deleted selectively or in groups. This command can be used within a printing format to delete objects before saving new ones, or in a stand-alone format to delete objects.

The image name and extension support the use of the asterisk (*) as a wild card. This allows you to easily delete a selected groups of objects.

Format ^IDd:o.x

This table identifies the parameters for this format:

Parameters	Details
d = location of stored object	Accepted Values: R:, E:, B:, and A: Default Value: R:
o = object name	Accepted Values: any 1 to 8 character name Default Value: if a name is not specified, UNKNOWN is used
x = extension	Accepted Values: any extension conforming to Zebra conventions Default Value: .GRF



^XA ^IDR:*.ZPL^FS ^XZ

Example • To delete formats and images named SAMPLE from DRAM, regardless of the extension:

^IDR:SAMPLE.*^FS
^XZ

Example • To delete the image SAMPLE1.GRF prior to storing SAMPLE2.GRF:

```
^XA

^F025,25^AD,18,10

^FDDelete^FS

^F025,45^AD,18,10

^FDthen Save^FS

^IDR:SAMPLE1.GRF^FS

^ISR:SAMPLE2.GRF^FS^XZ
```

Example • In this, the * is a wild card, indicating that all objects with the .GRF extension are deleted:

```
^XA
^IDR:*.GRF^FS
^XZ
```

Comments When an object is deleted from R:, the object can no longer be used and memory is available for storage. This applies only to R: memory.

The ^ID command also frees up the uncompressed version of the object in DRAM.

If the name is specified as \star . ZOB, all downloaded bar code fonts (or other objects) are deleted.

If the named downloadable object cannot be found in the R:, E:, B:, and A: device, the ID command is ignored.

^IL

Image Load

Description The ^IL command is used at the beginning of a label format to load a stored image of a format and merge it with additional data. The image is always positioned at ^FO0,0.



Important • See *\(^IS\) on page 182.

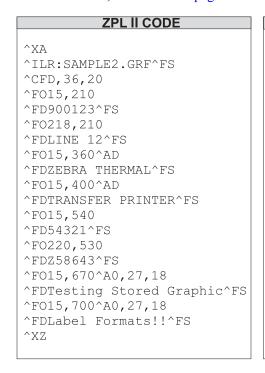
Using this technique to overlay the image of constant information with variable data greatly increases the throughput of the label format.

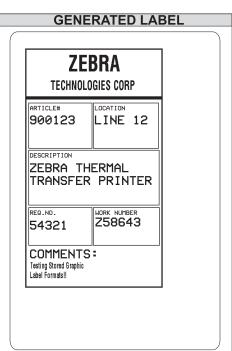
Format ^ILd:o.x

Parameters	Details
d = location of stored object	Accepted Values: R:, E:, B:, and A: Default Value: R:
○ = object name	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .GRF



Example • This example recalls the stored image SAMPLE2. GRF from DRAM and overlays it with the additional data. The graphic was stored using the ^IS command. For the stored label format, see the *IS* on page 182 command.





^IM

Image Move

Description The ^IM command performs a direct move of an image from storage area into the bitmap. The command is identical to the ^XG command (Recall Graphic), except there are no sizing parameters.

Format ^IMd:o.x

This table identifies the parameters for this format:

Parameters	Details
d = location of stored	Accepted Values: R:, E:, B:, and A:
object	Default Value: search priority
o = object name	Accepted Values: 1 to 8 alphanumeric characters
	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Fixed Value: .GRF



Example • This example moves the image SAMPLE . GRF from DRAM and prints it in several locations in its original size.

```
^XA
^F0100,100^IMR:SAMPLE.GRF^FS
^F0100,200^IMR:SAMPLE.GRF^FS
^F0100,300^IMR:SAMPLE.GRF^FS
^F0100,400^IMR:SAMPLE.GRF^FS
^F0100,500^IMR:SAMPLE.GRF^FS
^XZ
```

Comments By using the ^FO command, the graphic image can be positioned anywhere on the label.

The difference between IM and XG : IM does not have magnification, and therefore might require less formatting time. However, to take advantage of this, the image must be at a 8-, 16-, or 32-bit boundary.

^IS

Image Save

Description The ^IS command is used within a label format to save that format as a graphic image, rather than as a ZPL II script. It is typically used toward the end of a script. The saved image can later be recalled with virtually no formatting time and overlaid with variable data to form a complete label.

Using this technique to overlay the image of constant information with the variable data greatly increases the throughput of the label format.

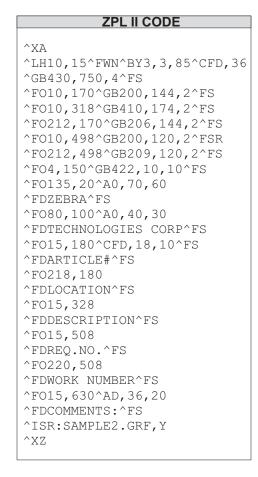


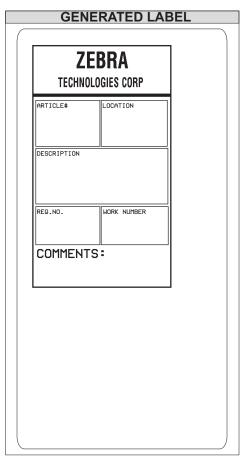
Important • See ^*IL* on page 179.

Format ^ISd:o.x,p

Parameters	Details
d = location of stored object	Accepted Values: R:, E:, B:, and A: Default Value: R:
o = object name	Accepted Values: 1 to 8 alphanumeric characters
2	Default Value: if a name is not specified, UNKNOWN is used
x = extension	Accepted Values: .GRF or .PNG
	Default Value: .GRF
p = print image after	Accepted Values: Y (yes) or N (no)
storing	Default Value: Y

Example • This is an example of using the ^IS command to save a label format to DRAM. The name used to store the graphic is SAMPLE2.GRF.





~JA

Cancel All

Description The \sim JA command cancels all format commands in the buffer. It also cancels any batches that are printing.

The printer stops after the current label is finished printing. All internal buffers are cleared of data and the DATA LED turn off.

Submitting this command to the printer scans the buffer and deletes only the data before the $\sim JA$ in the input buffer — it does not scan the remainder of the buffer for additional $\sim JA$ commands.

Format ~JA

Initialize Flash Memory

Description The ^JB command is used to initialize the two types of Flash memory available in the Zebra printers.

Format ^JBa

This table identifies the parameters for this format:

Parameters	Details
a = device to initialize	Acceptable Values:
	B = Flash card (PCMCIA)
	E = internal Flash memory
	Default Value: a device must be specified



Example • This is an example of initializing the different types of flash memory:

^JBB - initializes the optional Flash card when installed in the printer.

^JBE - initializes the optional Flash memory when installed in the printer.

^JBA - initializes initial Compact Flash memory when installed in the printer.

~JB

Reset Optional Memory

Description The \sim JB command is used for these conditions:

- The ~JB command must be sent to the printer if the battery supplying power to the battery powered memory card fails and is replaced. A bad battery shows a *battery dead* condition on the Printer Configuration Label.
- The ~JB command can also be used to intentionally clear (reinitialize) the B: memory card. The card must **not** be write protected.

Format ~JB

Comments If the battery is replaced and this command is not sent to the printer, the memory card cannot function.

~JC

Set Media Sensor Calibration

Description The ~JC command is used to force a label length measurement and adjust the media and ribbon sensor values.

Format ~JC

Comments In Continuous Mode, only the media and ribbon sensors are calibrated.

~JD

Enable Communications Diagnostics

Description The ~JD command initiates Diagnostic Mode, which produces an ASCII printout (using current label length and full width of printer) of all characters received by the printer. This printout includes the ASCII characters, the hexadecimal value, and any communication errors.

Format ~JD

~JE

Disable Diagnostics

Description The ~JE command cancels Diagnostic Mode and returns the printer to normal label printing.

 $\textbf{Format} ~ {\scriptstyle \sim} \mathtt{JE}$

~JF

Set Battery Condition

Description There are two low battery voltage levels sensed by the *PA/PT400*[™] printers. When battery voltage goes below the first level, the green LED begins flashing as a warning but printing continues. When this warning occurs, it is recommended to recharge the battery.

As printing continues, a second low voltage level is reached. At this point, both green and orange LEDs flash as a warning, and printing automatically pauses.

When pause on low voltage is active (~JFY) and the battery voltage level falls below the second *low voltage* level, printing pauses and an error condition is displayed as an indication that the printer should be plugged into the battery charger. By pressing FEED, printing continues on a label-by-label basis, but there is a high risk of losing label format information due to the continued decrease of battery voltage.

When pause on low voltage is not active (~JFN), and the battery voltage level falls below the second *low voltage* level, printing continues and the orange LED remains off. If the battery voltage continues to decrease, label information could be lost and cause the printer to stop operating. This option should be selected only when the printer is connected to the Car Battery Adapter. From time to time the printer might sense that battery voltage is below the first *low voltage* level, but due to the continuous recharging of the car battery, further loss of battery voltage is not a concern and printing continues.

If this option is not selected when using the Car Battery Adapter, you might need to press FEED to take the printer out of Pause Mode and print each label.

Format ~JFp

Parameters	Details
p = pause on low voltage	Accepted Values: Y (pause on low voltage) or N (do not pause) N is suggested when the printer is powered by the Car Battery Adapter. Default Value: Y

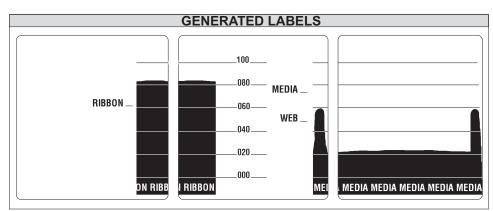
~JG

Graphing Sensor Calibration

Description The ~JG command is used to force a label length measurement, recalibrate the media and ribbon sensors, and print a graph (media sensor profile) of the sensor values.

Format ~JG

Example • Sending the ~JG command to the printer produces a series of labels resembling this image:



^JJ

Set Auxiliary Port

Description The ^JJ command allows you to control an online verifier or applicator device.

Format ^JJa,b,c,d,e,f

Parameters	Details
a = Operational Mode for auxiliary port	Accepted Values: 0 = off 1 = reprint on error—the printer stops on a label with a
	verification error. When PAUSE is pressed, the label reprints (if ^JZ is set to reprint). If a bar code is near the upper edge of a label, the label feeds out far enough for the bar code to be verified and then backfeeds to allow the next label to be printed and verified.
	2 = maximum throughput—the printer stops when a verification error is detected. The printer starts printing the next label while the verifier is still checking the previous label. This mode provides maximum throughput, but does not allow the printer to stop immediately on a label with a verification error.
	Default Value: 0
b = Application Mode	Accepted Values:
	0 = off 1 = End Print signal normally high, and low only when the printer is moving the label forward.
	2 = End Print signal normally low, and high only when the printer is moving the label forward.
	3 = End Print signal normally high, and low for 20 ms when a label has been printed and positioned.
	4 = End Print signal normally low, and high for 20 ms when a label has been printed and positioned.
	Default Value: 0
c = Application Mode	Accepted Values:
start signal print	p = Pulse Mode – Start Print signal must be de-asserted before it can be asserted for the next label.
	 1 = Level Mode – Start Print signal does not need to be deasserted to print the next label. As long as the Start Print signal is low and a label is formatted, a label prints. Default Value: 0

Parameters	Details
d = Application Label Error Mode	Accepted Values: e = error mode—the printer asserts the Service Required signal (svce_req - pin 10) on the application port, enters into Pause Mode, and displays an error message on the LCD. f = Feed Mode—a blank label prints when the web is not found where expected to sync the printer to the media. Default Value: f
e = Reprint Mode	Accepted Values: e = enabled—printer ignores the Reprint signal. d = disabled—the last label reprints after the signal is asserted. If a label is canceled, the label to be reprinted is also canceled. This mode consumes more memory because the last printed label is not released until it reprints. Default Value: d
f = Ribbon Low Mode	Accepted Values: e = enabled – printer warning issued when ribbon low. d = disabled – printer warning not issued when ribbon low. Default Value: e

~JL

Set Label Length

Description The $\sim JL$ command is used to set the label length. Depending on the size of the label, the printer feeds one or more blank labels.

 $\textbf{Format} ~ {\scriptstyle \sim} \texttt{JL}$

^JM

Set Dots per Millimeter

Description The ^JM command lowers the density of the print—24 dots/mm becomes 12, 12 dots/mm becomes 6, 8 dots/mm becomes 4, and 6 dots/mm becomes 3. ^JM also affects the field origin (^FO) placement on the label (see example below).

When sent to the printer, the ^JM command doubles the format size of the label. Depending on the printhead, normal dot-per-millimeter capabilities for a Zebra printer are 12 dots/mm (304 dots/inch), 8 dots/mm (203 dots/inch) or 6 dots/mm (153 dots/inch).

This command must be entered before the first ^FS command in a format. The effects of ^JM are persistent.

Format ^JMn

This table identifies the parameters for this format:

Parameters	Details
n = set dots per millimeter	Accepted Values: A = 24 dots/mm, 12 dots/mm, 8 dots/mm or 6 dots/mm B = 12 dots/mm, 6 dots/mm, 4 dots/mm or 3 dots/mm
	Default Value: A



Example • This example of the affects of alternating the dots per millimeter:

ZPL II CODE	
^XA ^JMA^FS ^F0100,100 ^B2N,50,Y,N,N ^FD1234567890^FS	
^XZ	



^XA ^JMB^FS ^FO100,100 ^B2N,50,Y,N,N ^FD1234567890^FS ^XZ



Comments If ^JMB is used, the UPS Maxicode bar code becomes out of specification.

~JN

Head Test Fatal

Description The \sim JN command turns on the head test option. When activated, \sim JN causes the printer to halt when a head test failure is encountered.

Once an error is encountered the printer remains in error mode until the head test is turned off $(\neg JO)$ or power is cycled.

Format ~JN

Comments If the communications buffer is full, the printer is not able to receive data. In this condition, the ~JO command is not received by the printer.

~JO

Head Test Non fatal

Description The ~JO command turns off the head test option. ~JO is the default printhead test condition and overrides a failure of printhead element status check. This state is changed when the printer receives a ~JN (Head Test Fatal) command. The printhead test does not produce an error when ~JO is active.

Format ~JO

~JP

Pause and Cancel Format

Description The \sim JP command clears the format currently being processed and places the printer into Pause Mode.

The command clears the next format that would print, or the oldest format from the buffer. Each subsequent ~JP command clears the next buffered format until the buffer is empty. The DATA indicator turns off when the buffer is empty and no data is being transmitted.

Issuing the \sim JP command is identical to using CANCEL on the printer, but the printer does not have to be in Pause Mode first.

Format ~J₽

Power On Reset

Description The \sim JR command resets all of the printer's internal software, performs a power-on self-test (POST), clears the buffer and DRAM, and resets communication parameters and default values. Issuing a \sim JR command performs the same function as a manual power-on reset.

Format ~JR



Sensor Select

Format ~JSb

This table identifies the parameters for this format:

Parameters	Details
b = backfeed order in relation to printing	Accepted Values: A = 100 percent backfeed after printing and cutting B = 0 percent backfeed after printing and cutting, and 100 percent before printing the next label N = normal — 90 percent backfeed after label is printed O = off — turn backfeed off completely 10 to 90 = percentage value The value entered must be a multiple of 10. Values not divisible by 10 are rounded to the nearest acceptable value. For example, ~JS55 is accepted as 50 percent backfeed. Default Value: N

Comments When using a specific value, the difference between the value entered and 100 percent is calculated before the next label is printed. For example, a value of 40 means 40 percent of the backfeed takes place after the label is cut or removed. The remaining 60 percent takes place before the next label is printed.

The value for this command is also reflected in the Backfeed parameter on the printer configuration label.

For ~JSN — the Backfeed parameter is listed as DEFAULT

For ~JSA — or 100 the Backfeed parameter is listed as AFTER

For ~JSB — or 0 the Backfeed parameter is listed as BEFORE

For ~JS10 — to 90 the Backfeed parameter is listed as the value entered

Change Backfeed Sequence

Description The ~JS command is used to control the backfeed sequence. This command can be used on printers with or without built-in cutters.

These are the primary applications:

- to allow programming of the *rest point* of the cut edge of continuous media.
- provide immediate backfeed after peel-off when the printer is used in a print/apply application configuration.

This command stays in effect only until the printer is turned off, a new ~JS command is sent, or the setting is changed on the front panel. When a ~JS command is encountered, it overrides the current front panel setting for the Backfeed Sequence.

The most common way of eliminating backfeed is to operate in Rewind Mode. Rewind Mode does not backfeed at all. After a label prints, the leading edge of the next label is placed at the print line. This eliminates the need to backfeed and does not introduce a non printable area at the leading edge or bottom of the label. It also does not allow the label to be taken from the printer because it is not fed out from under the printhead.

Running in another mode with backfeed turned off allows the label to be removed and eliminates the time-reduction of the backfeed sequence.

Format ~JSb

This table identifies the parameters for this format:

Parameters	Details
b = backfeed order in relation to printing	Accepted Values: A = 100 percent backfeed after printing and cutting B = 0 percent backfeed after printing and cutting, and 100 percent before printing the next label N = normal — 90 percent backfeed after label is printed O = off — turn backfeed off completely 10 to 90 = percentage value The value entered must be a multiple of 10. Values not divisible by 10 are rounded to the nearest acceptable value. For example, ~JS55 is accepted as 50 percent backfeed. Default Value: N

Comments When using a specific value, the difference between the value entered and 100 percent is calculated before the next label is printed. For example, a value of 40 means 40 percent of the backfeed takes place after the label is cut or removed. The remaining 60 percent takes place before the next label is printed.

The value for this command is also reflected in the Backfeed parameter on the printer configuration label.

For ~JSN — the Backfeed parameter is listed as DEFAULT

For ~JSA — or 100 the Backfeed parameter is listed as AFTER

For ~JSB — or 0 the Backfeed parameter is listed as BEFORE

For ~JS10 — to 90 the Backfeed parameter is listed as the value entered

^JT

Head Test Interval

Description The ^JT command allows you to change the printhead test interval from every 100 labels to any desired interval. With the ^JT command, the printer is allowed to run the test after printing a label. When a parameter is defined, the printer runs the test after printing a set amount of labels.

The printer's default head test state is off. Parameters for running the printhead test are defined by the user.

Format ^JT####, a, b, c

This table identifies the parameters for this format:

Parameters	Details
#### = four-digit number of labels printed between head tests	Accepted Values: 0000 to 9999 If a value greater than 9999 is entered, it is ignored. Default Value: 0000 (off)
a = manually select range of elements to test	Accepted Values: Y (yes) or N (no) Initial Value at Power-up: N
b = first element to check when parameter a is Y	Accepted Values: 0 to 9999 Initial Value at Power-up: 0
c = last element to check when parameter a is Y	Accepted Values: 0 to 9999 Initial Value at Power-up: 9999

Comments The ^JT command supports testing a range of print elements. The printer automatically selects the test range by tracking which elements have been used since the previous test.

^JT also turns on Automatic Mode to specify the first and last elements for the head test. This makes it possible to select any specific area of the label or the entire print width.

If the last element selected is greater than the print width selected, the test stops at the selected print width.

Whenever the head test command is received, a head test is performed on the next label unless the count is set to 0 (zero).

^JU

Configuration Update

Description The ^JU command sets the active configuration for the printer.

Format ^JUa

This table identifies the parameters for this format:

Parameters	Details
a = active configuration	Accepted Values: F = reload factory values These values are lost at power-off if not saved with ^JUS. R = recall last saved values S = save current settings These values are used at power-on. Default Value: a value must be specified

Set Ribbon Tension

Description ^JW sets the ribbon tension for the printer it is sent to.

Format ^JWt

This table identifies the parameters for this format:

Parameters	Details	
t = tension	Accepted Values:	
	L = low	
	M = medium	
	H = high	
	Default Value: a value must be specified	

Comments ^JW is used only for *PAX* series printers.

~JX

Cancel Current Partially Input Format

Description The ~JX command cancels a format currently being sent to the printer. It does not affect any formats currently being printed, or any subsequent formats that might be sent.

 $\textbf{Format} ~ {\scriptstyle \sim} \mathtt{J} \mathtt{X}$

^JZ

Reprint After Error

Description The ^JZ command reprints a partially printed label caused by a **Ribbon** Out, Media Out, or Head Open error condition. The label is reprinted as soon as the error condition is corrected.

This command remains active until another ^JZ command is sent to the printer or the printer is turned off.

Format ^JZa

This table identifies the parameters for this format:

Parameters	Details	
	Accepted Values: Y (yes) or N (no)	
	Initial Value at Power-up: Y	

Comments ^JZ sets the error mode for the printer. If ^JZ changes, only labels printed after the change are affected.

If the parameter is missing or incorrect, the command is ignored.

~KB

Kill Battery (Battery Discharge Mode)

Description To maintain performance of the rechargeable battery in the portable printers, the battery must be fully discharged and recharged regularly. The ~KB command places the printer in battery discharge mode. This allows the battery to be drained without actually printing.

Format ~KB

Comments While the printer is in Discharge Mode, the green power LED flashes in groups of three flashes.

Discharge Mode might be terminated by sending a printing format to the printer or by pressing either of the front panel keys.

If the battery charger is plugged into the printer, the battery is automatically recharged once the discharge process is completed.



Select Date and Time Format (for Real Time Clock)

Description The ^KD command selects the format that the Real-Time Clock's date and time information presents as on a configuration label. This is also displayed on the *Printer Idle* LCD front panel display, and displayed while setting the date and time.

Format ^KDa

This table identifies the parameters for this format:

Parameters	Details
a = value of date and time format	Accepted Values: 0 = normal, displays Version Number of firmware 1 = MM/DD/YY (24-hour clock) 2 = MM/DD/YY (12-hour clock) 3 = DD/MM/YY (24-hour clock) 4 = DD/MM/YY (12-hour clock) Default Value: 0

Comments If the Real-Time Clock hardware is not present, Display Mode is set to 0 (Version Number).

If Display Mode is set to 0 (Version Number) and the Real-Time Clock hardware is present, the date and time format on the configuration label is presented in format 1.

If Display Mode is set to 0 (Version Number) and the Real-Time Clock hardware is present, the date and time format on the front panel display is presented in format 1.

^KL

Define Language

Description The ^KL command selects the language displayed on the front panel.

Format ^KLa

This table identifies the parameters for this format:

Parameters	Details
a = language	Accepted Values:
	1 = English
	2 = Spanish
	3 = French
	4 = German
	5 = Italian
	6 = Norwegian
	7 = Portuguese
	8 = Swedish
	9 = Danish
	10 = Spanish2
	11 = Dutch
	12 = Finnish
	13 = Japanese
	Default Value: 1

^KN

Define Printer Name

Description The printer's network name and description can be set using the ^KN command. ^KN is designed to make your Zebra printer easy for users to identify. The name the administrator designates is listed on the configuration label and on the Web page generated by the printer.

Format ^KNa, b

This table identifies the parameters for this format:

Parameters	Details
a = printer name	Accepted Values: up to 16 alphanumeric characters Default Value: if a value is not entered, the parameter is ignored If more than 16 characters are entered, only the first 16 are used.
b = printer description	Accepted Values: up to 35 alphanumeric characters Default Value: if a value is not entered, the parameter is ignored If more than 35 characters are entered, only the first 35 are used.



Example • This is an example of how to change the printer's network name an description:

This shows how a configuration looks before using this command and after using this command:

^XA

^KNZebra1,desk printer

^XZ

Before using this command:

PRINTER CONF	IGURATION
Zebra Technologies ZTC 105SL-200dpi	
+18016. TEAR OFF. NON-CONTINUOUS. WEB. THERMAL-TRANS. 101 4/8 MM. 1233. 7.0IN 177MM. PARALLEL RS232. 9600. 8 BITS. NONE. XON/XOFF. NONE. OOO. NORMAL MODE 7EH 7EH	DARKNESS TEAR OFF FRINT MODE MEDIA TYPE SENSOR TYPE PRINT METHOD PRINT MIDTH LABEL LENGTH MAXIMUM LENGTH MAXIMUM LENGTH PARALLEL COMM. SERIAL COMM. BAUD DATA BITS PARITY HOST HANDSHAKE PROTOCOL NETWORK

After using this command:

PRINTER CONF	IGURATION
Zebra Technologies ZTC 105SL-200dpi Zebra1 desk_printer	
+18016 TEAR OFF NON-CONTINUOUS WEB. THERMAL-TRANS 101 4/8 MM. 1233. 7.0IN 177MM. PARALLEL RS232 9600. 8 BITS NONE. XON/XOFF NONE. XON/XOFF NONE. 000 NORMAL MODE (~) 7EH	DARKNESS TEAR OFF PRINT MODE MEDIA TYPE SENSOR TYPE PRINT METHOD PRINT WIDTH LABEL LENGTH MAXIMUM LENGTH PARALLEL COMM. BAUD DATA BITS PARITY HOST HANDSHAKE PROTOCOL NETHORM

^KP

Define Password

Description The ^KP command is used to define the password that must be entered to access the front panel switches and LCD Setup Mode.

Format ^KP####

This table identifies the parameters for this format:

Parameters	Details
#### = mandatory four-digit password	Accepted Values: any four-digit numeric sequence Default Value: 1234



Example • This is an example of how to set a new front panel password:

^XA

^KP5678

^XZ

Comments If you forget your password, the printer can be returned to a default Setup Mode and the default password 1234 is valid again. Caution should be used, however — this also sets the printer configuration values back to their defaults.

To return the printer to the default factory settings using ZPL, send this:

^XA

^JUF

^XZ

To return the printer to the default factory settings using the control panel keys, see your printer's User Guide for the procedure.

^LH

Label Home

Description The ^LH command sets the label home position.

The default home position of a label is the upper-left corner (position 0,0 along the x and y axis). This is the axis reference point for labels. Any area below and to the right of this point is available for printing. The ^LH command changes this reference point. For instance, when working with preprinted labels, use this command to move the reference point below the preprinted area.

This command affects only fields that come after it. It is recommended to use ^LH as one of the first commands in the label format.

Format ^LHx, y

This table identifies the parameters for this format:

Parameters	Details
x = x-axis position (in dots)	Accepted Values: 0 to 32000 Initial Value at Power-up: 0 or last permanently saved value
y = y-axis position (in dots)	Accepted Values: 0 to 32000 Initial Value at Power-up: 0 or last permanently saved value

Depending on the printhead used in your printer, use one of these when figuring the values for x and y:

```
6 \text{ dots} = 1 \text{ mm}, 152 \text{ dots} = 1 \text{ inch}
8 \text{ dots} = 1 \text{ mm}, 203 \text{ dots} = 1 \text{ inch}
11.8 \text{ dots} = 1 \text{ mm}, 300 \text{ dots} = 1 \text{ inch}
24 \text{ dots} = 1 \text{ mm}, 608 \text{ dots} = 1 \text{ inch}
```

Comments To be compatible with existing printers, this command must come before the first ^FS (Field Separator) command. Once you have issued an ^LH command, the setting is retained until you turn off the printer or send a new ^LH command to the printer.

^LL

Label Length

Description The ^LL command defines the length of the label. This command is necessary when using continuous media (media not divided into separate labels by gaps, spaces, notches, slots, or holes).

To affect the current label and be compatible with existing printers, ^LL must come before the first ^FS (Field Separator) command. Once you have issued ^LL, the setting is retained until you turn off the printer or send a new ^LL command.

Format ^LLy

This table identifies the parameters for this format:

Parameters	Details
y = y-axis position (in dots)	Accepted Values: 1 to 32000, not to exceed the maximum label size.
	While the printer accepts any value for this parameter, the amount of memory installed determines the maximum length of the label.
	Default Value: typically set through the LCD (if applicable), or to the maximum label length capability of the printer.

Comments These formulas can be used to determine the value of y:

For 6 dot/mm printheads	Label length in inches x 152.4 (dots/inch) = y
For 8 dot/mm printheads	Label length in inches x 203.2 (dots/inch) = y
For 12 dot/mm printheads	Label length in inches x 304.8 (dots/inch) = y
For 24 dot/mm printheads	Label length in inches x 609.6 (dots/inch) = y

Values for y depend on the memory size. If the entered value for y exceeds the acceptable limits, the bottom of the label is cut off. The label also shifts down from top to bottom.

If multiple $^{\perp}$ L commands are issued in the same label format, the last $^{\perp}$ L command affects the next label unless it is prior to the first F S.



Label Reverse Print

Description The ^LR command reverses the printing of all fields in the label format. It allows a field to appear as white over black or black over white.

Using the ^LR is identical to placing an ^FR command in all current and subsequent fields.

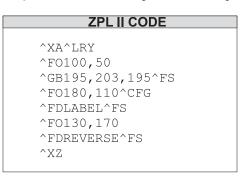
Format ^LRa

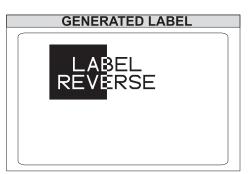
This table identifies the parameters for this format:

Parameters	Details
_	Accepted Values: Y (yes) or N (no) Initial Value at Power-up: N or last permanently saved value



Example • This is an example that shows printing white over black and black over white:





Comments The ^LR setting remains active unless turned off by ^LRN or the printer is turned off.



Note • ^GB needs to be used together with ^LR.

Only fields following this command are affected.

^LS

Label Shift

Description The ^LS command allows for compatibility with Z-130 printer formats that are set for less than full label width. It is used to shift all field positions to the left so the same commands used on a Z-130 or Z-220 Printer can be used on other Zebra printers.

To determine the value for the ^LS command, use this formula:

```
Z-130 and Z-220 values for ^LHx + ^FOx (distance from edge of label) = printer value for ^LSa
```

If the print position is less than 0, set LS to 0.

Format ^LSa



Important • The ability to save the ^LS command depends on the version of firmware.

This table identifies the parameters for this format:

Parameters	Details
	Accepted Values: -9999 to 9999
dots)	Initial Value at Power-up: 0

Comments When entering positive values, it is not necessary to use the + sign. The value is assumed to be positive unless preceded by a negative sign (-).

To be compatible with existing Zebra printers, this command must come before the first ^FS (Field Separator) command. Once you have issued an ^LS command, the setting is retained until you turn off the printer or send a new ^LS command to the printer.

^LT

Label Top

Description The ^LT command moves the entire label format a maximum of 120 dot rows up or down from its current position, in relation to the top edge of the label. A negative value moves the format towards the top of the label; a positive value moves the format away from the top of the label.

This command can be used to fine-tune the position of the finished label without having to change any of the existing parameters.



Important • For some printer models, it is possible to request a negative value large enough to cause the media to backup into the printer and become unthreaded from the platen. This condition can result in a printer error or unpredictable results.

Format ^LTx

This table identifies the parameters for this format:

Parameters	Details
x = label top (in dot rows)	Accepted Values: -120 to 120 Default Value: a value must be specified or the command is ignored

Comments The Accepted Value range for x might be smaller depending on the printer platform.

The ^LT command does not change the media rest position.



Map Clear

Description In normal operation, the bitmap is cleared after the format has been printed. The ^MC command is used to retain the current bitmap. This applies to current and subsequent labels until cleared with ^MCY.

Format ^MCa



Important • To produce a label template, ^MC must be used with ^FV.

This table identifies the parameters for this format:

Parameters	Details
a = map clear	Accepted Values: Y (clear bitmap) or N (do not clear bitmap)
	Initial Value at Power-up: Y

Comments The ^MC command retains the image of the current label after formatting. It appears in the background of the next label printed.



Media Darkness

Description The ^MD command adjusts the darkness relative to the current darkness setting.

Format ^MDa

This table identifies the parameters for this format:

Parameters	Details
a = media darkness level	Accepted Values: -30 to 30, depending on current value Initial Value at Power-up: 0
	If no value is entered, this command is ignored.



Example • These examples show setting the printer to different darkness levels:

- If the current value (value on configuration label) is 16, entering the command ^MD-9 decreases the value to 7.
- If the current value (value on configuration label) is 1, entering the command ^MD15 increases the value to 16.
- If the current value (value on configuration label) is 25, entering the command ^MD10 increases only the value to 30, which is the maximum value allowed.

Each ^MD command is treated separately in relation to the current value as printed on the configuration label.



Important • The darkness setting range for the XiIIIPlus is 0 to 30 in increments of 0.1. The firmware is setup so that the ^MD and ~SD commands (ZPL darkness commands) accepts that range of settings.



Example • These are examples of the *XiIIIPlus* Darkness Setting:

^MD8.3

~SD8.3



Example • For example, this is what would happen if two ^MD commands were received:

Assume the current value is 15. An ^MD-6 command is received that changes the current value to 9. Another command, ^MD2, is received. The current value changes to 17.

The two ^MD commands are treated individually in relation to the current value of 15.

Comments The ~SD command value, if applicable, is added to the ^MD command.



Media Feed

Description The ^MF command dictates what happens to the media at power-up and at head-close after the error clears.

Format ^MFp, h

This table identifies the parameters for this format:

Parameters	Details
p = feed action at	Accepted Values:
power-up	F = feed to the first web after sensor
	$C = (see \sim JC \text{ on page } 187 \text{ definition})$
	$L = (see \sim JL \text{ on page } 194 \text{ definition})$
	N = no media feed
	Default Value: platform-dependent
h = feed action after	Accepted Values:
closing printhead	F = feed to the first web after sensor
	$C = (see \sim JC \text{ on page } 187 \text{ definition})$
	$L = (see \sim JL \text{ on page } 194 \text{ definition})$
	N = no media feed
	Default Value: platform-dependent

Comments It is important to remember that if you choose the $\mathbb N$ setting, the printer assumes that the media and its position relative to the printhead are the same as before power was turned off or the printhead was opened. Use the $^{\mathbb N}$ U command to save changes.

^ML

Maximum Label Length

Description The ^ML command lets you adjust the maximum label length.

Format ^MLa,b,c,d

This table identifies the parameters for this format:

Parameters	Details
a = maximum label length (in dot rows)	Accepted Values: 0 to maximum length of label Default Value: last permanently saved value
b = maximum logical paper out counter	Accepted Values: must be greater than the actual label length or the printer indicates a paper out error after each label Default Value: set to one inch longer than twice the label length
c = maximum physical paper out counter	Accepted Values: must be greater than the actual notch or hole or the printer indicates a paper out condition after each label Default Value: is set to one half an inch
d = maximum ribbon out counter	Accepted Values: allows for the ribbon sensors to occasionally get an incorrect ribbon reading without causing an error condition Default Value: set to one half of a millimeter
	Important • The printer ignores ribbon indications that are less than one-half of a millimeter in length.

Comments For calibration to work properly, you must set the maximum label length equal to or greater than your actual label length.

^MM

Print Mode

Description The ^MM command determines the action the printer takes after a label or group of labels has printed. This bulleted list identifies the different modes of operation:

- Tear-off after printing, the label advances so the web is over the tear bar. The label, with liner attached, can be torn off manually.
- Peel-off after printing, the label moves forward and activates a Label Available Sensor. Printing stops until the label is manually removed from the printer.

Power Peel – liner automatically rewinds using an optional internal rewind spindle.

Value Peel – liner feeds down the front of the printer and is manually removed.

Prepeel – after each label is manually removed, the printer feeds the next label forward to prepeel a small portion of the label away from the liner material. The printer then backfeeds and prints the label. The prepeel feature assists in the proper peel operation of some media types.

- Rewind the label and backing are rewound on an (optional) external rewind device. The next label is positioned under the printhead (no backfeed motion).
- Applicator when used with an application device, the label move far enough forward to be removed by the applicator and applied to an item.
- Cutter after printing, the media feeds forward and is automatically cut into predetermined lengths.

Format ^MMa, b

This table identifies the parameters for this format:

Parameters	Details
a = desired mode	Accepted Values:
	T = Tear-off
	P = Peel-off (not available on S -300)
	R = Rewind
	A = Applicator (depends on printer model)
	C = Cutter
	Default Value: T
	The values available for parameter a are dependent on the printer being used and whether it supports the option.
b = prepeel select	Accepted Values: Y (yes) or N (no)
	Default Value: Y
	The command is ignored if parameters are missing or invalid. The current value of the command remains unchanged.

Comments Be sure to select the appropriate value for the print mode being used to avoid unexpected results.

^MN

Media Tracking

Description The ^MN command relays to the printer what type of media is being used (continuous or non-continuous) for purposes of tracking. This bulleted list shows the types of media associated with this command:

- Continuous Media this media has no physical characteristic (web, notch, perforation, mark, et cetera) to separate labels. Label length is determined by the ^LL command.
- Non-continuous Media this media has some type of physical characteristic (web, notch, perforation, mark, et cetera) to separate the labels.

Format ^MNa

This table identifies the parameters for this format:

Parameters	Details
a = media being used	Accepted Values:
	N = continuous media
	*Y = non-continuous media web sensing
	*₩ = non-continuous media web sensing
	M = non-continuous media mark sensing
	Default Value: a value must be entered or the command is ignored

^{*} provides the same result.



Mode Protection

Description The ^MP command is used to disable the various mode functions on the front panel. Once disabled, the settings for the particular mode function can no longer be changed and the LED associated with the function does not light.

Because this command has only one parameter, each mode must be disabled with an individual ^MP command.

Format ^MPa

This table identifies the parameters for this format:

Parameters	Details
a = mode to protect	Accepted Values:
	D = disable Darkness Mode
	P = disable Position Mode
	C = disable Calibration Mode
	E = enable all modes
	S = disable all mode saves (modes can be adjusted but values
	are not saved) W = disable Pause
	F = disable Feed
	X = disable Cancel
	M = disable menu changes
	Default Value: a value must be entered or the command is ignored



Example • This example disables these modes, D and C.

^XA

^MPD

^MPC

^XZ

^MT

Media Type

Description The ^MT command selects the type of media being used in the printer. There are two choices for this command:

- Thermal Transfer Media this media uses a high-carbon black or colored ribbon. The ink on the ribbon is bonded to the media.
- Direct Thermal Media this media is heat sensitive and requires no ribbon.

Format ^MTa

This table identifies the parameters for this format:

Parameters	Details
a = media type used	Accepted Values:
	T = thermal transfer media
	D = direct thermal media
	Default Value: a value must be entered or the command is ignored

^MU

Set Units of Measurement

Description The ^MU command sets the units of measurement the printer uses. ^MU works on a field-by-field basis. Once the mode of units is set, it carries over from field to field until a new mode of units is entered.

^MU also allows for printing at lower resolutions — 600 dpi printers are capable of printing at 300, 200, and 150 dpi; 300 dpi printers are capable of printing at 150 dpi.

Format ^MUa,b,c

This table identifies the parameters for this format:

Parameters	Details
a = units	Accepted Values:
	D = dots
	I = inches
	M = millimeters
	Default Value: D
b = format base in dots per inch	Accepted Values: 150, 200, 300
	Default Value: a value must be entered or the command is ignored
c = desired dots-per- inch conversion	Accepted Values: 300, 600
	Default Value: a value must be entered or the command is ignored



Example • This is an example of Setting Units:

Assume 8 dot/millimeter (203 dot/inch) printer.

Field based on dots:

^MUd^F0100,100^GB1024,128,128^FS

Field based on millimeters:

^MUm^F012.5,12.5^GB128,16,16^FS

Field based on inches:

^MUi^FO.493,.493^GB5.044,.631,.631^FS



Example • This is an example of Converting dpi Values.

Convert a 150 dpi format to a 300 dpi format with a base in dots:

^MUd, 150, 300

Convert a 150 dpi format to a 600 dpi format with a base in dots:

^MUd, 150, 600

Convert a 200 dpi format to a 600 dpi format with a base in dots:

^MUd,200,600

To reset the conversion factor to the original format, enter matching values for parameters b *and* c:

^MUd,150,150

^MUd,200,200

^MUd,300,300

^MUd,600,600

Comments This command should appear at the beginning of the label format to be in proper ZPL II format.

To turn the conversion off, enter matching values for parameter b and c.



Modify Head Cold Warning

Description The ^MW command allows you to set the head cold warning indicator based on the operating environment.

Format ^MWy

This table identifies the parameters for this format:

Parameters	Details
a = enable head cold	Accepted Values:
warning	y = enable head cold warning
	n = disable head cold warning



Important • When a parameter is **not** given, the instruction is *ignored*.

~NC

Network Connect

Description The ~NC command is used to connect a particular printer to a network by calling up the printer's network ID number.

Format ~NC###

This table identifies the parameters for this format:

Parameters	Details
### = network ID number assigned (must be a three- digit entry)	Accepted Values: 001 to 999 Default Value: 000 (none)

Comments Use this command at the beginning of any label format to specify which printer on the network is going to be used. Once the printer is established, it continues to be used until it is changed by another ~NC command. This command must be included in the label format to wake up the printer.

The commands ^MW, ~NC, ^NI, ~NR, and ~NT are used only with ZNET RS-485 printer networking.

^NI

Network ID Number

Description The ^NI command is used to assign a network ID number to the printer. This must be done before the printer can be used in a network.

Format ^NI###

This table identifies the parameters for this format:

Parameters	Details
### = network ID number assigned (must be a three- digit entry)	Accepted Values: 001 to 999 Default Value: 000 (none)

Comments The last network ID number set is the one recognized by the system.

The commands \sim NC, $^{\rm NI}$, \sim NR, and \sim NT are used only with ZNET RS-485 printer networking.

~NR

Set All Network Printers Transparent

Description The ~NR command sets all printers in the network to be transparent, regardless of ID or current mode.

Format ~NR

Comments The commands ~NC, ^NI, ~NR, and ~NT are used only with ZNET RS-485 printer networking.

^NS

Change Networking Settings

Description The ^NS command is used to change network settings.

Format ^NSa,b,c,d

This table identifies the parameters for this format:

Parameters	Details
a = network setting	Accepted Values:
	IP Resolution. a (ALL), b (BOOTP), c (DHCP and BOOTP), d (DHCP), g (GLEANING ONLY), r (RARP), p (permanent)
b = IP Address	Accepted Values: 0 to 255
c = Subnet Mask	Accepted Values: 0 to 255
d = Default Gateway	Accepted Values: 0 to 255

~NT

Set Currently Connected Printer Transparent

Description The ~NT command sets the currently connected network printer to be transparent.

Format $\sim NT$

Comments With Z Series[®] printers, the \sim NT command functions the same as the \sim NR command. All Z Series printers on a network receive the transmission.

The commands ~NC, ^NI, ~NR, and ~NT are used only with ZNET RS-485 printer networking.



Slew Given Number of Dot Rows

Description The ^PF command causes the printer to slew labels (move labels at a high speed without printing) a specified number of dot rows from the bottom of the label. This allows faster printing when the bottom portion of a label is blank.

Format ^PF#

Parameters	Details
# = number of dots	Accepted Values: 0 to 32000
rows to slew	Default Value: a value must be entered or the command is ignored

^PH ~PH

Slew to Home Position

Description The ^PH or ~PH command causes the printer to feed one blank label.

The \sim PH command feeds one label after the format currently being printed is done or when the printer is placed in pause.

The ^PH command feeds one blank label after the current format prints.

Format ^PH or ~PH

^PM

Printing Mirror Image of Label

Description The ^PM command prints the entire printable area of the label as a mirror image. This command flips the image from left to right.

Format ^PMa

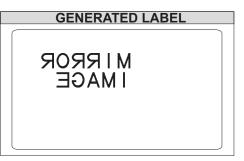
This table identifies the parameters for this format:

Parameters	Details
	Accepted Values: Y (yes) or N (no)
of entire label	Default Value: N



Example • This is an example of printing a mirror image on a label:

ZPL II CODE	
^XA^PMY ^F0100,100	
^CFG ^FDMIRROR^FS	
^F0100,160 ^FDIMAGE^FS	
^XZ	



Comments If the parameter is missing or invalid, the command is ignored. Once entered, the ^PM command remains active until ^PMN is received or the printer is turned off.



Print Orientation

Description The ^PO command inverts the label format 180 degrees. The label appears to be printed upside down. If the original label contains commands such as ^LL, ^LS, ^LT and ^PF, the inverted label output is affected differently.

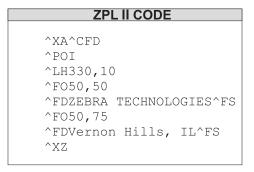
Format ^POa

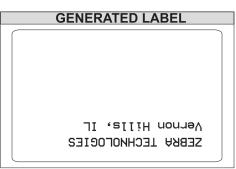
This table identifies the parameters for this format:

Parameters	Details
a = invert label 180 degrees	Accepted Values: N (normal) or I (invert) Default Value: N



Example • This is an example of printing a label at 180 degrees:





The POI command inverts the x, y coordinates. All image placement is relative to these inverted coordinates. Therefore, a different LH (Label Home) can be used to move the print back onto the label.

Comments If multiple ^PO commands are issued in the same label format, only the last command sent to the printer is used.

Once the ^PO command is sent, the setting is retained until another ^PO command is received or the printer is turned off.

^PP ~PP

Programmable Pause

Description The ~PP command stops printing after the current label is complete (if one is printing) and places the printer in Pause Mode.

The ^PP command is not immediate. Therefore, several labels might print before a pause is performed. This command pauses the printer after the current format prints.

The operation is identical to pressing PAUSE on the front panel of the printer. The printer remains paused until PAUSE is pressed or a ~PS (Print Start) command is sent to the printer.

Format ^PP or ~PP



Print Quantity

Description The ^PQ command gives control over several printing operations. It controls the number of labels to print, the number of labels printed before printer pauses, and the number of replications of each serial number.

Format ^PQq,p,r,o

This table identifies the parameters for this format:

Parameters	Details
q = total quantity of labels to print	Accepted Value: 1 to 99, 999, 999 Default Value: 1
p = pause and cut value (labels between pauses)	Accepted Value: 1 to 99, 999, 999 Default Value: 0 (no pause)
r = replicates of each serial number	Accepted Value: 0 to 99, 999, 999 replicates Default Value: 0 (no replicates)
o = override pause count	Accepted Value: Y (yes) or N (no) Default Value: N

If the \circ parameter is set to Y, the printer cuts but does not pause, and the printer does **not** pause after every group count of labels has been printed. With the \circ parameter set to N (default), the printer pauses after every group count of labels has been printed.



Example • This example shows the control over print operations:

^PQ50,10,1,Y: This example prints a total of 50 labels with one replicate of each serial number. It prints the total quantity in groups of 10, but does not pause after every group.

^PQ50,10,1,N: This example prints a total of 50 labels with one replicate of each serial number. It prints the total quantity in groups of 10, pausing after every group.

^PR

Print Rate

Description The ^PR command determines the media and slew speed (feeding a blank label) during printing.

The printer operates with the selected speeds until the setting is reissued or the printer is turned off.

The print speed is application-specific. Because print quality is affected by media, ribbon, printing speeds, and printer operating modes, it is very important to run tests for your applications.



Important • Some models go to default print speed when power is turned off.

Format ^PRp,s,b

Parameters	Details
p = print speed	Accepted Values:
	A or $2 = 50.8$ mm/sec. (2 inches/sec.)
	B or $3 = 76.2 \text{ mm/sec.} (3 \text{ inches/sec.})$
	C or 4 = 101.6 mm/sec. (4 inches/sec.)
	5 = 127 mm/sec.(5 inches/sec.)
	D or 6 = 152.4 mm/sec. (6 inches/sec.)
	E or $8 = 203.2 \text{ mm/sec.} (8 \text{ inches/sec.})$
	9 = 220.5 mm/sec. 9 inches/sec.)
	10 = 245 mm/sec.(10 inches/sec.)
	11 = 269.5 mm/sec.(11 inches/sec.)
	12 = 304.8 mm/sec. 12 inches/sec.) Default Value: A
s = slew speed	Accepted Values:
s – siew speed	A or $2 = 50.8 \text{ mm/sec.}$ (2 inches/sec.)
	B or $3 = 76.2 \text{ mm/sec.}$ (3 inches/sec.)
	C or 4 = 101.6 mm/sec. (4 inches/sec.)
	5 = 127 mm/sec. 5 inches/sec.)
	D or 6 = 152.4 mm/sec. (6 inches/sec.)
	E or 8 = 203.2 mm/sec. (8 inches/sec.)
	9 = 220.5 mm/sec. (9 inches/sec.)
	10 = 245 mm/sec. (10 inches/sec.)
	11 = 269.5 mm/sec. (10 inches/sec.)
	12 = 304.8 mm/sec. 12 inches/sec.)
	Default Value: D
b = backfeed speed	Accepted Values:
	A or $2 = 50.8 \text{ mm/sec.} (2 \text{ inches/sec.})$
	B or $3 = 76.2$ mm/sec. (3 inches/sec.)
	C or $4 = 101.6 \text{ mm/sec.} (4 \text{ inches/sec.})$
	5 = 127 mm/sec.(5 inches/sec.)
	D or 6 = 152.4 mm/sec. (6 inches/sec.)
	E or 8 = 203.2 mm/sec. (8 inches/sec.)
	9 = 220.5 mm/sec. 9 inches/sec.)
	10 = 245 mm/sec. 10 inches/sec.)
	11 = 269.5 mm/sec. 11 inches/sec.)
	12 = 304.8 mm/sec. 12 inches/sec.)
	Default Value: A

Comments The speed setting for p, s, and b is dependent on the limitations of the printer. If a particular printer is limited to a rate of 6 ips (inches per second), a value of 12 can be entered but the printer performs only at a 6 ips rate. See your printer's User Guide for specifics on performance.

~PR

Applicator Reprint

Description The ~PR command is supported only by the *PAX* and *PAX2*-Series printers. If the ~PR command is enabled (see ^JJ on page 192), the last label printed reprint, similar to the applicator asserting the Reprint signal on the applicator port.

Format ~PR

Comments Pressing PREVIOUS on the front panel also causes the last label to reprint.

~PS

Print Start

Description The ~PS command causes a printer in Pause Mode to resume printing. The operation is identical to pressing PAUSE on the front panel of the printer when the printer is already in Pause Mode.

Format ~PS



Print Width

Description The ^PW command allows you set the print width.

Format ^PWa

This table identifies the parameters for this format:

Parameters	Details
a = label width (in dots)	Accepted Values: 2, to the width of the label If the value exceeds the width of the label, the width is set to the label's maximum size. Default Value: last permanently saved value

Limitation Not all Zebra printers support the ^PW command.

~RO

Reset Advanced Counter

Description The ~RO command resets the advanced counters used by the printer to monitor label generation in inches, centimeters, and number of labels. Two resettable counters are available and can be reset.

Format ~ROC

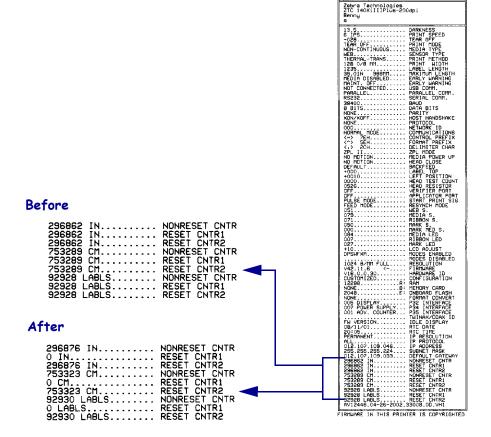
This table identifies the parameters for this format:

Parameters	Details
c = counter number	Accepted Values: 1 or 2 Default Value: a value must be specified or the command is ignored

PRINTER CONFIGURATION



Example • This is an example of the ~RO command.



^SC

Set Serial Communications

Description The ^SC command allows you to change the serial communications parameters you are using.

Format ^SCa,b,c,d,e,f

This table identifies the parameters for this format:

Parameters	Details
a = baud rate	Accepted Values: 110; 600; 1, 200; 2400; 4800; 9600; 14400; 19200; 28800; 38400; or 57600; 115200
	Default Value: must be specified or the parameter is ignored
b = word length (in	Accepted Values: 7 or 8
data bits)	Default Value: must be specified
c = parity	Accepted Values: N (none), E (even), or ○ (odd)
	Default Value: must be specified
d = stop bits	Accepted Values: 1 or 2
	Default Value: must be specified
e = protocol mode	Accepted Values: X (XON/XOFF), D (DTR/DSR), or R (RTS)
	Default Value: must be specified
f = Zebra protocol	Accepted Values:
	A = ACK/NAK
	N = none
	Z = Zebra
	Default Value: must be specified

Comments If any of the parameters are missing, out of specification, not supported by a particular printer, or have a ZPL-override DIP switch set, the command is ignored.

A ^JUS command causes the changes in Communications Mode to persist through power-up and software resets.

~SD

Set Darkness

Description The ~SD command allows you to set the darkness of printing. ~SD is the equivalent of the darkness setting parameter on the front panel display.

Format ~SD##

This table identifies the parameters for this format:

Parameters	Details
	Accepted Values: 00 to 30 Default Value: last permanently saved value



Example • These are examples of the *XiIIIPlus* Darkness Setting:

^MD8.3

~SD8.3

Comments The ^MD command value, if applicable, is added to the ~SD command.

Select Encoding

Description The ^SE command was created to select the desired ZPL or ZPL II encoding table.

Format ^SEd:o.x

Parameters	Details
d = location of encoding table	Accepted Values: R:, E:, B:, and A: Default Value: R:
o = name of encoding table	Accepted Value: 1 to 8 alphanumeric characters Default Value: a value must be specified
x = extension	Fixed Value: .DAT



Serialization Field (with a Standard ^FD String)

Description The ^SF command allows you to serialize a standard ^FD string. Fields serialized with this command are right-justified or end with the last character of the string. The increment string is aligned with the mask, starting with the right-most position. The maximum size of the mask and increment string is 3K combined.

Format ^SFa, b

This table identifies the parameters for this format:

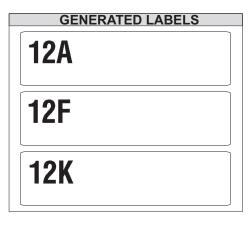
Parameters	Details
a = mask string	The mask string sets the serialization scheme. The length of the string mask defines the number of characters in the current ^FD string to be serialized. The mask is aligned to the characters in the ^FD string starting with the right-most position.
	Mask String placeholders:
	D or d – Decimal numeric 0–9
	H or h – Hexadecimal 0–9 plus a-f or A-F
	○ or ○ - Octal 0-7
	A or a – Alphabetic a–z or A–Z
	N or n – Alphanumeric 0–9 plus a–z or A–Z
	% – Ignore character or skip
b = increment string	The increment string is the value to be added to the field on each label. The default value is equivalent to a decimal value of one. The string is composed of any characters defined in the serial string. Invalid characters are assumed to be equal to a value of zero in that character position.
	The increment value for alphabetic strings start with 'A' or 'a' as the zero placeholder. This means to increment an alphabetic character by one, a value of 'B' or 'b' must be in the increment string.

For characters that do not get incremented, the % character needs to be added to the increment string.



Example • This is an example of serializing a ^FD string:

^XA ^FO100,100 ^CF0,100 ^FD12A^SFnnA,F^FS ^PQ3 ^XZ Note: The ZPL II code above will generate three separate labels, seen to the right.



This mask has the first characters as alphanumeric (nn = 12) and the last digit as uppercase alphabetic (A). The decimal value of the increment number is equivalent to 5 (F). The number of labels generated depends on the number specified by the PQ command.

In a similar instance, the ^FD string could be replaced with either of the ^FD strings below to generate a series of label, determined by ^PQ.

```
^FDBL0000^SFAAdddd,1
```

The print sequence on this series of labels is:

```
BL0000, BL0001,...BL0009, BL0010,...
BL0099, BL0100,...BL9999, BM0000...
^FDBL00-0^SFAAdd%d,1%1
```

The print sequence on this series of labels is:

```
BL00-0, BL01-1, BL02-2,...BL09-9, BL11-0, BL12-1...
```

^SL

Set Mode and Language (for Real-Time Clock)

Description The ^SL command is used to specify the Real-Time Clock's mode of operation and language for printing information.

Format ^SLa,b

Parameters	Details
a = mode	Accepted Values:
	S = Start Time Mode. This is the time that is read from the Real-Time Clock when label formatting begins (when ^XA is received). The first label has the same time placed on it as the last label.
	T = Time Now Mode. This is the time that is read from the Real-Time Clock when the label to be printed is placed in print queue. <i>Time Now</i> is similar to a serialized time or date field.
	Default Value: S
b = language	Accepted Values:
	1 = English
	2 = Spanish
	3 = French
	4 = German
	5 = Italian
	6 = Norwegian
	7 = Portuguese
	8 = Swedish
	9 = Danish
	10 = Spanish 2
	11 = Dutch
	12 = Finnish
	Default Value: the language selected with ^KL or the front panel

^SN

Serialization Data

Description The ^SN command allows the printer to index data fields by a selected increment or decrement value, making the data fields increase or decrease by a specified value each time a label is printed. This can be performed on 100 to 150 fields in a given format and can be performed on both alphanumeric and bar code fields. A maximum of 12 of the rightmost integers are subject to indexing. The first integer found when scanning from right to left starts the indexing portion of the data field.

If the alphanumeric field to be indexed ends with an alpha character, the data is scanned, character by character, from right to left until a numeric character is encountered. Serialization takes place using the value of the first number found.

Format ^SNv,n,z

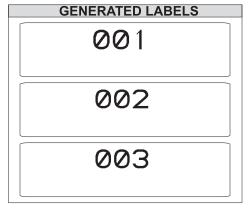
This table identifies the parameters for this format:

Parameters	Details
∨ = starting value	Accepted Values: 12-digits maximum for the portion to be indexed
	Default Value: 1
n = increment or	Accepted Values: 12-digit maximum
decrement value	Default Value: 1
	To indicate a decrement value, precede the value with a minus (–) sign.
z = add leading zeros	Accepted Values: Y (yes) or N (no)
(if needed)	Default Value: N

\rightarrow

Example • This example shows incrementing by a specified value:

^XA ^F0260,110 ^CFG ^SN001,1,Y^FS ^PQ3 ^XZ Note: The ZPL II code above will generate three separate labels, seen to the right.



Comments Incrementing and decrementing takes place for each serial-numbered field when all replicates for each serial number have been printed, as specified in parameter r of the PQ (print quality) command.

If, during the course of printing serialized labels, the printer runs out of either paper or ribbon, the first label printed (after the media or ribbon has been replaced and calibration completed) has the same serial number as the *partial* label printed before the *out* condition occurred. This is done in case the last label before the *out* condition did not fully print. This is controlled by the ^JZ command.

Using Leading Zeros

In the SN command, the z parameter determines if leading zeros are printed or suppressed. Depending on which value is used (Y = print leading zeros; N = do not print leading zeros), the printer either prints or suppresses the leading zeros.

The default value for this parameter is N (do not print leading zeros).

Print Leading Zeros

The starting value consists of the right-most consecutive sequence of digits. The width (number of digits in the sequence) is determined by scanning from right to left until the first non-digit (space or alpha character) is encountered. To create a specific width, manually place leading zeros as necessary.

Suppressing Leading Zeros

The starting value consists of the right-most consecutive sequence of digits, including any leading spaces. The width (number of digits in the sequence) is determined by scanning from right to left until the first alpha character (except a space) is encountered. To create a specific width, manually place leading spaces or zeros as necessary. Suppressed zeros are replaced by spaces. During the serialization process, when the entire number contains all zeros, the last zero is not suppressed.

The ^SN command replaces the Field Data (^FD) command within a label formatting program.

^SO

Set Offset (for Real-Time Clock)

Description The ^SO command is used to set the secondary and the tertiary offset from the primary Real-Time Clock.

Format ^SOa,b,c,d,e,f,g

Parameters	Details
a = clock set	Accepted Values: 2 (secondary) or 3 (tertiary)
	Default Value: value must be specified
b = months offset	Accepted Values: -32000 to 32000
	Default Value: 0
c = days offset	Accepted Values: -32000 to 32000
	Default Value: 0
d = years offset	Accepted Values: -32000 to 32000
	Default Value: 0
e = hours offset	Accepted Values: -32000 to 32000
	Default Value: 0
f = minutes offset	Accepted Values: -32000 to 32000
	Default Value: 0
g = seconds offset	Accepted Values: -32000 to 32000
	Default Value: 0

^SP

Start Print

Description The ^SP command allows a label to start printing at a specified point before the entire label has been completely formatted. On extremely complex labels, this command can increase the overall throughput of the print.

The command works as follows: Specify the dot row at which the ^SP command is to begin. This creates a label *segment*. Once the ^SP command is processed, all information in that segment prints. During the printing process, all of the commands after the ^SP continue to be received and processed by the printer.

If the segment after the ^SP command (or the remainder of the label) is ready for printing, media motion does not stop. If the next segment is not ready, the printer stops mid-label and wait for the next segment to be completed. Precise positioning of the ^SP command requires a trial-and-error process, as it depends primarily on print speed and label complexity.

The ^SP command can be effectively used to determine the worst possible print quality. You can determine whether using the ^SP command is appropriate for the particular application by using this procedure.

If you send the label format up to the first ^SP command and then wait for printing to stop before sending the next segment, the printed label is a sample of the worst possible print quality. It drops any field that is out of order.

If the procedure above is used, the end of the label format must be:

^SP#^FS

Format ^SPa

Parameters	Details
a = dot row to start printing	Accepted Values: 0 to 32000 Default Value: 0

 \rightarrow

Example • In this example, a label 800 dot rows in length uses ^SP500. Segment 1 prints while commands in Segment 2 are being received and formatted.





Halt ZebraNet Alert

Description The ^SQ command is used to stop the ZebraNet Alert option.

Format ^SQa,b,c

Parameters	Details
a = condition type	Accepted Values:
	A = paper out
	B = ribbon out
	C = printhead over-temp
	D = printhead under-temp
	E = head open
	F = power supply over-temp
	G = ribbon-in warning (Direct Thermal Mode)
	H = rewind full
	I = cut error
	J = printer paused
	K = PQ job completed
	L = label ready
	M = head element out
	P = power on
	Q = clean printhead
	R = media low
	S = ribbon low
	T = replace head
	U = battery low
1 1 2 2	V = all errors
b = destination	Accepted Values:
	A = serial port
	B = parallel port
	C = e-mail address
	D = TCP/IP $E = UDP/IP$
	E = ODP/IP $F = SNMP trap$
	-
1.14	* = wild card to stop alerts for all destinations
c = halt messages	Accepted Values: Y (halt messages) or N (start messages)
	Default Value: Y

Set Printhead Resistance

Description The ^SR command allows you to set the printhead resistance.

Format ^SR####

This table identifies the parameters for this format:

Parameters	Details
#### = resistance value (four-digit numeric value)	Accepted Value: 0488 to 1175 Default Value: last permanently saved value

Comments To avoid damaging the printhead, this value should be less than or equal to the value shown on the printhead being used. Setting a higher value could damage the printhead.



Note • New models automatically set head resistance.

^SS

Set Media Sensors

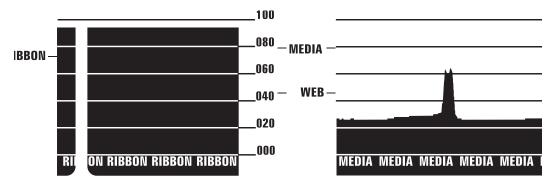
Description The ^SS command is used to change the values for media, web, ribbon, and label length set during the media calibration process. The media calibration process is described in your specific printer's user's guide.

Format ^SSw, m, r, 1, m2, r2, a, b, c

Parameters	Details
w = web (three-digit value)	Accepted Values: 000 to 100
	Default Value: value shown on the media sensor profile or configuration label
m = media (three-digit	Accepted Values: 000 to 100
value)	Default Value: value shown on the media sensor profile or configuration label
r = ribbon (three-digit	Accepted Values: 001 to 100
value)	Default Value: value shown on the media sensor profile or configuration label
1 = label length (in	Accepted Values: 0001 to 32000
dots, four-digit value)	Default Value: value calculated in the calibration process
m2 = intensity of	Accepted Values: 000 to 100
media LED (three-digit value)	Default Value: value calculated in the calibration process
r2 = intensity of	Accepted Values: 000 to 100
ribbon LED (three-digit value)	Default Value: value calculated in the calibration process
a = mark sensing	Accepted Values: 000 to 100
(three-digit value)	Default Value: value calculated in the calibration process
b = mark media	Accepted Values: 000 to 100
sensing (three- digit value)	Default Value: value calculated in the calibration process
c = mark LED	Accepted Values: 000 to 100
sensing (three- digit value)	Default Value: value calculated in the calibration process



Example • Below is an example of a media sensor profile. Notice the numbers from 000 to 100 and where the words WEB, MEDIA, and RIBBON appear in relation to those numbers. Also notice the black vertical spike. This represents where the printer sensed the transition from media-to-web-to-media.



The media and sensor profiles produced vary in appearance from printer to printer.

Comments The m2 and r2 parameters have no effect in Stripe[®] S-300 and S-500 printers.

Maximum values for parameters depend on which printer platform is being used.

^ST

Set Date and Time (for Real-Time Clock)

Description The ^ST command sets the date and time of the Real-Time Clock.

Format ^STa,b,c,d,e,f,g

Parameters	Details
a = month	Accepted Values: 01 to 12
	Default Value: current month
b = day	Accepted Values: 01 to 31
	Default Value: current day
c = year	Accepted Values: 1998 to 2097
	Default Value: current year
d = hour	Accepted Values: 00 to 23
	Default Value: current hour
e = minute	Accepted Values: 00 to 59
	Default Value: current minute
f = second	Accepted Values: 00 to 59
	Default Value: current second
g = format	Accepted Values:
	A = a.m.
	P = p.m.
	M = 24-hour military
	Default Value: M



Set ZebraNet Alert

Description The ^SX command is used to configure the ZebraNet Alert System.

Format ^SXa,b,c,d,e,f

This table identifies the parameters for this format:



Note • The values in this table apply to firmware $V48_12_4$ and above.

Parameters	Details
a = condition type	Accepted Values:
	A = paper out
	B = ribbon out
	C = printhead over-temp
	D = printhead under-temp
	E = head open
	F = power supply over-temp
	G = ribbon-in warning (Direct Thermal Mode)
	H = rewind full
	I = cut error
	J = printer paused
	K = PQ job completed
	L = label ready
	M = head element out
	P = power on
	Q = clean printhead
	R = media low
	S = ribbon low
	T = replace head
	U = battery low
	V = all errors
	Default Value: if the parameter is missing or invalid, the command
	is ignored

Parameters	Details
b = destination for route alert	Accepted Values: A = serial port B* = parallel port C = e-mail address D = TCP/IP E = UDP/IP F = SNMP trap Default Value: if this parameter is missing or invalid, the
	command is ignored * Requires bidirectional communication.
c = enable <i>condition</i> set alert to this destination	Accepted Values: Y (yes) or N (no) Default Value: Y or previously configured value
d = enable condition clear alert to this destination	Accepted Values: Y (yes) or N (no) Default Value: N or previously configured value Parameters e and f are sub-options based on destination. If the sub-options are missing or invalid, these parameters is ignored.
e = destination setting	Accepted Values: Internet e-mail address (e.g. user@company.com) IP address (for example, 10.1.2.123) SNMP trap IP or IPX addresses
f = port number	Accepted Values: TCP port # (0 to 65535) UPD port # (0 to 65535)



Example • This is an example of the different (b) destinations that you can send for the condition type (a):

Serial: ^SXA, A, Y, Y
Parallel: ^SXA, B, Y, Y

E-Mail: ^SXA,C,Y,Y,admin@company.com TCP: ^SXA,D,Y,Y,123.45.67.89,1234 UDP: ^SXA,E,Y,Y,123.45.67.89,1234 SNMP Trap: ^SXA,F,Y,Y,255.255.255.255

Comments In the example above for SNMP Trap, entering 255.255.255.255 broadcasts the notification to every SNMP manager on the network. To route the device to a single SNMP manager, enter a specific address (123.45.67.89).

^SZ

Set ZPL

Description The ^SZ command is used to select the programming language used by the printer. This command gives you the ability to print labels formatted in both ZPL and ZPL II.

This command remains active until another ^SZ command is sent to the printer or the printer is turned off.

Format ^sza

This table identifies the parameters for this format:

Parameters	Details
a = ZPL version	Accepted Values:
	1 = ZPL
	2 = ZPL II
	Default Value: 2

Comments If the parameter is missing or invalid, the command is ignored.

~TA

Tear-off Adjust Position

Description The ~TA command lets you adjust the rest position of the media after a label is printed, which changes the position at which the label is torn or cut.

Format ~TA###



Important • These are some important facts about this command:

- For 600 dpi printers, the step size doubles.
- If the number of characters is **less than** 3, the command is ignored.

This table identifies the parameters for this format:

Parameters	Details
### = change in media rest position (3-digit value in dot rows must be used.)	Accepted Values: -120 to 120 Default Value: last permanent value saved

Comments If the parameter is missing or invalid, the command is ignored.

^TO

Transfer Object

Description The ^TO command is used to copy an object or group of objects from one storage device to another. It is similar to the copy function used in PCs.

Source and destination devices must be supplied and must be different and valid for the action specified. Invalid parameters cause the command to be ignored.

The asterisk (*) can be used as a wild card for object names and extensions. For instance, ZEBRA.* or *. GRF are acceptable forms for use with the ^TO command.

At least one source parameter (d, o, or x) and one destination parameter (s, o, or x) must be specified. If only TO is entered, the command is ignored.

Format ^TOd:o.x,s:o.x

This table identifies the parameters for this format:

Parameters	Details
d = source device of stored object	Accepted Values: R:, E:, B:, and A: Default Value: if a drive is not specified, all objects are transferred to the drive set in parameter s
o = stored object name	Accepted Values: any existing object conforming to Zebra conventions Default Value: if a name is not specified, * is used — all objects are selected
x = extension	Accepted Values: any extension conforming to Zebra conventions Default Value: if an extension is not specified, * is used — all extensions are selected
s = destination device of the stored object	Accepted Values: R:, E:, B:, and A: Default Value: a destination must be specified
o = name of the object at destination	Accepted Values: up to 8 alphanumeric characters Default Value: if a name is not specified, the name of the existing object is used
x = extension	Accepted Values: any extension conforming to Zebra conventions Default Value: if an extension is not specified, the extension of the existing object is used

Comments Parameters o, x, and s support the use of the wild card (*).

If the destination device does not have enough free space to store the object being copied, the command is canceled.

Zebra files (\mathbb{Z} : * . *) cannot be transferred. These files are copyrighted by Zebra Technologies.

Transferring Objects

These are some examples of using the ^TO command.

To copy the object ZLOGO.GRF from DRAM to an optional Memory Card and rename it ZLOGO1.GRF, write the following format:

```
^XA
^TOR:ZLOGO.GRF,B:ZLOGO1.GRF
^XZ
```

To copy the object SAMPLE.GRF from an optional Memory Card to DRAM and keep the same name, write this format:

```
^XA
^TOB:SAMPLE.GRF,R:SAMPLE.GRF
^XZ
```

Transferring Multiple Objects

The asterisk (*) can be used to transfer multiple object files (except *.FNT) from DRAM to the Memory Card. For example, assume you have several object files that contain logos. These files are named LOGO1.GRF, LOGO2.GRF, and LOGO3.GRF.

To transfer all these files to the memory card using the name NEW instead of LOGO, place an asterisk after the names NEW and LOGO in the transfer command. This copies all files beginning with LOGO in one command.

```
^XA
^TOR:LOGO*.GRF,B:NEW*.GRF
^XZ
```

During a multiple transfer, if a file is too big to be stored on the memory card, that file is skipped. All remaining files attempt to be transferred. All files that can be stored within the space limitations are transferred, while other files are ignored.

~WC

Print Configuration Label

Description The ~WC command is used to generate a printer configuration label. The printer configuration label contains information about the printer setup, such as sensor type, network ID, ZPL mode, firmware version, and descriptive data on the R:, E:, B:, and A: devices.

Format ~WC

Comments This command works only when the printer is idle.



Print Directory Label

Description The ^WD command is used to print a label listing bar codes, objects stored in DRAM, or fonts.

For bar codes, the list shows the name of the bar code. For fonts, the list shows the name of the font, the number to use with ^Af command, and size. For objects stored in DRAM, the list shows the name of the object, extension, size, and option flags. All lists are enclosed in a double-line box.

Format ~WDd:o.x

This table identifies the parameters for this format:

Parameters	Details		
d = source device —	Accepted Values: R:, E:, B:, A: and Z:		
optional	Default Value: R:		
o =object name —	Accepted Values: 1 to 8 alphanumeric characters		
optional	Default Value: *		
	The use of a ? (question mark) is also allowed.		
x = extension —	Accepted Values: any extension conforming to Zebra conventions		
optional	. FNT = font		
	.BAR = bar code		
	. ZPL = stored ZPL format		
	.GRF = GRF graphic		
	.CO = memory cache		
	. DAT = font encoding		
	. STO = data storage		
	. PNG = PNG graphic		
	* = all objects		
	Default Value: *		
	The use of a ? (question mark) is also allowed.		

Example • To print a label listing all objects in DRAM, enter:

^XA

^WDR:*.*

^XZ

Example • To print a label listing all resident bar codes, enter:

^XA

^WDZ:*.BAR

^XZ

Example • To print a label listing all resident fonts, enter:

^XA

^WDZ:*.FNT

^XZ

^XA

Start Format

Description The ^XA command is used at the beginning of ZPL II code. It is the opening bracket and indicates the start of a new label format. This command is substituted with a single ASCII control character STX (control-B, hexadecimal 02).

Format ^XA

Comments Valid ZPL II format requires that label formats should start with the ^XA command and end with the ^XZ command.

^XB

Suppress Backfeed

Description The ^XB command suppresses forward feed of media to tear-off position depending on the current printer mode. Because no forward feed occurs, a backfeed before printing of the next label is not necessary; this improves throughput. When printing a batch of labels, the last label should not contain this command.

Format ^XB

^XB in the Tear-off Mode

Normal Operation: backfeed, print, and feed to rest

^XB *Operation:* print (Rewind Mode)

^XB in Peel-off Mode

Normal Operation: backfeed, print, and feed to rest

^XB *Operation:* print (Rewind Mode)



Recall Format

Description The ^XF command recalls a stored format to be merged with variable data. There can be multiple ^XF commands in one format, and they can be located anywhere within the code.

When recalling a stored format and merging data using the ^FN (Field Number) function, the calling format must contain the ^FN command to merge the data properly.

While using stored formats reduces transmission time, no formatting time is saved. The ZPL II format being recalled is saved as text strings that need to be formatted at print time.

Format ^XFd:o.x

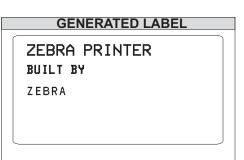
This table identifies the parameters for this format:

Parameters	Details
d = source device of stored image	Accepted Values: R:, E:, B:, and A: Default Value: search priority (R:, E:, B:, and A:)
o = name of stored image	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used
x = extension 1	Fixed Value: .ZPL



Example • This is an example of using the ^XF command to recall the format STOREFMT. ZPL from DRAM and insert new reference data in the ^FN fields:

^XA
^XFR:STOREFMT.ZPL^FS
^FN1^FDZEBRA^FS
^FN2^FDLABEL^FS
^XZ





Recall Graphic

Description The ^XG command is used to recall one or more graphic images for printing. This command is used in a label format to merge graphics, such as company logos and piece parts, with text data to form a complete label.

An image can be recalled and resized as many times as needed in each format. Other images and data might be added to the format.

Format ^XGd:o.x, mx, my

This table identifies the parameters for this format:

Parameters	Details			
d = source device of stored image	Accepted Values: R:, E:, B:, and A: Default Value: search priority (R:, E:, B:, and A:)			
o = name of stored image	Accepted Values: 1 to 8 alphanumeric characters Default Value: if a name is not specified, UNKNOWN is used			
x = extension 1	Fixed Value: .GRF			
mx = magnification factor on the x- axis	Accepted Values: 1 to 10 Default Value: 1			
my = magnification factor on the y- axis	Accepted Values: 1 to 10 Default Value: 1			



Example • This is an example of using the ^XG command to recall the image SAMPLE.GRF from DRAM and print it in five different sizes in five different locations on the same label:

```
^XA
^FO100,100^XGR:SAMPLE.GRF,1,1^FS
^FO100,200^XGR:SAMPLE.GRF,2,2^FS
^FO100,300^XGR:SAMPLE.GRF,3,3^FS
^FO100,400^XGR:SAMPLE.GRF,4,4^FS
^FO100,500^XGR:SAMPLE.GRF,5,5^FS
^XZ
```

^XZ

End Format

Description The ^XZ command is the ending (closing) bracket. It indicates the end of a label format. When this command is received, a label prints. This command can also be issued as a single ASCII control character ETX (Control-C, hexadecimal 03).

Format ^XZ

Comments Label formats must start with the ^XA command and end with the ^XZ command to be in valid ZPL II format.

^ZZ

Printer Sleep

Description The ^ZZ command places the printer in an idle or shutdown mode.

Format ^ZZt,b

This table identifies the parameters for this format:

Parameters	Details
t = number of second (idle time) prior to shutdown	Accepted Values: 0 to 999999 – setting 0 disables automatic shutdown Default@ Value: last permanently saved value or 0
b = label status at shutdown	Accepted Values: Y = indicates to shutdown when labels are still queued N = indicates all labels must be printed before shutting down Default Value: N

Comments The 2 Z command is only valid on the PA400 and PT400 battery-powered printers.

Notes •	 	 	 	





This section contains the ZPL II commands for RFID-specific applications.

For more information about the RFID commands, refer to the RFID Programming Guide. A copy is available on the User CD provided with your printer and online at http://www.zebra.com/manuals.

RFID Command Overview

In addition to reading or encoding RFID tags, the RFID ZPL commands also provide for RFID exception handling, such as setting the number of read/write retries before declaring a transponder defective (set with ^RR, ^RT, and ^WT) or setting the number of labels that will be attempted if an error occurs (set with ^RS).

For example, if an RFID label fails to program correctly or if the transponder cannot be detected, the printer ejects the label and prints VOID across it. The printer will try to print another label with the same data and format for the number of RFID labels specified by the ^RS command. If the problem persists, the printer follows the error handling instructions specified by the ^RS command: the printer may remove the problematic format from the print queue and proceed with the next format (if one exists in the buffer), or it may place the printer in Pause or Error mode.



Important • Consider the following before using any command in this section:

- Each command lists the printers that support it. Before using a particular command, verify that your printer is listed.
- If a parameter in the following tables is designated as *not applicable* for a particular printer, any value entered for the parameter will be ignored, but the place holder for the field is required.

^HR

Calibrate RFID Transponder Position

Description This command initiates an RFID transponder calibration for a specific RFID label and returns the results to the host computer. This calibration is used to determine the optimal programming position for RFID media that may not meet the transponder placement specifications for the printer.



Note • Do not perform transponder calibration for RFID media that meets the transponder placement specifications for your printer. Doing so will slow the printer's throughput unnecessarily. To order media that is designed for use with your RFID printer, contact your authorized Zebra reseller.

During transponder calibration, the printer feeds the RFID label one-dot row at a time while taking readings (via the READ TAG command and the WRITE TAG commands) to profile the RFID transponder. Based on the results, the printer determines the optimal programming position for the label and returns a results table to the host. The calibrated value is used as the programming position for the ^RS command, can be overwritten by the ^RS command, and is saved to nonvolatile memory (the value is saved even if the power is turned off).

This calibration takes into account the print mode, backfeed mode, and tear off position. The **RUN** option in the **RFID TAG CALIB** front panel parameter performs the same calibration but does not create a results table.



Important • If a label format specifies a value for parameter p (read/write position of the transponder) in the RS command, that value will be used for the programming position for all RFID labels until a new position is specified or until the printer is turned Off (\mathbf{O}) and then back On (\mathbf{I}).

Printers That Support This Command

- RXi
- R110PAX4

Format ^HRa, b

This table identifies the parameters for this format.

Parameters	Details
a = start string	User text to appear before the results table. Accepted values: any string less than 65 characters Default value: start
b = end string	User text to appear after the results table. Accepted values: any string less than 65 characters Default value: end

Comments

- Based on the recommended transponder placement position for most RFID labels, the printer's default RFID programming position is zero for the R110*PAX*4. For other RFID printers, the default programming position is the label length minus 1 mm (0.04 in.). To return to the default programming position at any time, use the RESTORE option in the RFID TAG CALIB front panel parameter.
- At the end of calibration, a results table is returned to the host. Each line in the results table appears as:

Row, Read Result, Write Result

where

Row = the dot row where calibration occurred

Read Result = results of calibration (R = read, "" = unable to read)

Write Result = results of calibration (W = write, "" = unable to write)



Example • If the following command is sent to the printer:

```
^XA^HR^XZ
```

The printer starts the transponder calibration and returns a results table such as the following:

```
position=195
215, ,
214, ,
213, ,
212, ,
211, ,
210, ,W
209,R,
208, ,
207, ,
206, ,W
205,R,
204, ,
203, ,
202, ,W
201, R, W
200, R, W
199, R, W
198,R,W
197,R,W
196, R, W
195, R, W <---***
194, R, W
193, R, W
192,R,W
191,R,W
190, R, W
189,R,
188, ,
187, ,
186, ,
185, ,
end
```

In this example, the optimal programming position is 195. This is identified at the top of the table (position=195) and with an the arrow (<---***) in the table.

^RB

Define EPC Data Structure

Description This command defines the structure of EPC data, which can be read from or written to an RFID transponder. For more information about EPC specifications, refer to the EPC Global web site.

RFID transponders can have different partitions defined. This command specifies the number of partitions and how many bits are in each partition.



Important • All parameters in this command are persistent and will be used in subsequent formats if not provided. The values are initially set to the default values.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RBn,p0,p1,p2, ..., p15

This table identifies the parameters for this format.

Parameters	Details
n = total bit size of the field	Accepted values: 1 to n, where n is the bit size of the tag. Default value: 96
p1 p15 = partition sizes	Specify each partition size. These must add up to the total bit size. Accepted values: 1 to 64 bit total bit size Default value: 1



Example 1 •The following command specifies that there are 96 bits used with three fields. Fields 1, 2, and 3 contain 10, 26, and 60 bits, respectively.

The ZPL code to write to a tag with this format would look like this:

```
^RFW,E^FD1000.67108000.1122921504606846976^FS
```

When writing to the tag, the data will be stored in the tag in the following way:

- Field 1 contains 1000. This value is stored in the first 10 bits
- Field 2 contains 67108000. This value is stored in the next 26 bits.
- Field 3 contains 1122921504606846976. This value is stored in the remaining 60 bits.

 \longrightarrow

Example 2 •The following command specifies that there are 64 bits used with eight 8-bit fields.

The ZPL code to write to a tag with this format would look like this:

When writing to the tag, each set of data is written in its respective 8-bit field.



Example 3 •This example uses the SGTIN-64 standard, which defines 64-bit structure in the following way:

	Header	Filter Value	Company Prefix Index	Item Reference	Serial Number
SGTIN-64	2 bits	3 bits	14 bits	20 bits	25 bits
	10 (binary value)	8 (decimal capacity)	16,383 (decimal capacity)	9 to 1,048,575 (decimal capacity*)	33,554,431 (decimal capacity)

^{*} Capacity of Item Reference field varies with the length of the company prefix.

The ZPL code to write to a tag with this format would look like this:

These commands would put

- 0 in the header
- 3 as the filter value
- 12345 as the company prefix
- 544332 as the item reference
- 22335221 as the serial number

To read this EPC data and print the results on the label, you would use the following code:

```
^XA

^RB64,2,3,14,20,25

^F050,50^A0N,40^FN0^FS

^FN0^RFR,E^FS

^XZ
```

The resulting label would look like this:





Read or Write RFID Format

Description This command allows you to read or write to an RFID tag.



Note • When using this command to read a tag, you may use a field variable to print the tag data on the label or to return the data to the host.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RFo, t, b

This table identifies the parameters for this format.

Parameters	Details		
o = operation	The action to be performed.		
	Accepted values:		
	W = write to the tag		
	L = write with LOCK (if supported by tag type)		
	R = read the tag		
	Default value: W		
t = type	Accepted values:		
	A = ASCII		
	H = Hexadecimal		
	E = EPC (ensure proper setup with the ^RB command)		
	Default value: H		
b = starting block	Accepted values: 0 to n, where n is the maximum number of		
number	blocks for the tag.		
	Default value: 0		

Examples •

Write ASCII

This example writes 96-bit data.

```
^XA
^RS4
^RFw,a^FD00 my data^FS
^XZ
```

Write Hex

This example writes 64-bit data.

```
^XA
^RS3
^RFW,H^FD1122334455667788^FS
^XZ
```

Write EPC

This example writes 96-bit data, as specified by the ^RB command.

```
^XA
^RB96,8,3,3,20,24,38
^RFw,e^FD16,3,5,78742,146165,1234567891^FS
^XZ
```

^RM

Enable RFID Motion

Description This command enables or disables RFID motion. By default, labels automatically print at the end of the format. This command allows you to inhibit the label from actually moving when it reaches the program position, which is useful for debugging, setup, and custom applications. This parameter is not persistent (carried over from label to label).

Printers That Support This Command

- RXi
- R110PAX4

Format ^RMe

This table identifies the parameters for this format.

Parameters	Details
e = enable	Accepted values:
	Y = Yes, move the label
	N = No, do not move the label
	Default value: Y

^RN

Detect Multiple RFID Tags in Encoding Field

Description This command enables or disables detection of multiple RFID tags in the encoding field. By default, the printer checks for more than one tag in the field before attempting to read or write. If more than one tag is found, the label over the antenna support is voided, and the **RFID ERR STATUS** parameter on the front panel displays **MULTIPLE TAGS**. To speed up printing and encoding by up to 200 ms, the check may be disabled. This parameter is persistent (carried over from label to label).

Printers That Support This Command

- RXi with firmware version R60.13.03 or higher
- R110PAX4

Format ^RNe

The following table identifies the parameters for this format.

Parameters	Details
e = enable	Accepted Values:
	Y = Yes, check for multiple tags
	N = No, do not check for multiple tags
	Default Value: Y

Reset Advanced Counters

Description The ~RO command resets the advanced counters used by the printer to monitor label generation in inches and centimeters, the number of labels printed, and the number of valid and voided RFID labels. Any single error during programming of an RFID tag will result in that label being considered "void" by the counter.

Four resettable counters are available. The values for the counters are displayed on the printer configuration label.

Printers That Support This Command

- RXi
- R110PAX4

Format ~ROC

This table identifies the parameters for this format:

Parameters	Details
c = counter number	Accepted Values:
	1 = counter 1
	2 = counter 2
	3 = valid RFID label counter
	4 = voided RFID label counter
	Default Value: None. If a value is not specified, the command is ignored.

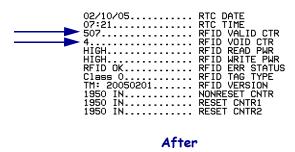


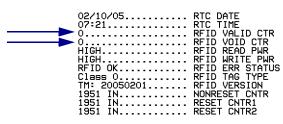
Example 1 •This example shows how the counter portion of the printer configuration labels looks when counter 1 is reset by sending ~RO1.

Before 296862 IN. 296862 IN. 296862 IN. 753289 CM. 753289 CM. 753289 CM. 92928 LABLS. 92928 LABLS. NONRESET CNTR RESET CNTR1 RESET CNTR2 NONRESET CNTR RESET CNTR1 RESET CNTR2 NONRESET CNTR RESET CNTR1 RESET CNTR2 After NONRESET CNTR RESET CNTR1 RESET CNTR2 NONRESET CNTR RESET CNTR1 RESET CNTR2 NONRESET CNTR RESET CNTR1 RESET CNTR2 92930 LABLS.....

Example 2 • This example shows how the counter portion of the printer configuration labels looks when the RFID counters are reset by sending ~RO3 and ~RO4.

Before





^RR

Specify RFID Retries for a Block

Description This command changes the number of times that the printer attempts to read or write to a particular block of a single RFID tag. By default, the printer will attempt six retries. This command is persistent and will be used in subsequent formats if not provided.



Important • This command is not the same as the number of labels to try parameter in the ^RS command.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RRn

This table identifies the parameters for this format.

Parameters	Details
n = number of retries	Accepted values: 0 to 10
	Default value: 0



Examples •

Set read block retries to 5

```
^XA
^FN1^RR5^RFR,H^FS
^HV1^FS
^XZ
```

Set write block retries to 2

```
^XA
^RR2^RFW,H^FD1234^FS
^XZ
```

^RS

RFID Setup

Description This command sets up parameters including tag type, read/write position of the transponder, and error handling.



Important • Use care when using this command in combination with ^RT or ^RFR for reading tag data. Problems can occur if the data read from the tag is going to be printed on the label. Any data read from the transponder must be positioned to be printed above the read/write position. Failure to do this will prevent read data from being printed on the label.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RSt,p,v,n,e,a,c,s

This table identifies the parameters for this format.

Parameters	Details
t = tag type	Accepted Values: 0 = None 1 = EPC Class 0 2 = EPC Class 0 Plus 3 = EPC Class 1 64-bit 4 = EPC Class 1 96-bit 5 = ISO 18000-06B Default value: 4 Because some countries restrict the frequencies that can be used for RFID, not all tag types listed may be supported by your RFID printer. If you specify a tag type that is not supported, the printer will use the default value.
p = read/write position of the transponder	Sets the read/write position of the transponder in the vertical (Y axis) in dot rows from the top of the label. Set to 0 (no movement) if the transponder is already in the effective area without moving the media. Important • If a label format specifies a value for this parameter, this value will be used for the programming position for all labels until a new position is specified or until the printer is powered Off (O) and then back On (I). Accepted values: 0 to label length Default value: For the R110PAX4: zero
	For other RFID printers: label length minus 1 mm (1/16 in.)

Parameters	Details
v = length of void printout	Sets the length of the void printout in vertical (Y axis) dot rows. Accepted values: 0 to label length Default value: label length
n = number of labels	The number of labels that will be attempted in case of read/encode failure. Accepted values: 1 to 10 Default value: 3
e = error handling	If an error persists after the specified number of labels are tried, perform this error handling action. **Accepted values:* N = No action (printer drops the label format causing the error and moves to the next queued label) P = Place printer in Pause mode (label format stays in the queue until the user cancels) E = Place printer in Error mode (label format stays in the queue until the user cancels) Default value: N Note • You can set the printer to send an error message to the host for each failure. To enable or disable this unsolicited error message, refer to the ^SX and ^SQ ZPL commands. Use V for the condition type for an RFID error.
a = signals on applicator	When the value for parameter p (read/write position of the transponder) is nonzero, this parameter changes the number of start and stop print signals required for printing. In Single mode, one start print command is required. In Double mode, two are required, so the printer will resume printing only after the second start print command is received. **Accepted values:** S = single signal D = double signal **Default value:** S
c = certify tag with a pre-read*	* Not used in this version of the printer. The encoder does this automatically.
s = void print speed	If a label is voided, the speed at which "VOID" will be printed across the label. Accepted values: any valid print speed Default value: the printer's maximum print speed

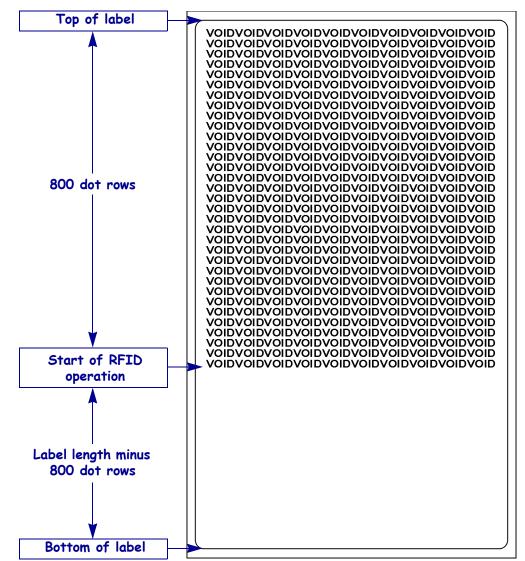


Example 1 • This example sets the printer to move the media to 800 dots from the top of the media [or label length minus 800 from the bottom (leading edge) of the media] and voids the rest of the media in case of an error. The printer will try to print two labels and then will pause if printing and encoding fail.

```
^XA
^RS,800,,2,P^FS
^XZ
```

Figure 2 shows the resulting voided label. Note where the void starts. The media has been moved 800 dot rows from the top of the label (label length minus 800 dot rows from the bottom (leading edge) of a label) to bring the transponder into the effective area to read/write a tag. If the printer fails the operation, the rest of the media is voided.

Figure 2 • Sample Void Label, Remainder of Label Voided



 \rightarrow

Example 2 •This example sets the printer to move the media to 800 dots from the top of the media [or label length - 500 from the bottom (leading edge) of the media] and prints "VOID" 500 dots in vertical length (Y axis) in case of an error.

```
^XA
^RS,800,500,2,P^FS
^X7
```

Figure 3 shows the resulting voided label. Note where the void starts. The media has been moved 800 dot rows from the top of the label [label length minus 800 dot rows from the bottom (leading edge) of a label] to bring the transponder into the effective area to read/write a tag. If the printer fails the operation, an area that is 500 dot rows of the media is voided instead of the entire rest of the media.

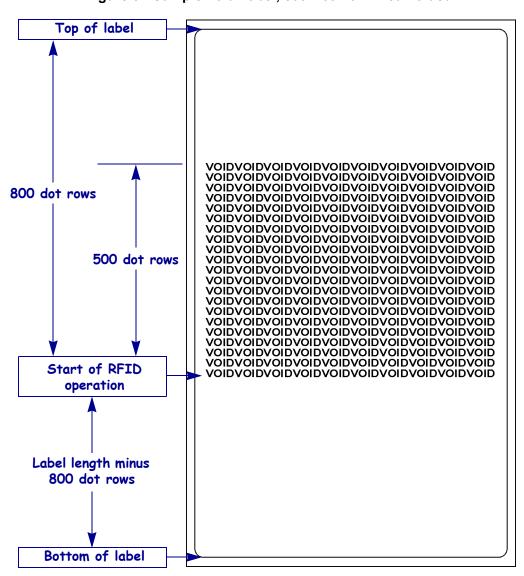


Figure 3 • Sample Void Label, 500 Dot Row Area Voided

^RT

Read RFID Tag

Description This command tells the printer to read the current RFID tag data. The data can be sent back to the host via the ^HV command.



Note • It is recommended that you use the ^RF, ^RM, and ^RR commands rather than the ^RT command. The ^RT command is provided only for backward-compatibility with label formats that were developed for other Zebra RFID printers.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RT#,b,n,f,r,m

This table identifies the parameters for this format.

Parameters	Details
# = number to be assigned to the field	Accepted values: 0 to 9999 Default value: 0
b = starting block number	Accepted values: 0 to n, where n is the maximum number of blocks for the tag. Default value: 0
n = number of blocks to read*	Accepted values: 1 to n, where n is the maximum number of blocks for the tag type minus the starting block number. For example, if the tag has 8 blocks (starting with block 0) and you start with block 6, n can be 2. This would return block 6 and block 7 information. Default value: 1
f = format	Accepted values: 0 = ASCII 1 = Hexadecimal Default value: 0

^{*}Not applicable for RFID printers supported by this Volume One.

Parameters	Details
r = number of retries	Changes the number of times that the printer attempts to read a particular block of a single RFID tag. (Same retry rules as the ^RR command.)
	Accepted values: 0 to 10
	Default value: 0
m = motion	Enables or disables RFID motion for the current field.
	Accepted values:
	0 = Feed label after writing.
	1 = No feed after writing. Other ZPL may cause a feed.
	Default value: 0

^{*}Not applicable for RFID printers supported by this Volume One.



Example • This sample reads a tag, prints the data on a label, and sends the string Tag Data: xxxxxxxx back to the host. The data read will go into the ^FN1 location of the format. The printer will retry the command five times, if necessary.

```
^FO20,120^A0N,60^FN1^FS
^RT1,,,,5^FS
^HV1,,Tag Data:^FS
^XZ
```

^RW

Set RFID Read and Write Power Levels

Description This command sets the read and write power levels. This function is useful when using different tag types or transponders that require different power levels to obtain the best read and write abilities.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RWr, w

This table identifies the parameters for this format:

Parameters	Details
r = read power	Sets the power level to match the desired output as calibrated in the factory. **Accepted Values:** H = high M = medium L = low
w = write power	Default Value: H Sets the power level to match the desired output as calibrated in the factory. Accepted Values: H = high M = medium L = low Default Value: H

^RZ

Set RFID Tag Password

Description This command lets you define the password for the tag during writing.



Important • Only certain tags support this feature, so check to ensure that this command can be used with your particular tag type.

Printers That Support This Command

- RXi
- R110PAX4

Format ^RZp

The following table identifies the parameters for this format.

Parameters	Details
p = password	Accepted values: 00 to FF (hexadecimal)
	Default value: 00

^WT

Write Tag

Description This command allows you to program the current RFID tag.



Note • It is recommended that you use the ^RF, ^RM, ^RR, and ^WV commands rather than the ^WT command. The ^WT command is provided only for backward-compatibility with label formats that were developed for older Zebra RFID printers.



Important • Check the amount of data memory available for the tag that you will be using. If more is sent than the memory can hold, the printer truncates the data.

Printers That Support This Command

- RXi
- R110PAX4

Format ^WTb, r, m, w, f, v

This table identifies the parameters for this format.

Parameters	Details
b = block number	This parameter is tag-dependent. For most tags, use block 0. For EPC Class 0 Plus, block 0 is EPC data, and block 1 is user data.
	Accepted values: 0 to n, where n is the maximum number of blocks for the tag.
	Default value: 0
r = number of retries	Changes the number of times that the printer attempts to write to a particular block of a single RFID tag. (Same function as the ^RR command.)
	Accepted values: 0 to 10
	Default value: 0
m = motion	Enables or disables RFID motion. (Same function as the ^RM command.)
	Accepted values:
	0 = Feed label after writing.)
	1 = No Feed after writing. Other ZPL may cause a feed.
	Default value: 0
w = write protect	Accepted values:
	0 = Not write protected.
	1 = Write protect.
	Default value: 0

Parameters	Details
f = data format	Accepted values:
	0 = ASCII
	1 = Hexadecimal
	Default value: 0
v = verify valid data	For reliability, some manufacturers encode tags with known data (such as A5A5). This parameter flags whether the preprogrammed data is verified. (Same function as the ^WV command)
	Accepted values:
	N = Do not verify
	Y = Verify valid data [Hex A5A5 in the first two bytes] before writing)
	Default value: N



Example • This sample encodes data "RFIDRFID" and will try writing up to five times, if necessary.

^XA

^WT,5^FDRFIDRFID^FS
^XZ



Verify RFID Write Operation

Description If write verify is enabled, this command verifies the RFID write operation to ensure that the tag about to be programmed contains the hex data "A5A5" in the first two bytes. This parameter is not persistent (carried over from label to label).

Printers That Support This Command

- RXi
- R110PAX4

Format ^wve

This table identifies the parameters for this format.

Parameters	Details
e = enable	Accepted values: Y or N
	Default value: N

304 RFID Commands

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Wireless Print Server Commands



This section contains new or modified ZPL commands for the Wireless Print Server.

Define Printer Password

Description The ^KP command defines the password that must be entered to modify the printer's parameters. This is different from the wireless password.

Format ^KPa

This table identifies the parameters for this format:

Parameters	Details
a = mandatory four-digit password	Accepted Values: 0000 to 9999 Default Value: 1234

Comments If you forget the printer's password, you can return all printer parameters to the factory defaults, which resets the password to **1234**. Print a configuration label to use as a baseline before using this option because all printer parameters are set back to their defaults. Refer to the user guide for your printer for instructions for printing a configuration label.

^NB

Search for Wired Print Server during Network Boot

Description The ^NB command tells the printer to search for a wired print server at bootup.

Format ^NBa

This table identifies the parameters for this format:

Parameters	Details
a = Check for Wired Print Server at Boot Time	Accepted Values: C (check), S (skip check) Default Value: S

Table 12 shows the results of this check:

Table 12 • Results of Check for Wired Print Server

Wired Print Server Connected?	Check for Wired Print Server?	Results
Yes	Skip	The printer skips the check for a wired print server. The wired print server is not acknowledged, and the Wireless Print Server is used as the primary print server.
Yes	Check	The printer checks for a wired print server. If the wired print server is detected, it is used as the primary print server. If it is not detected, the Wireless Print Server is used as the primary print server.
No	Skip	The printer uses the Wireless Print Server as the primary print server without taking the time to check for a wired print server.
No	Check	During bootup, the printer tries for 70 seconds to detect a wired print server. If the printer cannot find one, it uses the wireless print server as the primary print server.



Set SNMP

Description The ^NN command sets the SNMP (Simple Network Management Protocol) parameters.

Format ^NNa,b,c,d,e,f

This table identifies the parameters for this format:



Important • If a parameter does not have a default value, the printer uses the previously defined value.

Parameters	Details
a = system name	Same as printer name.
	Accepted Values: Up to 17 alphanumeric characters
b = system contact	Any contact information as desired (such as a name or phrase).
	Accepted Values: Up to 50 alphanumeric characters
c = system location	The printer's model information.
	Accepted Values: Up to 50 alphanumeric characters
d = get community	Accepted Values: Up to 20 alphanumeric characters
name	Default Value: public
e = set community	Accepted Values: Up to 20 alphanumeric characters
name	Default Value: public
f = trap community	Accepted Values: Up to 20 alphanumeric characters
name	Default Value: public

Set Primary/Secondary Device

Description The ^NP command specifies to use the printer's or the print server's LAN/WLAN settings at boot time. The default is to use the printer's settings.

When the printer is set as the primary device, you can set it up using ZPL commands or the SetWLAN utility, and any wired print server inserted into the printer will get these settings.



Important • If you use the printer as primary, any wired print server inserted into the printer loses the original settings if the printer is set to check for the wired print server (see ^NB on page 307) and using gleaning only for IP protocol does not work.

Format ^NPa

This table identifies the parameters for this format:



Important • If a parameter does not have a default value, the printer uses the previously defined value.

Parameters	Details
a = Device to Use as Primary	Accepted Values: P (printer), M (MPS/print server)



Change Wired Networking Settings

Description The ^NS command changes the wired print server network settings.

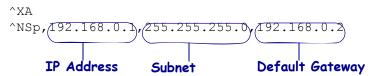
This table identifies the parameters for this format:



Important • If a parameter does not have a default value, the printer uses the previously defined value.

Parameters	Details
a = IP resolution	Accepted Values:
	A = (all)
	B = (BOOTP)
	C = (DHCP and BOOTP)
	D = (DHCP)
	G = (gleaning only)
	R = (RARP)
	P = (permanent) Note • Use of gleaning only is not recommended when the Wireless Print Server is installed.
b = IP address	Accepted Values: Any properly formatted IP address in the xxx.xxx.xxx format.
c = subnet mask	Accepted Values: Any properly formatted subnet mask in the xxx.xxx.xxx format.
d = default gateway	Accepted Values: Any properly formatted gateway in the xxx.xxx.xxx format.
e = WINS server address	Accepted Values: Any properly formatted WINS server in the xxx.xxx.xxx format.
f = connection timeout checking	Accepted Values: Y (yes), N (no)
g = timeout value	Time, in seconds, before the connection times out.
	Accepted Values: 0 through 9999
h = ARP broadcast interval	Time, in minutes, that the broadcast is sent to update the device's ARP cache.
i = base raw port number	The port number that the printer should use for its RAW data.
	Accepted Values: 0 through 99999
	Default Value: 9100

Example • This example sets all boot protocol.





Set SMTP

Description The ^NT command sets the Simple Mail Transfer Protocol (SMTP) parameters, which allows you to set the e-mail settings for alerts.

Format ^NTa,b

This table identifies the parameters for this format:



Important • The parameters in this table that do not have a *Default Value* use what ever is currently defined.

Parameters	Details
a = SMTP Server Address	Accepted Values: Any properly formatted server address in the xxx.xxx.xxx format
b = Print Server Domain	Accepted Values: Any properly formatted print server domain in the xxx.xxx.xxx format



Set Web Authentication Timeout Value

Description The ^NW command sets the timeout value for the printer home page. The printer prompts for the printer password only the first time that certain screens are accessed until 1) the web authentication timeout value is reached (default value is 5 minutes) or 2) the printer is reset. At that time, the printer prompts for the password again.

Format ^NWa

The following table identifies the parameters for this format.

Parameters	Details
a = Timeout Value	The timeout value in minutes for an IP address to be authenticated to the printer web pages. Accepted Values: 0 (no secure pages can be accessed without entering the printer password) to 255 minutes Default Value: 5



Set Antenna Parameters

Description The ^WA command sets the values for the receive and transmit antenna.

Format ^WAa,b

This table identifies the parameters for this format:

Parameters	Details
a = receive antenna	Accepted Values: D (diversity), L (left), R (right) Default Value: D
b = transmit antenna	Accepted Values: D (diversity), L (left), R (right) Default Value: D



Set Wireless Encryption Values

Description The ^WE command sets WEP (wireless encryption) values.

Format ^WEa,b,c,d,e,f,g,h



Important • Be sure to include the exact number of commas required in this command when setting encryption keys (parameters e through h). A missing or extra comma in this command causes the keys to be stored in the wrong slots and can disable the wireless system.

This table identifies the parameters for this format:

Parameters	Details
a = encryption mode	Accepted Values: OFF, 40 (40-bit encryption), 128 (128-bit encryption) Default Value: OFF
b = encryption index	Tells the printer which encryption key to use. Accepted Values: 1 (key 1), 2 (key 2), 3 (key 3), 4 (key 4) Default Value: 1
c = authentication type	Accepted Values: O (open system), S (shared key) Default Value: O If you enabled Shared Key authentication with Encryption Mode set to OFF, this value resets to Open.
d = encryption key storage	Accepted Values: H (hex key storage), S (string key storage) Default Value: S
e, f, g, h = encryption keys 1 through 4	 Accepted Values: The actual value for the encryption key The encryption mode affects what can be entered for the encryption keys: For 40-bit, encryption keys can be set to any 5 hex pairs or any 10 alphanumeric character. For 128-bit, encryption keys can be set to any 13 hex pairs or any 26 alphanumeric character.
	When using hex storage, do not add a leading 0x on the WEP key.



Example 1 • This example sets encryption to 40-bit, activates encryption key 1, and sets encryption key 1 to the string 12345. Encryption Key Storage parameters are left blank with commas as placeholders for the fields. The printer uses the default values for these parameters, as follow:

^WE40,,,,12345



Example 2 • This example sets encryption to 128-bit, activates encryption key 2, and sets encryption keys 1 and 2 to hex values:

^WE128,2,,H,12345678901234567890123456,98765432109876543 210987654

The value for encryption key 1 is stored and can be activated in the future by the following command:

^WE128,1



Example 3 •This example sets encryption to 128-bit, activates encryption key 4, and sets encryption key 4 to a hex value:

```
^WE128,4,,H,,,,98765432109876543210987654
```

Values are not required for encryption keys 1 through 3 when setting encryption key 4. In this example, commas are used as placeholders for the fields for encryption keys 1 through 3. Any previously stored values for these encryption keys do not change.

Important • Make sure that you include the exact number of commas required to get to the slot for encryption key 4 (parameter h).

Change Wireless Network Settings

Description The 'WI command changes the wireless network settings.

Format ^WIa,b,c,d,e,f,g,h,i

This table identifies the parameters for this format:



Important • If a parameter does not have a default value, the printer uses the previously defined value.

Parameters	Details
a = IP resolution	Accepted Values:
	A = all
	B = BOOTP
	C = DHCP and BOOTP
	D = DHCP
	G = gleaning only
	R = RARP
	P = permanent Use of gleaning only is not recommended when the Wireless Print Server is installed.
b = IP address	Accepted Values: Any properly formatted IP address in the xxx.xxx.xxx format.
c = subnet mask	Accepted Values: Any properly formatted subnet mask in the xxx.xxx.xxx format.
d = default gateway	Accepted Values: Any properly formatted gateway in the xxx.xxx.xxx format.
e = WINS server address	Accepted Values: Any properly formatted WINS server in the xxx.xxx.xxx format.
f = connection timeout checking	Accepted Values: Y (yes), N (no)
g = timeout value	Time, in seconds, before the connection times out.
	Accepted Values: 0 through 9999
h = ARP broadcast interval	Time, in minutes, that the broadcast is sent to update devices ARP cache.
i = base raw port number	The port number that the printer should use for its RAW data.
	Accepted Values: 0 through 99999 Default Value: 9100

^WL

Set LEAP Parameters

Description The ^WL command sets the LEAP mode, user name, and password.



Note • LEAP is only available with some wireless cards.

Format ^WLa,b,c

This table identifies the parameters for this format.

Parameters	Details	
a = mode	Accepted Values: OFF, ON	
b = user name	Accepted Values: Any 4 to 40 alphanumeric characters	
c = password	Accepted Values: Any 4 to 40 alphanumeric characters	

~WL

Print Network Configuration Label

Description The ~WL command generates a network configuration label (Figure 4).

Format ~₩L

Figure 4 • Network Configuration Label

Network Configuration			
Zebra Technologies PRINTER MODEL XXXdp USER-DEFINED TEXT	i		
NO Printer	LOAD LAN FROM?		
Wired ALL	IP PROTOCOL IP ADDRESS SUBNET MASK DEFAULT GATEWAY WINS SERVER IP TIMEOUT CHECKING TIMEOUT VALUE ARP INTERVAL		
Wireless* ALL	IP ADDRESS SUBNET MASK DEFAULT GATEWAY WINS SERVER IP TIMEOUT CHECKING TIMEOUT CHECKING TIMEOUT VALUE ARP INTERVAL BASE RAW PORT CARD INSERTED CARD MFG ID CARD PRODUCT ID MAC ADDRESS DRIVER INSTALLED OPERATING MODE ESSID TX POWER 1 Mb/s 2 Mb/s 5.5 Mb/s 11 Mb/s CURRENT TX RATE RECEIVE ANTENNA XMIT ANTENNA AUTH. TYPE LEAP MODE ENCRYPTION MODE ENCRYPTION MODE ENCRYPTION MODE ENCRYPT. INDEX POOR SIGNAL PREAMBLE ASSOCIATED		

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Set Wireless Password

Description The ^WP command sets the four-digit wireless password (not the same as the general printer password). If the wireless password is **0000**, the Wireless Print Server runs in an "unprotected" mode, which means that you do not need to enter the password through the front panel to view or modify wireless settings.

If a wireless password is set, the values for the following parameters will not appear through the front panel until the wireless password is entered:

- MAC Address
- ESSID
- Auth Type
- Leap Mode (if applicable)
- Encryption Mode
- Encryption Index
- · Reset Network

Format ^WPa, b

This table identifies the parameters for this format.

Parameters	Details
a = old wireless password	Accepted Values: 0000 through 9999 Default Value: 0000
b = new wireless password	Accepted Values: 0000 through 9999 Default Value: 0000



Set Transmit Rate

Description The ^WR command changes the transmission parameters.

Format ^WRa,b,c,d,e

This table identifies the parameters for this format:



Important • If a parameter does not have a default value, the printer uses the previously defined value.

Parameters	Details
a = rate 1	Sets the 1 Mb/s transmit rate.
	Accepted Values: Y (On), N (Off)
b = rate 2	Sets the 2 Mb/s transmit rate.
	Accepted Values: Y (On), N (Off)
c = rate 5.5	Sets the 5.5 Mb/s transmit rate.
	Accepted Values: Y (On), N (Off)
d = rate 11	Sets the 11 Mb/s transmit rate.
	Accepted Values: Y (On), N (Off)
e = transmit power	Accepted Values: 1, 5, 20, 30, 50, 100



Reset Wireless Card

Description The ~WR command reinitializes the wireless card and the print server when the Wireless Print Server is running.

 $\textbf{Format} \ \sim \! \mathbb{WR}$

^WS

Set Wireless Card Values

Description The ^WS command sets the wireless card values for ESSID, Operating Mode, and Card Preamble.

Format ^WSe,o,p

This table identifies the parameters for this format:

Parameters	Details
e = ESSID value	Accepted Values: Any value up to 32 characters, including all ASCII and Extended ASCII characters, including the space character. When this parameter is left blank, the ESSID is not changed. Default Value: 125
○ = operating mode	Accepted Values: I (infrastructure), A (adhoc) Default Value: I
p = wireless card preamble	Accepted Values: L (long), S (short) Default Value: L

Notes •			
			
			

Index



Symbols

^KP, define printer password, 306

^MW, 228

^NB, network boot, 307

^NN, set SNMP parameters, 308

^NP, set primary/secondary device, 309

^NS, change wired network settings, 310

^NT, set SMTP, 312

^NW, set web authentication timeout value, 313

^WA, set antenna parameters, 314

^WE, set wireless encryption values, 315

^WI, change wireless network settings, 317

^WL, set LEAP parameters, 318

^WP, set wireless password, 320

^WR, set transmit rate, 321

~WL, print network configuration label, 319

~WR, reset wireless card, 322

~WS, set wireless card values, 323

Α

abort download graphic, 126

advanced counter

reset, 246

advanced counter reset, 290

alphanumeric default font

change, 107

antenna parameter setting via ZPL, 314

applicator reprint, 243

authentication timeout for printer home page, 313

authentication type

setting via ZPL command, 315

auxiliary port

set, 192

В

backfeed sequence

change, 200, 201

bar code field default, 101

battery

set condition, 190

battery status, 160

bitmap font

download, 120

box, 151

C

cache on, 113

calibration

RFID tag using ZPL (^HR), 281

Canadian DOC compliance, xiv

cancel all, 184

cancel format, 198

caret

change, 105

change alphanumeric default font, 107

change backfeed sequence, 200, 201

change caret, 105

change delimiter, 106

change international font, 109

change memory letter designation, 112

change network settings, 232

change tilde, 115

change wired network settings, 310

circle, 153

CODABLOCK, 43

considerations for ^FD character set, 46

considerations for the ^BY, 45

code 11, 17	discharge mode
code 128	battery, 208
subsets, 49	display description information, 175
subsets A and C, 52	download bitmap font, 120
subsets a, b, and c, 47	download encoding, 122
code 39, 21	download format, 123
code 49, 25	download graphic
automatic mode, 28	abort, 126
field data character set, 28	download graphics, 124, 130
code 93, 39	download scalable font, 127
full ASCII mode, 41	download true type font, 128
code validation, 116	download unbounded true type font, 129
	download unbounded true type font, 129
comment, 150	
communications diagnostics, 188	E
enable, 188	EAN-13, 63
configuation	EAN-8, 35
update, 204	Electronic Product Code (EPC)
configuration	define EPC data structure (^RB), 284
using ZPL commands, 305	ellipse, 155
configuration label	enable RFID motion (^RM), 288
print, 269	encoding
contact information, xvi	download, 122
counter reset (~RO), 290	select, 249
current partially input format	•
cancel, 206	encryption
currently connected printer	set LEAP parameters, 318
set transparent, 233	set values via ZPL, 315
customer support, xvii	end format, 276
	erase download graphics, 131
D	ESSID
	setting via ZPL, 323
darkness	
set, 248	F
data matrix, 97	FCC compliance, xiii
date for real time clock	feedback
set, 262	
define EPC data structure (^RB), 284	suppress, 273
define language, 210	field
define password, 212	field reverse, 142
define printer name, 211	orientation, 149
define printer password via ZPL, 306	parameter, 141
delete object, 177	separator, 143
delimiter	typeset, 144
change, 106	variable, 148
description information	field block, 131, 132
display, 175	field clock
detect multiple RFID tags (^RN), 289	real time clock, 134
diagnostics	field data, 135
disable, 189	field hexadecimal indicator, 136
diagonal line, 154	field number, 139
	field orientation, 149
directory label	field origin, 140
print, 270	
disable diagnostics, 189	field parameter, 141

field reverse print, 142	host identification, 165	
field separator, 143 host RAM status, 166		
field typeset, 144	host status return, 167	
field variable, 148	host verification command (^HV), 171	
flash memory		
initialize, 185	1	
font identifier, 118		
font name	image	
to call font, 15	load, 179	
fonts	move, 181	
p-v, 14	save, 182	
format	image load, 179	
cancel, 198	image move, 181	
download, 123	image save, 182	
end, 276	industrial 2 of 5, 68	
pause, 198	initialize Flash memory, 185	
recall, 274	interleaved	
set, 272	2 of 5, 19	
,	international font	
G	change, 109	
graphic	K	
box, 151	kill battery, 208	
circle, 153	cww.y, 2 00	
diagonal line, 154		
ellipse, 155	L	
field, 156	label	
recall, 275	maximum length, 221	
symbol, 158	reverse print, 215	
graphic field, 156	shift, 216	
graphics	top, 217	
download, 124, 130	label home, 213	
erase download, 131	label length, 214	
upload, 174	set, 194	
graphing sensor calibration, 191	language	
	define, 210	
H	LEAP mode	
head test	setting using ZPL, 318	
	liability, xiv	
fatal, 196	LOGMARS, 74	
interval, 203		
non-fatal, 197	M	
head test fatal, 196		
head test interval, 203	map clear, 218	
head test non-fatal, 197	maximum label length, 221	
host	media	
directory list, 172	darkness, 219	
graphic, 163	feed, 220	
identification, 165	tracking, 223	
RAM status, 166	type, 225	
status return, 167	media darkness, 219	
host directory list, 172	media sensor	
host graphic, 163	set, 260	

media sensor calibration, 187	power on
set, 187	reset, 199
media tracking, 223	primary/secondary device
media type, 225	setting via ZPL, 309
memory letter designation	print
change, 112	start, 244
mirror image	width, 245
printing, 236	print mode, 222
mode protection, 224	print network configuration label
modify head warning, 228	via ZPL command, 319
motion in RFID label, 288	print orientation, 237
MSI, 76	print quantity, 239
multiple field origin locations, 137	print rate, 240
	print start, 244
N	print width, 245
network	printer
	sleep, 277
change settings, 232	printer name
connect, 229	define, 211
ID number, 230	printer password setting, 306
network boot command, 307	printer sleep, 277
network configuration label	printer web pages
print via ZPL, 319	set timeout value, 313
network connect, 229	printhead resistance
network ID number, 230	set, 259
network printers	printing mirror image of label, 236
set all transparent, 231	programmable pause, 238
network settings	proprietary statement, xiii
setting via ZPL, 317	
number of retries for block (^RR), 292	Q
0	QR code
0	normal mode, 84
object delete, 177	quantity
offset for real time clock	print, 239
set, 255	print, 257
optional memory	В
reset, 186	R
	read power
P	change using ZPL, 299
	read RFID tag
password	read or write RFID format (^RF), 286
define, 212	read RFID tag (^RT), 297
set printer password, 306	real time clock
set wireless password, 320	set language, 252
passwords	set mode, 252
RFID tag password, 300	real time clock date format
pause	select, 209
programmable, 238	real time clock time format
pause format, 198	select, 209
PDF417, 30	recall format, 274
consideration for ^FD, 34	recall graphic, 275
POSTNET, 103	related documents, xviii
	, :

reprint	SNMP parameters
after error, 207	setting via ZPL, 308
applicator, 243	specify number of retries for block (^RR), 292
reset	start print, 256
power on, 199	support, xvii
reset advanced counter, 246, 290	symbol, 158, 162
reset advanced counters (~RO), 290	
reset optional memory, 186	Т
reset wireless card, 322	
return data to host computer (^HV), 171	tear-off adjust position, 266
RFID	tilde
calibrate RFID tag using ZPL (^HR), 281	change, 115
change read power using ZPL, 299	time for real time clock
change write power using ZPL, 299	set, 262
detect multiple tags, 289	timeout value for printer home page, 313
enable motion, 288	transfer object, 267
	transmit rate setting via ZPL, 321
number of retries for block (^RR), 292	transponders
RFID setup command (^RS), 293	calibration using ZPL (^HR), 281
verify write operation (^WV), 303	true type font
ribbon tension	download, 128
set, 205	
	U
S	_
scalable font, 12	unbounded true type font
download, 127	download, 129
select encoding, 249	units of measurement
sensor calibration	set, 226
graphing, 191	UPC/EAN extensions, 90
serial communications	UPC-A, 95
set, 247	UPC-E, 37
serialization data, 253	update configuration, 204
serialization field	upload graphics, 174
standard ^FD string, 250	UPS maxicode, 60
set all network printers transparent, 231	considerations for ^FD, 61
set auxiliary port, 192	use font name to call font, 15
set battery condition, 190	
set darkness, 248	V
	<u>-</u>
set dots millimeter, 195	verify RFID write operation (^WV), 303
set dots per millimeter, 195	W
set label length, 194	web authentication timeout value, 313
set RFID tag password (^RZ), 300	width
set serial communications, 247	print, 245
set units of measurements, 226	wired print server
SGTIN-64 standard programming example, 285	^NB to set check for, 307
slew	change network settings, 310
home position, 235	wireless card
slew given number	
dot rows, 234	reset via ZPL, 322
slew to home position, 235	setting values via ZPL, 323
SMTP parameters	wireless password
setting via ZPL, 312	setting via ZPL, 320

Wireless Print Server change network settings, 317 ZPL commands, 305 write power change using ZPL, 299 write RFID format (^RF), 286 write RFID tag (^WT), 301

Z

Zebra support, xvii ZebraNet Alert halt, 258 set, 263 ZPL set, 265 ZPL commands ^B7, 30 Wireless Print Server commands, 305



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